



32M-Bit CMOS Low Voltage Dual Operation Flash Memory Preliminary 4M-Byte by 8-Bit (Byte Mode) / 2M-Word by 16-Bit (Word Mode)

Features

- Two bank organization enabling simultaneous execution of erase / program and read
- Bank organization: 2 banks (8 Mbits + 24 Mbits)
- Memory organization:
 - 4,194,304 words x 8 bits (BYTE mode)
 - 2,097,152 words x 16 bits (WORD mode)
- Sector organization:
 - 71 sectors (8 Kbytes / 4 Kwords × 8 sectors, 64 Kbytes / 32 Kwords × 63 sectors)
- 2 types of sector organization
 - T type: Boot sector allocated to the highest address (sector)
 - B type: Boot sector allocated to the lowest address (sector)
- 3-state output
- Automatic program
 - Program suspend / resume
- Unlock bypass program
- Automatic erase
 - Chip erase
 - Sector erase (sectors can be combined freely)
- Erase suspend / resume
- Program / Erase completion detection
 - Detection through data polling and toggle bits
 - Detection through RY/BY pin

- Sector group protection
- Any sector group can be protected
- Any protected sector group can be temporary unprotected
- Sectors can be used for boot application
- Hardware reset and standby using RESET pin
- Automatic sleep mode
- Boot block sector protect by WP (ACC) pin
- Conforms to common flash memory interface (CFI)
- Extra One Time Protect Sector provided

Part No.	Access	Operating	Power su	Stan	dby	
	time	supply	(Activ	curr	ent	
	(Max.)	voltage	(N	(Ma	ax.)	
A29DL323	90ns	2.7V~	16mA 30mA		5	Α
		3.6V				

- Operating ambient temperature: -40 to 85°C
- Program / erase time
 - Program: 9.0 μs / byte (TYP.) 11.0 μs / word (TYP.)
 - Sector erase: 0.7 s (TYP.)
- Number of program / erase: 1,000,000 times (MIN.)
- Package options

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- 48-pin TSOP (I) or 63-ball TFBGA

General Description

The A29DL323 is a flash memory organized of 33,554,432 bits and 71 sectors. Sectors of this memory can be erased at a low voltage (2.7 to 3.6 V) supplied from a single power source, or the contents of the entire chip can be erased. Two modes of memory organization, BYTE mode (4,194,304 words × 8 bits) and WORD mode (2,097,152 words × 16 bits), are selectable so that the memory can be programmed in byte or word units.

The A29DL323 can be read while its contents are being erased or programmed. The memory cell is divided into two banks. While sectors in one bank are being erased or programmed, data can be read from the other bank thanks to the simultaneous execution architecture. The banks are 8 Mbits and 24 Mbits.

This flash memory comes in two types. The T type has a boot sector located at the highest address (sector) and the B type has a boot sector at the lowest address (sector).

Because the A29DL323 enables the boot sector to be erased, it is ideal for storing a boot program. In addition, program code that controls the flash memory can be also stored, and the program code can be programmed or erased without the need to load it into RAM. Eight small sectors for storing parameters are provided, each of which can be erased in 8 Kbytes units.

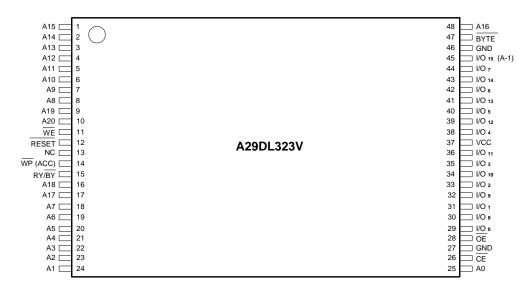
Once a program or erase command sequence has been executed, an automatic program or automatic erase function internally executes program or erase and verification automatically.

Because the A29DL323 can be electrically erased or programmed by writing an instruction, data can be reprogrammed on-board after the flash memory has been installed in a system, making it suitable for a wide range of applications.

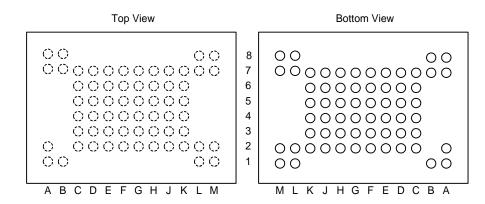


Pin Configurations

■ TSOP (I)



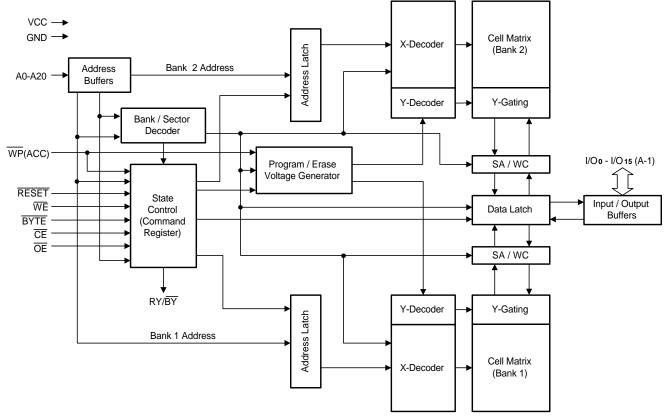
■ TFBGA



	Top View													
	Α	В	С	D	E	F	G	Н	J	K	L	M		
1	NC	NC									NC	NC		
2	NC	NC	A13	A12	A14	A15	A16	BYTE	I/O ₁₅ (A-1)	GND	NC	NC		
3			A9	A8	A10	A11	I/O7	I/O ₁₄	I/O ₁₃	I/O ₆				
4			WE	RESET	NC	A19	I/O ₅	I/O ₁₂	VCC	I/O ₄				
5			RY/BY	WP (ACC)	A18	A20	I/O ₂	I/O ₁₀	I/O ₁₁	I/O ₃				
6			A7	A17	A6	A5	I/O ₀	I/O8	I/O ₉	I/O ₁				
7	NC		А3	A4	A2	A1	A0	CE	OE	GND	NC	NC		
8	NC	NC									NC	NC		



Block Diagram



Pin Descriptions

Pin	No.	Description					
A0 -	- A20	Address Inputs					
I/O ₀ -	· I/O ₁₄	Data Inputs/Outputs					
	I/O ₁₅	Data Input/Output, Word Mode					
I/O ₁₅ (A-1)	A-1	LSB Address Input, Byte Mode					
Ō	ΞE	Chip Enable					
W	/E	Write Enable					
Ō	ΡΕ	Output Enable					
RE	SET	Hardware Reset Input					
BY	TE	Mode Select					
RY	BY	Ready/BUSY - Output					
WP	(ACC)	Write Protect (Accelerated) Input					
GI	ND	Ground					
V	CC	Power Supply					
NC	Note	No Connection					

Note: Some signals can be applied because this pin is not connected to the inside of the chip.



Input / Output Pin Function

Pin Name	Input / Output	Function
A0 to A20	Input	Address input pins.
		A0 to A20 are used differently in the BYTE mode and the WORD mode.
		BYTE MODE
		A0 to A20 are used as the upper 21 bits of total 22 bits of address input pin.
		(The least significant bit (A-1) is combined to I/O ₁₅ .)
		WORD MODE
		A0 to A20 are used as 21 bits address input pin.
I/O ₀ to I/O ₁₄	Input / Output	Data input / output pins.
		I/O ₀ to I/O ₁₄ are used differently in the BYTE mode and the WORD mode.
		BYTE MODE
		I/O ₀ to I/O ₇ are used as the 8 bits data input / output pins.
		I/O ₈ to I/O ₁₄ are Hi-Z.
		WORD MODE
		I/O ₀ to I/O ₁₄ are used as the lower 15 bits of total 16 bits of data input / output pins.
		(The most significant bit (I/O15) is combined to A-1.)
I/O ₁₅ , A-1	Input / Output	I/O ₁₅ , A1 are used differently in the BYTE mode and the WORD mode.
,	' '	BYTE MODE
		The least significant address input pin (A-1)
		WORD MODE
		The most significant data input / output pin (I/O ₁₅)
CE	Input	This pin inputs the signal that activates the chip.
CE		When high level, the chip enters the standby mode.
ŌĒ	Input	This pin inputs the read operation control signal.
OE		When high level, output is Hi-Z.
WE	Input	This pin inputs the write operation control signal.
VV E		When low level, command input is accepted.
BYTE	Input	The pin for switching BYTE mode and WORD mode.
DIIE		High level : WORD MODE (2M words x 16 bits)
		Low level: BYTE MODE (4M words x 8 bits)
RESET	Input	This pin inputs hardware reset.
KESET		When low level, hardware reset is performed.
		If 11.5 to 12.5 V is applied to RESET, the chip enters the temporary sector group
		unprotect mode.
	Output	This pin indicates whether automatic program / erase is currently being executed. It uses
RY/BY	Output	open drain connection.
		Low level indicates the busy state during which the device is performing automatic
		program erase.
		High level indicates the device is in the ready state and will accept the next operation. In
		this case, the device is either in the erase suspend mode or the standby mode.
WP (ACC)	Input	This pin selects the boot block sector protect mode or accelerated mode.
, ,		Low level: The boot block (2 sectors) is protected.
		High level: The boot block is unprotected.
		VACC level: Accelerated mode is selected.
VCC	-	Supply Voltage
GND	-	Ground
NC	-	No Connection



Absolute Maximum Ratings*

Storage Temperature (Tstg)55°C to + 125°C
Operating Ambient Temperature (T _A)
40°C to + 85°C
Input / Output Voltage with Respect to GND
$\overline{\text{WP}}$ (ACC), $\overline{\text{RESET}}$ 0.5V Note1 to 13.0V
All Pins except WP (ACC), RESET
0.5V Note1 to VCC + 0.4 (4.0V max.) Note2
Supply Voltage with Respect to GND (VCC)
-0.5V to 4.0V

Notes:

- 1. -2.0V (Min.) (Pulse width \leq 20ns)
- 2. VCC + 0.5V (Max.) (Pulse width \leq 20ns)

Bus Operations

The following table shows the operation modes of the dual operation flash memory. Before turning on power, input

*Comments

Stresses above those listed under "Absolute Maximum Ratings" may cause permanent damage to this device. These are stress ratings only. Functional operation of this device at these or any other conditions above those indicated in the operational sections of these specification is not implied or intended. Exposure to the absolute maximum rating conditions for extended periods may affect device reliability.

Recommended Operating Conditions

Operating Ambient Temperature (T _A)	
	-40°C to +85°C
Supply Voltage (VCC)	+2.7V to +3.6V

GND \pm 0.2 V to the RESET until VCC \geq VCC (min.).

Table 1. A2	29DL323	Bus O	perations
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Operat	ion	CE	ŌĒ	WE	I/O ₁₅ , A-1	A6	A 1	A0	I/O ₀ to I/O ₇	I/O ₈ to I/O ₁₅	RESET	WP (ACC)
Read (Note)	BYTE mode	L	L	Н	A-1	Add	ress i	nput	Data output	Hi-Z	Н	Х
	WORD mode	L	L	Н	Х	Add	ress i	nput	Data out	put	Н	Х
Write	BYTE mode	L	Н	L	A-1	Add	ress i	nput	Data input	Hi-Z	Н	Note3
	WORD mode	L	Н	L	Х	Add	ress i	nput	Data inp	out	Н	Note3
Standby	•	Н	Х	Х	Х	Х	Х	Х	Hi-Z	Hi-Z	Н	Х
Hardware reset / Sta	andby	Χ	Х	Х	Х	Х	Х	Χ	Hi-Z	Hi-Z	L	Х
Output Disable		L	Н	Н	Х	Х	Х	Х	Hi-Z	Hi-Z	Н	Χ
Temporary Sector G	Froup Unprotect	Χ	Х	Х	Х	Х	Х	Х	Hi-Z o	r	Vid	Note3
									Data input /	output		
Automatic Sleep	BYTE mode	L	L	Н	A-1	Add	ress i	nput	Data output	Hi-Z	Н	Х
Mode	WORD mode	L	L	Н	Х	Add	ress i	nput	Data out	put	Н	Χ
Boot Block Sector P	rotect	Χ	Χ	Χ	Х	Χ	Х	Х	Hi-Z o	r	Х	L
									Data input /	output		
Accelerated Mode	BYTE mode	L	Н	L	A-1	Add	ress i	nput	Data input	Hi-Z	Н	VACC
	WORD mode	L	Н	L	Х	Add	ress i	nput	Data input		Н	VACC

Note: When $\overline{OE} = V_{IL}$, V_{IL} can be applied to \overline{WE} . When $\overline{OE} = V_{IH}$, a write operation is started.

Remarks: 1. H: VIH, L: VIL, : VIH or VIL, VID: 11.5 V to 12.5 V, VACC: 8.5 V to 9.5 V

^{2.} If <u>an address</u> is held longer than the minimum read cycle time (tRC), the automatic sleep mode is set.

3. If WP (ACC)=VIII, sector 0,1,140, and 141 remain protected. If WP (ACC)=VIII, protection on sectors 0,1,140, and 141 depends on whether they were last protected or unprotected using the method described in "Sector/Sector Block Protection and Unprotection". If WP (ACC)=VIII, all sectors will be unprotected.



Read Operation

The read operation is controlled by the OE and OE. The OE is used to select a device, and the OE controls data output. The following three access times are used depending on the condition.

- Address access time (tacc): Time until valid data is output after an address has been determined (however, after $\overline{\text{CE}}$).
- CE access time (tce): Time until valid data is output after \overline{CE} has been determined (however, after address).
- \overline{OE} access time (toe): Time until valid data is output after \overline{OE} has been determined (however, \overline{OE} must be input after tacc-toe, tce-toe after address and \overline{CE} have been determined).

On power-up, the device is automatically set in the read mode. To read the device without changing address immediately after power application, either execute hardware reset or briefly lower \overline{CE} to \overline{VIL} from \overline{VIL} .

For the timing waveform, refer to Timing Waveform for Read Cycle (1).

Write Operation

The operation of the device is controlled by writing commands to the registers. The command register is a function that latches the address and data necessary for executing an instruction and does not occupy the memory area.

If an illegal address or data is written or if an address or data is written in the wrong sequence, the device is reset to the read mode.

Standby Mode

The standby mode is set when V_{IH} is input to the CE . The current consumption in the standby mode can be lowered to 5 μ A or less in two ways.

One is to use $\overline{\text{CE}}$ and $\overline{\text{RESET}}$. Input VCC \pm 0.3 V to $\overline{\text{CE}}$ and $\overline{\text{RESET}}$. However, while automatic programming or erasing is being executed, the operating supply current (Icc2) does not decrease to 5 μ A or lower even if $\overline{\text{CE}} = \text{Viii}$. If a read operation is executed in the standby mode, data is output at $\overline{\text{CE}}$ access time.

The other is to input GND \pm 0.3 V to the RESET. At this time, the level of $\overline{\text{CE}}$ is V_{IH} or V_{IL}. In this case, t_{RH} is required for the device to return to the read mode from the standby mode.

For the timing waveform, refer to Timing Waveform for Read Cycle (2).

Hardware Reset Pin

The device is reset to the read mode if VIL is input to the $\overline{\text{RESET}}$ for the duration of trp and VIH for the duration of trh. While VIL is being input to the $\overline{\text{RESET}}$, all commands are ignored, and the output pins go into a Hi-Z state. If the voltage on $\overline{\text{RESET}}$ is kept to GND \pm 0.2 V at this time, the current consumption can be lowered to 5µA or less. If VIH is input to the $\overline{\text{RESET}}$, tready is required until data is output. For the timing waveform, refer to Timing Waveform for Read Cycle (2).

Output Disable Mode

Output from the device is disabled (Hi-Z state) if V_{IH} is input to the \overline{OE} .

Sector Group Protection

Protect the sector group by using a command. OE or WE control is no need.

Temporary Sector Group Unprotect

Protection of a sector group can be temporarily canceled. When V_{ID} is input to RESET, the temporary sector group unprotect mode is set. If a protected sector is selected in this mode, it can be programmed or erased. If the mode is canceled, the sector group is protected again.

For the timing waveform, refer to Timing Waveform for Temporary Sector Group Unprotect.

Product ID

Read the product ID code by using a command.

Automatic Sleep Mode

The automatic sleep mode is used to reduce the power consumption substantially during a read operation.

If an address is held longer than the minimum read cycle time (tRc), the sleep mode (low power consumption mode) is automatically set. In this mode, the output data is latched and continuously output.

In the automatic sleep mode, CE, WE, and OE do not have to be controlled. At this time, the current consumption decreases to $5\mu A$ or less. During dual operation, however, the current consumption is power supply current (Icc6, Icc7).

If the address is changed, the automatic sleep mode is canceled automatically, the device returns to the read mode, and the data of the newly input address is output.



Boot Block Sector Protect

The boot block sector protect mode protects the two sectors of the boot block. This mode is set when V_{IL} is input to \overline{WP} (ACC). If V_{IL} is input to \overline{WP} (ACC) even in the temporary sector group unprotect mode, the boot block remains protected and protection of the other sectors is temporarily canceled.

Accelerated Mode

This mode is used to program the device at high speed, and the programming time can be shortened to about 60%. To program the device in the accelerated mode, input VACC to \overline{WP} (ACC) and use an unlock bypass program command. Therefore, ordinary commands can be used for programming or detection of completion of programming. If VACC is input to \overline{WP} (ACC), the device is automatically set in the unlock bypass mode. Therefore, the unlock bypass set command and reset command are not necessary. The accelerated mode is automatically canceled if the input of VACC to \overline{WP} (ACC) is stopped.

In the accelerated mode, protection of the sector group is temporarily canceled. Exercise care in programming the device at this time.

For the timing waveform, refer to Timing Waveform for Accelerated Mode.

Dual Operation

This device can execute a program or erase operation and a read operation simultaneously. By selecting bank 1 or 2 by changing the bank address, one bank can execute a read operation while the other bank is executing a program or erase operation. When changing the bank address, no wait cycle is necessary. Note that two or more program or erase operation. When changing the bank address, no wait cycle is necessary. Note that two or more operations cannot be executed at the same time in the same bank.

The following table shows the combinations of bank operations.

For the timing waveform, refer to Timing Waveform for Dual Operation.

Case	Operation of Bank 1	Operation of Bank 2		
1	Read mode	Read mode		
2	Read mode	Product ID		
3	Read mode	Program (Note 1) Erase (Note 2) Read mode Read mode		
4	Read mode			
5	Product ID			
6	Program (Note 1)			
7	Erase (Note 2)	Read mode		

Table 2. Dual Operation

Notes 1. The program operation is suspended by the program suspend command, and addresses not being programmed to at this time can only be read.

2. The erase operation is suspended by the erase suspend command. The sector not erased at this time can be read or programmed.



Table 3. A29DL323 Top Boot Block Sector Address Table

Bank	Sector			Sect	or Ad	dress	Table				Sector Size	Address Range	(in hexadecimal)
			Ban	k Add	ress T	able					(Kbytes/ Kwords)	Byte Mode	Word Mode
		A20	A19	A18	A17	A16	A15	A14	A13	A12	- Kworus)	(x 8)	(x16)
Bank 1	SA70	1	1	1	1	1	1	1	1	1	8/4	3FFFFFH-3FE000H	1FFFFFH-1FF000H
	SA69	1	1	1	1	1	1	1	1	0	8/4	3FDFFFH-3FC000H	1FEFFFH-1FE000H
	SA68	1	1	1	1	1	1	1	0	1	8/4	3FBFFFH-3FA000H	1FDFFFH-1FD000H
	SA67	1	1	1	1	1	1	1	0	0	8/4	3F9FFFH-3F8000H	1FCFFFH-1FC000H
	SA66	1	1	1	1	1	1	0	1	1	8/4	3F7FFFH-3F6000H	1FBFFFH-1FB000H
	SA65	1	1	1	1	1	1	0	1	0	8/4	3F5FFFH-3F4000H	1FAFFFH-1FA000H
	SA64	1	1	1	1	1	1	0	0	1	8/4	3F3FFFH-3F2000H	1F9FFFH-1F9000H
	SA63	1	1	1	1	1	1	0	0	0	8/4	3F1FFFH-3F0000H	1F8FFFH-1F8000H
	SA62	1	1	1	1	1	0	Х	Х	Х	64/32	3EFFFFH-3E0000H	1F7FFFH-1F0000H
	SA61	1	1	1	1	0	1	Х	Х	Х	64/32	3DFFFFH-3D0000H	1EFFFFH-1E8000H
	SA60	1	1	1	1	0	0	Х	Х	Х	64/32	3CFFFFH-3C0000H	1E7FFFH-1E0000H
	SA59	1	1	1	0	1	1	Х	Х	Х	64/32	3BFFFFH-3B0000H	1DFFFFH-1D8000H
	SA58	1	1	1	0	1	0	Х	Х	Х	64/32	3AFFFFH-3A0000H	1D7FFFH-1D0000H
	SA57	1	1	1	0	0	1	Х	Х	Х	64/32	39FFFFH-390000H	1CFFFFH-1C8000H
	SA56	1	1	1	0	0	0	Х	Х	Х	64/32	38FFFFH-380000H	1C7FFFH-1C0000H
	SA55	1	1	0	1	1	1	Х	Х	Х	64/32	37FFFFH-370000H	1BFFFFH-1B8000H
	SA54	1	1	0	1	1	0	Х	Х	Х	64/32	36FFFFH-360000H	1B7FFFH-1B0000H
	SA53	1	1	0	1	0	1	Х	Х	Х	64/32	35FFFFH-350000H	1AFFFFH-1A8000H
	SA52	1	1	0	1	0	0	Х	Х	Х	64/32	34FFFFH-340000H	1A7FFFH-1A0000H
	SA51	1	1	0	0	1	1	Х	Х	Х	64/32	33FFFFH-330000H	19FFFFH-198000H
	SA50	1	1	0	0	1	0	Х	Х	Х	64/32	32FFFFH-320000H	197FFFH-190000H
	SA49	1	1	0	0	0	1	Х	Х	Х	64/32	31FFFFH-310000H	18FFFFH-188000H
	SA48	1	1	0	0	0	0	Х	Х	Х	64/32	30FFFFH-300000H	187FFFH-180000H
Bank 2	SA47	1	0	1	1	1	1	Х	Х	Х	64/32	2FFFFFH-2F0000H	17FFFFH-178000H
	SA46	1	0	1	1	1	0	Х	Х	Х	64/32	2EFFFFH-2E0000H	177FFFH-170000H
	SA45	1	0	1	1	0	1	Х	Х	Х	64/32	2DFFFFH-2D0000H	16FFFFH-168000H
	SA44	1	0	1	1	0	0	Х	Х	Х	64/32	2CFFFFH-2C0000H	167FFFH-160000H
	SA43	1	0	1	0	1	1	Х	Х	Х	64/32	2BFFFFH-2B0000H	15FFFFH-158000H
	SA42	1	0	1	0	1	0	Х	Х	Х	64/32	2AFFFFH-2A0000H	157FFFH-150000H
	SA41	1	0	1	0	0	1	Х	Х	Х	64/32	29FFFFH-290000H	14FFFFH-148000H
	SA40	1	0	1	0	0	0	Х	Х	Х	64/32	28FFFFH-280000H	147FFFH-140000H
	SA39	1	0	0	1	1	1	Х	Х	Х	64/32	27FFFFH-270000H	13FFFFH-138000H
	SA38	1	0	0	1	1	0	Х	Х	Х	64/32	26FFFFH-260000H	137FFFH-130000H
	SA37	1	0	0	1	0	1	Х	Х	Х	64/32	25FFFFH-250000H	12FFFFH-128000H
	SA36	1	0	0	1	0	0	Х	Х	Х	64/32	24FFFFH-240000H	127FFFH-120000H
	SA35	1	0	0	0	1	1	Х	Х	Х	64/32	23FFFFH-230000H	11FFFFH-118000H



Table 3. A29DL323 Top Boot Block Sector Address Table (continued)

Bank	Sector			Sect	or Ad	dress	Table				Sector Size	Address Range	(in hexadecimal)
			Ban	k Add	ress T	able					(Kbytes/ Kwords)	Byte Mode	Word Mode
		A20	A19	A18	A17	A16	A15	A14	A13	A12	- Kworus)	(x 8)	(x16)
Bank 2	SA34	1	0	0	0	1	0	Х	Х	Х	64/32	22FFFFH-220000H	117FFFH-110000H
	SA33	1	0	0	0	1	1	Х	Х	Х	64/32	21FFFFH-210000H	10FFFFH-108000H
	SA32	1	0	0	0	0	0	Х	Х	Х	64/32	20FFFFH-200000H	107FFFH-100000H
	SA31	0	1	1	1	1	1	Х	Х	Х	64/32	1FFFFFH-1F0000H	0FFFFFH-0F8000H
	SA30	0	1	1	1	1	0	Х	Х	Х	64/32	1EFFFFH-1E0000H	0F7FFFH-0F0000H
	SA29	0	1	1	1	0	1	Х	Х	Х	64/32	1DFFFFH-1D0000H	0EFFFFH-0E8000H
	SA28	0	1	1	1	0	0	Х	Х	Х	64/32	1CFFFFH-1C0000H	0E7FFFH-0E0000H
	SA27	0	1	1	0	1	1	Х	Х	Х	64/32	1BFFFFH-1B0000H	0DFFFFH-0D8000H
	SA26	0	1	1	0	1	0	Х	Х	Х	64/32	1AFFFFH-1A0000H	0D7FFFH-0D0000H
	SA25	0	1	1	0	0	1	Х	Х	Х	64/32	19FFFFH-190000H	0CFFFFH-0C8000H
	SA24	0	1	1	0	0	0	Х	Х	Х	64/32	18FFFFH-180000H	0C7FFFH-0C0000H
	SA23	0	1	0	1	1	1	Х	Х	Х	64/32	17FFFFH-170000H	0BFFFFH-0B8000H
	SA22	0	1	0	1	1	0	Х	Х	Х	64/32	16FFFFH-160000H	0B7FFFH-0B0000H
	SA21	0	1	0	1	0	1	Х	Х	Х	64/32	15FFFFH-150000H	0AFFFFH-0A8000H
	SA20	0	1	0	1	0	0	Х	Х	Х	64/32	14FFFFH-140000H	0A7FFFH-0A0000H
	SA19	0	1	0	0	1	1	Х	Х	Х	64/32	13FFFFH-130000H	09FFFFH-098000H
	SA18	0	1	0	0	1	0	Х	Х	Х	64/32	12FFFFH-120000H	097FFFH-090000H
	SA17	0	1	0	0	0	1	Х	Х	Х	64/32	11FFFFH-110000H	08FFFFH-088000H
	SA16	0	0	1	0	0	0	Х	Х	Х	64/32	10FFFFH-100000H	087FFFH-080000H
	SA15	0	0	1	1	1	1	Х	Х	Х	64/32	0FFFFFH-0F0000H	07FFFFH-078000H
	SA14	0	0	1	1	1	0	Х	Х	Х	64/32	0EFFFFH-0E0000H	077FFFH-070000H
	SA13	0	0	1	1	0	1	Х	Х	Х	64/32	0DFFFFH-0D0000H	06FFFFH-068000H
	SA12	0	0	1	1	0	0	Х	Х	Х	64/32	0CFFFFH-0C0000H	067FFFH-060000H
	SA11	0	0	1	0	1	1	Х	Х	Х	64/32	0BFFFFH-0B0000H	05FFFFH-058000H
	SA10	0	0	1	0	1	0	Х	Х	Х	64/32	0AFFFFH-0A0000H	057FFFH-050000H
	SA9	0	0	1	0	0	1	Х	Х	Х	64/32	09FFFFH-090000H	04FFFFH-048000H
	SA8	0	0	1	0	0	0	Х	Х	Х	64/32	08FFFFH-080000H	047FFFH-040000H
	SA7	0	0	0	1	1	1	Х	Х	Х	64/32	07FFFFH-070000H	03FFFFH-038000H
	SA6	0	0	0	1	1	0	Х	Х	Х	64/32	06FFFFH-060000H	037FFFH-030000H
	SA5	0	0	0	1	0	1	Х	Х	Х	64/32	05FFFFH-050000H	02FFFFH-028000H
	SA4	0	0	0	1	0	0	Х	Х	Х	64/32	04FFFH-040000H	027FFFH-020000H
	SA3	0	0	0	0	1	1	Х	Х	Х	64/32	03FFFFH-030000H	01FFFFH-018000H
	SA2	0	0	0	0	1	0	Х	Х	Х	64/32	02FFFFH-020000H	017FFFH-010000H
	SA1	0	0	0	0	0	1	Х	Х	Х	64/32	01FFFFH-010000H	00FFFFH-008000H
	SA0	0	0	0	0	0	0	Х	Х	Х	64/32	00FFFFH-000000H	007FFFH-000000H



Table 4. A29DL323 Bottom Boot Block Sector Address Table

Bank Sector Sector A				or Ad	dress	Table	1			Sector Size	Address Range	(in hexadecimal)	
			Ban	k Add	ress T	able					(Kbytes/ Kwords)	Byte Mode	Word Mode
		A20	A19	A18	A17	A16	A15	A14	A13	A12	- Kworus)	(x 8)	(x16)
Bank 2	SA70	1	1	1	1	1	1	Х	Х	Х	64/32	3FFFFH-3F0000H	1FFFFFH-1F8000H
	SA69	1	1	1	1	1	0	Х	Х	Х	64/32	3EFFFFH-3E0000H	1F7FFFH-1F0000H
	SA68	1	1	1	1	0	1	Х	Х	Х	64/32	3DFFFFH-3D0000H	1EFFFFH-1E8000H
	SA67	1	1	1	1	0	0	Х	Х	Х	64/32	3CFFFFH-3C0000H	1E7FFFH-1E0000H
	SA66	1	1	1	0	1	1	Х	Х	Х	64/32	3BFFFFH-3B0000H	1DFFFFH-1D8000H
	SA65	1	1	1	0	1	0	Х	Х	Х	64/32	3AFFFFH-3A0000H	1D7FFFH-1D0000H
	SA64	1	1	1	0	0	1	Х	Х	Х	64/32	39FFFFH-390000H	1CFFFFH-1C8000H
	SA63	1	1	1	0	0	0	Х	Х	Х	64/32	38FFFFH-380000H	1C7FFFH-1C0000H
	SA62	1	1	0	1	1	1	Х	Х	Х	64/32	37FFFFH-370000H	1BFFFFH-1B8000H
	SA61	1	1	0	1	1	0	Х	Х	Х	64/32	36FFFFH-360000H	1B7FFFH-1B0000H
	SA60	1	1	0	1	0	1	Х	Х	Х	64/32	35FFFFH-350000H	1AFFFFH-1A8000H
	SA59	1	1	0	1	0	0	Х	Х	Х	64/32	34FFFFH-340000H	1A7FFFH-1A0000H
	SA58	1	1	0	0	1	1	Х	Х	Х	64/32	33FFFFH-330000H	19FFFFH-198000H
	SA57	1	1	0	0	1	0	Х	Х	Х	64/32	32FFFFH-320000H	197FFFH-190000H
	SA56	1	1	0	0	0	1	Х	Х	Х	64/32	31FFFFH-310000H	18FFFFH-188000H
	SA55	1	1	0	0	0	0	Х	Х	Х	64/32	30FFFFH-300000H	187FFFH-180000H
	SA54	1	0	1	1	1	1	Х	Х	Х	64/32	2FFFFFH-2F0000H	17FFFFH-178000H
	SA53	1	0	1	1	1	0	Х	Х	Х	64/32	2EFFFFH-2E0000H	177FFFH-170000H
	SA52	1	0	1	1	0	1	Х	Х	Х	64/32	2DFFFFH-2D0000H	16FFFFH-168000H
	SA51	1	0	1	1	0	0	Х	Х	Х	64/32	2CFFFFH-2C0000H	167FFFH-160000H
	SA50	1	0	1	0	1	1	Х	Х	Х	64/32	2BFFFFH-2B0000H	15FFFFH-158000H
	SA49	1	0	1	0	1	0	Х	Х	Х	64/32	2AFFFFH-2A0000H	157FFFH-150000H
	SA48	1	0	1	0	0	1	Х	Х	Х	64/32	29FFFFH-290000H	14FFFFH-148000H
	SA47	1	0	1	0	0	0	Х	Х	Х	64/32	28FFFFH-280000H	147FFFH-140000H
	SA46	1	0	0	1	1	1	Х	Х	Х	64/32	27FFFFH-270000H	13FFFFH-138000H
	SA45	1	0	0	1	1	0	Х	Х	Х	64/32	26FFFFH-260000H	137FFFH-130000H
	SA44	1	0	0	1	0	1	Х	Х	Х	64/32	25FFFFH-250000H	12FFFFH-128000H
	SA43	1	0	0	1	0	0	Х	Х	Х	64/32	24FFFFH-240000H	127FFFH-120000H
	SA42	1	0	0	0	1	1	Х	Х	Х	64/32	23FFFFH-230000H	11FFFFH-118000H
	SA41	1	0	0	0	1	0	Х	Х	Х	64/32	22FFFFH-220000H	117FFFH-110000H
	SA40	1	0	0	0	0	1	Х	Х	Х	64/32	21FFFFH-210000H	10FFFFH-108000H
	SA39	1	0	0	0	0	0	Х	Х	Х	64/32	20FFFFH-200000H	107FFFH-100000H
	SA38	0	1	1	1	1	1	Х	Х	Х	64/32	1FFFFFH-1F0000H	0FFFFFH-0F8000H
	SA37	0	1	1	1	1	0	Х	Х	Х	64/32	1EFFFFH-1E0000H	0F7FFFH-0F0000H
	SA36	0	1	1	1	0	1	Х	Х	Х	64/32	1DFFFFH-1D0000H	0EFFFFH-0E8000H
	SA35	0	1	1	1	0	0	Х	Х	Х	64/32	1CFFFFH-1C0000H	0E7FFH-0E0000H



Table 4. A29DL323 Bottom Boot Block Sector Address Table (continued)

Bank	Sector			Sect	or Ad	dress	Table)			Sector Size	Address Range	(in hexadecimal)
			Ban	k Add	ress T	able					(Kbytes/ Kwords)	Byte Mode	Word Mode
		A20	A19	A18	A17	A16	A15	A14	A13	A12	- Kworus)	(x 8)	(x16)
Bank 2	SA34	0	1	1	0	1	1	Х	Х	Х	64/32	1BFFFFH-1B0000H	0DFFFFH- 0D8000H
	SA33	0	1	1	0	1	0	Х	Х	Х	64/32	1AFFFFH-1A0000H	0D7FFFH- 0D0000H
	SA32	0	1	1	0	0	1	Х	Х	Х	64/32	19FFFFH-190000H	0CFFFFH-0C8000H
	SA31	0	1	1	0	0	0	Х	Х	Х	64/32	18FFFFH-180000H	0C7FFFH-0C0000H
	SA30	0	1	0	1	1	1	Х	Х	Х	64/32	17FFFFH-170000H	0BFFFFH-0B8000H
	SA29	0	1	0	1	1	0	Х	Х	Х	64/32	16FFFFH-160000H	0B7FFFH-0B0000H
	SA28	0	1	0	1	0	1	Х	Х	Х	64/32	15FFFFH-150000H	0AFFFFH-0A8000H
	SA27	0	1	0	1	0	0	Х	Х	Х	64/32	14FFFFH-140000H	0AFFFFH-0A0000H
	SA26	0	1	0	0	1	1	Х	Х	Х	64/32	13FFFFH-130000H	09FFFFH-098000H
	SA25	0	1	0	0	1	0	Х	Х	Х	64/32	12FFFFH- 120000H	097FFFH- 090000H
	SA24	0	1	0	0	0	1	Х	Х	Х	64/32	11FFFFH-110000H	08FFFFH-088000H
	SA23	0	1	0	0	0	0	Х	Х	Х	64/32	10FFFFH-100000H	087FFFH-080000H
Bank 1	SA22	0	0	1	1	1	1	Х	Х	Х	64/32	0FFFFH-0F0000H	07FFFFH-078000H
	SA21	0	0	1	1	1	0	Х	Х	Х	64/32	0EFFFFH-0E0000H	077FFFH-070000H
	SA20	0	0	1	1	0	1	Х	Х	Х	64/32	0DFFFFH-0D0000H	06FFFFH-068000H
	SA19	0	0	1	1	0	0	Х	Х	Х	64/32	0CFFFFH-0C0000H	067FFFH-060000H
	SA18	0	0	1	0	1	1	Х	Х	Х	64/32	0BFFFFH-0B0000H	05FFFFH-058000H
	SA17	0	0	1	0	1	0	Х	Х	Х	64/32	0AFFFFH-0A0000H	057FFFH-050000H
	SA16	0	0	1	0	0	1	Х	Х	Х	64/32	09FFFFH-090000H	04FFFFH-048000H
	SA15	0	0	1	0	0	0	Х	Х	Х	64/32	08FFFFH-080000H	047FFFH-040000H
	SA14	0	0	0	1	1	1	Х	Х	Х	64/32	07FFFFH-070000H	03FFFFH-038000H
	SA13	0	0	0	1	1	0	Х	Х	Х	64/32	06FFFFH-060000H	037FFFH-030000H
	SA12	0	0	0	1	0	1	Х	Х	Х	64/32	05FFFFH-050000H	02FFFFH-028000H
	SA11	0	0	0	1	0	0	Х	Х	Х	64/32	04FFFFH-040000H	027FFFH-020000H
	SA10	0	0	0	0	1	1	Х	Х	Х	64/32	03FFFFH-030000H	01FFFFH-018000H
	SA9	0	0	0	0	1	0	Х	Х	Х	64/32	02FFFFH-020000H	017FFFH-010000H
	SA8	0	0	0	0	0	1	Х	Х	Х	64/32	01FFFFH-010000H	00FFFFH-008000H
	SA7	0	0	0	0	0	0	1	1	1	64/32	00FFFFH-00E000H	007FFFH-007000H
	SA6	0	0	0	0	1	1	1	1	0	64/32	00DFFFH-00C000H	006FFFH-006000H
	SA5	0	0	0	0	0	0	1	0	1	64/32	00BFFFH-00A000H	005FFFH-005000H
	SA4	0	0	0	0	0	0	1	0	0	64/32	009FFFH-008000H	004FFFH-004000H
	SA3	0	0	0	0	0	0	0	1	1	64/32	007FFFH-006000H	003FFFH-003000H
	SA2	0	0	0	0	0	0	0	1	0	64/32	005FFFH-004000H	002FFFH-002000H
	SA1	0	0	0	0	0	0	0	0	1	64/32	003FFFH-002000H	001FFF-001000H
	SA0	0	0	0	0	0	0	0	0	0	64/32	001FFFH-000000H	000FFFH-000000H



Table 5. A29DL323 Top Boot Sector Group Address Table

Sector Group	A20	A19	A18	A17	A16	A15	A14	A13	A12	Size	Sector
SGA0	0	0	0	0	0	0	Х	Х	Х	64 KB (1 Sector)	FSA0
SGA1	0	0	0	0	0	1	Х	Х	Х	192 KB (3 Sectors)	FSA1-FSA3
					1	0					
					1	1					
SGA2	0	0	0	1	Х	Х	Х	Х	Х	256 KB (4 Sectors)	FSA4-FSA7
SGA3	0	0	0	1	Х	Х	Х	Х	Х	256 KB (4 Sectors)	FSA8-FSA11
SGA4	0	0	1	1	Х	Х	Х	Х	Х	256 KB (4 Sectors)	FSA12-FSA15
SGA5	0	1	0	0	Х	Х	Х	Х	Х	256 KB (4 Sectors)	FSA16-FSA19
SGA6	0	1	0	1	Х	Х	Х	Х	Х	256 KB (4 Sectors)	FSA20-FSA23
SGA7	0	1	1	0	Х	Х	Х	Х	Х	256 KB (4 Sectors)	FSA24-FSA27
SGA8	0	1	1	1	Х	Х	Х	Х	Х	256 KB (4 Sectors)	FSA28-FSA31
SGA9	0	1	1	1	Х	Х	Х	Х	Х	256 KB (4 Sectors)	FSA32-FSA35
SGA10	1	0	0	1	Х	Х	Х	Х	Х	256 KB (4 Sectors)	FSA36-FSA39
SGA11	1	0	1	0	Х	Х	Х	Х	Х	256 KB (4 Sectors)	FSA40-FSA43
SGA12	1	0	1	1	Х	Х	Х	Х	Х	256 KB (4 Sectors)	FSA44-FSA47
SGA13	1	1	0	0	Х	Х	Х	Х	Х	256 KB (4 Sectors)	FSA48-FSA51
SGA14	1	1	0	1	Х	Х	Х	Х	Х	256 KB (4 Sectors)	FSA52-FSA55
SGA15	1	1	1	0	Х	Х	Х	Х	Х	256 KB (4 Sectors)	FSA56-FSA59
SGA16	1	1	1	1	0	0	Х	Х	Х	192 KB (3 Sectors)	FSA60-FSA62
					0	1					
					1	0					
SGA17	1	1	1	1	1	1	0	0	0	8 KB (1 Sector)	FSA63
SGA18	1	1	1	1	1	1	0	0	1	8 KB (1 Sector)	FSA64
SGA19	1	1	1	1	1	1	0	1	0	8 KB (1 Sector)	FSA65
SGA20	1	1	1	1	1	1	0	1	1	8 KB (1 Sector)	FSA66
SGA21	1	1	1	1	1	1	1	0	0	8 KB (1 Sector)	FSA67
SGA22	1	1	1	1	1	1	1	0	1	8 KB (1 Sector)	FSA68
SGA23	1	1	1	1	1	1	1	1	0	8 KB (1 Sector)	FSA69
SGA24	1	1	1	1	1	1	1	1	1	8 KB (1 Sector)	FSA70

Remark X: VIH or VIL



Table 6. A29DL323 Bottom Boot Sector Group Address Table

Sector Group	A20	A19	A18	A17	A16	A15	A14	A13	A12	Size	Sector
SGA0	0	0	0	0	0	0	0	0	0	8 KB (1 Sector)	FSA0
SGA1	0	0	0	0	0	0	0	0	1	8 KB (1 Sector)	FSA1
SGA2	0	0	0	0	0	0	0	1	0	8 KB (1 Sector)	FSA2
SGA3	0	0	0	0	0	0	0	1	1	8 KB (1 Sector)	FSA3
SGA4	0	0	0	0	0	0	1	0	0	8 KB (1 Sector)	FSA4
SGA5	0	0	0	0	0	0	1	0	1	8 KB (1 Sector)	FSA5
SGA6	0	0	0	0	0	0	1	1	0	8 KB (1 Sector)	FSA6
SGA7	0	0	0	0	0	0	1	1	1	8 KB (1 Sector)	FSA7
SGA8	0	0	0	0	0	1	Х	Х	Х	192 KB (3 Sectors)	FSA8-FSA10
					1	0					
					1	1					
SGA9	0	0	0	1	Х	Х	Х	Х	Х	256 KB (4 Sectors)	FSA11-FSA14
SGA10	0	0	1	0	Х	Х	Х	Х	Х	256 KB (4 Sectors)	FSA15-FSA18
SGA11	0	0	1	1	Х	Х	Х	Х	Х	256 KB (4 Sectors)	FSA19-FSA22
SGA12	0	1	0	0	Х	Х	Х	Х	Х	256 KB (4 Sectors)	FSA23-FSA26
SGA13	0	1	0	1	Х	Х	Х	Х	Х	256 KB (4 Sectors)	FSA27-FSA30
SGA14	0	1	1	0	Х	Х	Х	Х	Х	256 KB (4 Sectors)	FSA31-FSA34
SGA15	0	1	1	1	Х	Х	Х	Х	Х	256 KB (4 Sectors)	FSA35-FSA38
SGA16	1	0	0	0	Х	Х	Х	Х	Х	256 KB (4 Sectors)	FSA39-FSA42
SGA17	1	0	0	1	Х	Х	Х	Х	Х	256 KB (4 Sectors)	FSA43-FSA46
SGA18	1	0	1	0	Х	Х	Х	Χ	Х	256 KB (4 Sectors)	FSA47-FSA50
SGA19	1	0	1	1	Х	Х	Х	Х	Х	256 KB (4 Sectors)	FSA51-FSA54
SGA20	1	1	0	0	Х	Х	Х	Χ	Х	256 KB (4 Sectors)	FSA55-FSA58
SGA21	1	1	0	1	Х	Х	Х	Χ	Х	256 KB (4 Sectors)	FSA59-FSA62
SGA22	1	1	1	0	Х	Х	Х	Х	Х	256 KB (4 Sectors)	FSA63-FSA66
SGA23	1	1	1	1	0	0	Х	Х	Х	192 KB (3 Sector)	FSA67-FSA69
					0	1					
					1	0					
SGA24	1	1	1	1	1	1	Х	Х	Х	64 KB (1 Sector)	FSA70

Remark X: VIH or VIL



Table 7. A29DL323 Product ID Code (Manufacture Code / Device Code)

Produc	t ID Co	de		Inp	out				Output															
			A12	A6	A 1	Α0	A-1	I/O 15	I/O ₁₄	I/O ₁₃	I/O ₁₂	I/O ₁₁	I/O ₁₀	I/O ₉	I/O ₈	I/O 7	I/O ₆	I/O ₅	I/O ₄	I/O ₃	I/O ₂	I/O 1	I/O ₀	HEX
			to				Note 1																	
			A20																					
Manufa	cturer	Code	Х	VIL	VIL	VIL	VIL	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	10H
Device Code	BYTE mode	Top Boot	Х	VIL	VIL	VIL	VIL	Hi-Z	Hi-Z	Hi-Z	Hi-Z	Hi-Z	Hi-Z	Hi-Z	Hi-Z	0	1	0	1	0	0	0	0	50H
		Bottom Boot						Hi-Z	Hi-Z	Hi-Z	Hi-Z	Hi-Z	Hi-Z	Hi-Z	Hi-Z	0	1	0	1	0	0	1	1	53H
	WOR D	Top Boot	Х	VIL	VIL	Viн	Х	0	0	1	0	0	0	1	0	0	1	0	1	0	0	0	0	2250H
	mode	Bottom Boot						0	0	1	0	0	0	1	0	0	1	0	1	0	0	1	1	2253H
Sector Protect			Sector Group Address		Vін	VIL	VIL	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	01H Note2

Notes: 1. A-1 is valid only in the BYTE mode. I/O₈ to I/O₁₄ go into a high-impedance state in the BYTE mode, and I/O₁₅ is A-1 of the lowest address.

Remark X: VIH or VIL

^{2.} If 01H is output, the sector group is protected. If 00H is output, the sector group is unprotected.



Sector Group Protection

This command performs sector group protection.

By applying V_{ID} to RESET and writing 60H to any address, the device enters the sector group protection mode.

Sector group protection is started by inputting the sector group address of the sector group to be protected to A12 to A20, inputting (A6, A1, A0) = (VIL, VIH, VIL), and writing 60H. After a timeout of 250 μ s, sector group protection is completed.

Next, with the sector group address input to A12 to A20, the device enters the sector group protection verify mode by inputting (A6, A1, A0) = (V_{IL} , V_{IH} , V_{IL}), and writing 40H. When read is performed in this state, the sector group protection verify result is output to I/O0. If "1" is output to I/O0, the verified sector group is protected. If "1" was not output to I/O0, sector group protection failed, so perform sector group protection again.

For the timing waveform and flow chart, refer to Timing Waveform for Sector Group Protection and Figure 1.

Sector Group Unprotect

This command performs sector group unprotect.

Sector group unprotect is performed for all sector group. Unprotect cannot be performed for specific sector group. Moreover, all sector groups must be protected priors to unprotect.

The device enters the sector group unprotect mode by applying VID to $\overline{\text{RESET}}$ and writing 60H to any address.

If unprotected sector group exist, first perform sector group protection for these sector groups. To protect a sector group, input the sector group address of the sector group to be protected to the sector group address input pin, input (A6, A1, A0) = (VIL, VIH, VIL), and write 60H (refer to Sector Group Protection).

Sector group unprotect is started by inputting (A6, A1, A0) = (VIH, VIH, VIL), and writing 60H to any address.

Following a timeout of 15 ms, sector group unprotect is completed.

Unprotect verification must be performed for each sector group.

The device enters the sector group unprotect verification mode by inputting the sector group address to input pin of sector group address and writing 40H, with input (A6, A1, A0) = (VIH, VIH, VIL).

If reading is performed in this state, the sector group unprotect verification result is output to I/O_0 . If the verified sector group is unprotected, "0" is output to I/O_0 . If "0" is not output to I/O_0 , this means that unprotect failed, so perform sector group unprotect again.

For the flow chart, refer to Figure 2. Sector Group Unprotect Flow Chart.

Query

The dual operation flash memory conforms to CFI (Common Flash memory Interface). CFI enables information about a device such as the device specifications, memory density, and supply voltage to be read. Therefore, the software of the host system can support the software algorithm of a specific vendor used by a device by using the CFI. For details, refer to the CFI specifications.

By writing the Query command (98H) and giving an address, the device information corresponding to that address can be read. If the device information is read in the WORD mode (16 bits), the upper bytes of data (I/O₁₅ to I/O₈) are "0".

To end the Query mode, writes the read / reset command.

Extra One Time Protect Sector Entry

The dual operation flash memory has a sector area that has One Time Protect function. This area does not allow code that has been written to the area to be changed. This area can be programmed or erased until it is protected.

Once it has been protected, however, protection can never be canceled. Therefore, care must be exercised when using this area.

The Extra One Time Protect Sector area has a density of 64 Kbytes and exits at the same addresses as the 8 Kbytes sector. These addresses are 3F0000H to 3FFFFFH for top boot in the BYTE mode (1F8000H to 1FFFFFH in the WORD mode), and 000000H to 00FFFFH for bottom boot in the BYTE mode (000000H to 007FFFH in the WORD mode). Because boot block areas (8 Kbytes x 8 sectors) usually appear in the areas of these addresses, the Extra One Time Protect Sector area. The status in which the Extra One Time Protect Sector area appears is the Extra One Time Protect Sector mode.

In the Extra One Time Protect Sector mode, the other sectors, except the boot block area, can be read. In addition, the Extra One Time Protect Sector area can be read, programmed, or erased in this mode. To exit from the Extra One Time Protect Sector mode, the Extra One Time Protect Sector Reset command sequence must be written.

Extra One Time Protect Sector Program

To program data to the Extra One Time Protect Sector area, write the Extra One Time Protect Sector Program command sequence in the Extra One Time Protect Sector mode. This command is no different from the conventional program command except that it must be written in the Extra One Time Protect Sector mode. Therefore, completion of execution of this command is detected in the same manner as the conventional detection method of using I/O₇ data polling, I/O₆ toggle bit, and RY/BY. Care must be exercised in selecting a program destination address. If a program destination address other than the one in the Extra One Time Protect Sector area is selected, the data of that address is changed.



Extra One Time Protect Sector Erase

To erase the Extra One Time Protect Sector area, write the Extra One Time Protect Sector erase command sequence in the Extra One Time Protect Sector mode. This command is the same as the conventional sector erase command except that it must be written in the Extra One Time Protect Sector mode. Therefore, completion of execution of this command is detected in the same manner as the conventional detection method of using I/O7 data polling, I/O6 toggle bit, and RY/ $\overline{\text{BY}}$. Care must be exercised in selecting a sector address to erase. If a sector address other than the one in the Extra One Time Protect Sector area is selected, the data of that sector is changed.

Extra One Time Protect Sector Protection

The following write operations are used to protect the Extra One Time Protect area during the Extra One Time Protect Sector mode.

Write the sector group protection setup command (60H) in the Extra One Time Protect Sector mode.

- . Set (A6, A1, A0) = (V_{IL} , V_{IH} , V_{IL}), and set the sector address that selects the Extra One Time Protect Sector.
- . Write the sector group protection command (60H).

Because the sequence is the same as the conventional command sequence to protect a sector group except that the Extra One Time Protect Sector mode must be set and that VID is not input to the $\overline{\text{RESET}}$, the same command sequence can be used.

For details of how to protect a sector group, refer to Sector Group Protection.

If an address other than the one of the Extra One Time Protect Sector area is specified as a sector address, the other sectors are affected. Once the sector has been protected, protection can never be canceled. Exercise utmost care when protecting a sector.

Hardware Data Protection

This device requires two unlock cycles for program / erase command sequence to prevent illegal program / erase. Moreover, a hardware data protect function is provided as follows.

Low VCC Write Inhibit

To prevent an illegal write cycle during VCC transition, the command register and program / erase circuit is disabled and all write cycles are ignored while VCC is V_{LKO} or lower. Write commands are ignored until VCC becomes equal to or greater than V_{LKO} .

Logical Inhibit

The write cycle is inhibited under any of the following conditions : $\overline{OE} = V_{IL}$, $\overline{CE} = V_{IH}$, or $\overline{WE} = V_{IH}$. To start a write cycle, $\overline{CE} = V_{IL}$ and $\overline{WE} = V_{IL}$ must be set while $/OE = V_{IH}$.

Power-Up Write Inhibit

Even if $\overline{WE} = \overline{CE} = V_{IL}$ and $\overline{OE} = V_{IH}$ are satisfied at power-up, no commands are accepted at the rising edge of \overline{WE} . The device is automatically reset to the read mode at power ON.

Write Pulse "Glitch" Protection

Because $\overline{\text{OE}}$, CE, and /WE reject a noise pulse of 5 ns (typical) or less as an invalid pulse, a write operation is not started.

Sector Group Protection

The dual operation flash memory can be protected by the user in sector group units. For details, refer to Sector Group Protection.



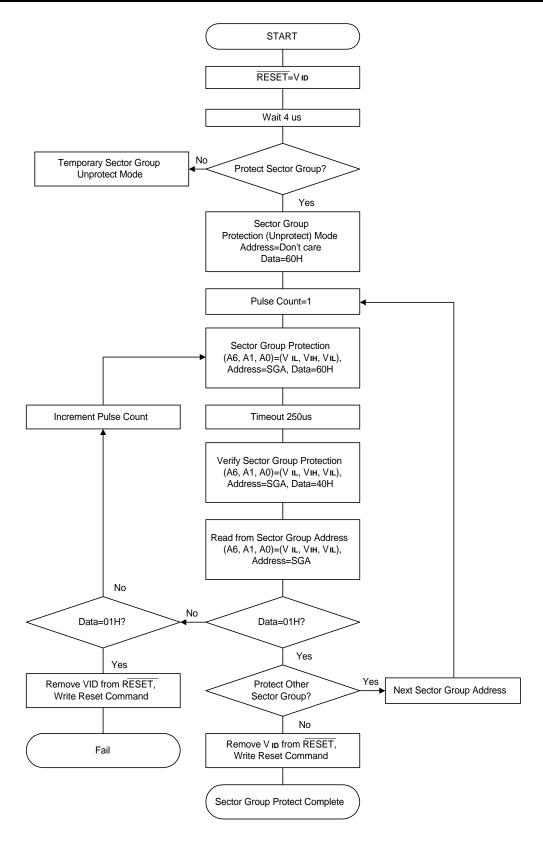


Figure 1. Sector Group Protection Flow Chart



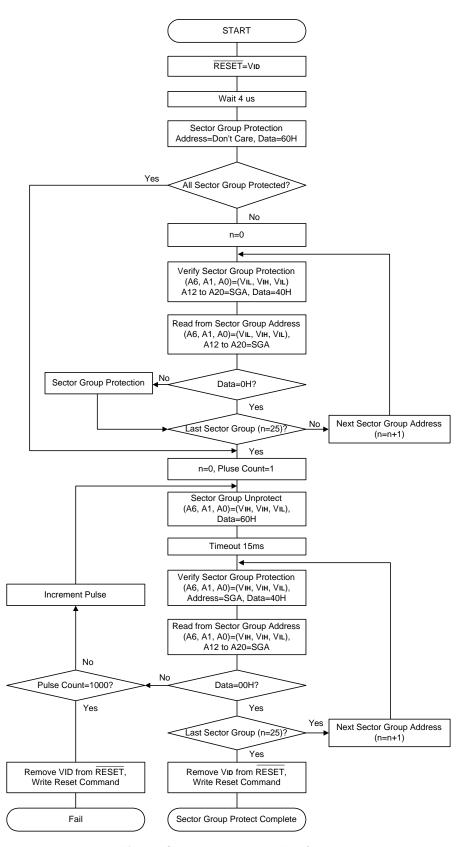


Figure 2. Sector Group Unprotect Flow Chart



CFI Code List

Address A6 to A0	Data I/O ₁₅ to I/O ₀	Description
10H	0051H	"QRY" (ASCII code)
11H	0052H	
12H	0059H	
13H	0002H	Main command set
14H	0000H	2 : AMD/FJ standard type
15H	0040H	Start address of PRIMARY table
16H	0000H	
17H	0000H	Auxiliary command set
18H	0000H	00H: Not supported
19H	0000H	Start address of auxiliary algorithm table
1AH	0000H	
1BH	0027H	Minimum VCC voltage (program / erase)
		I/O ₇ to I/O ₄ : 1 V/bit
		I/O ₃ to I/O ₀ : 100 mV/bit
1CH	0036H	Maximum VCC voltage (program / erase)
		I/O ₇ to I/O ₄ : 1 V/bit
		I/O ₃ to I/O ₀ : 100 mV/bit
1DH	0000H	Minimum VPP voltage
1EH	0000H	Maximum VPP voltage
1FH	0004H	Typical word program time (2 ^N µs)
20H	0000H	Typical buffer program time (2 ^N µs)
21H	000AH	Typical sector erase time (2 ^N ms)
22H	0000H	Typical chip erase time (2 ^N ms)
23H	0005H	Maximum word program time (typical time $\times 2^N$)
24H	0000H	Maximum buffer program time (typical time × 2 ^N)
25H	0004H	Maximum sector erasing time (typical time $\times 2^N$)
26H	0000H	Maximum chip erasing time (typical time x 2 ^N)
27H	0016H	Capacity (2 ^N Bytes)
28H	0002H	I/O information
29H	0000H	2 : x8/x16-bit organization
2AH	0000H	Maximum number of bytes when two banks are programmed (2 ^N)
2BH	0000H	
2CH	0002H	Type of erase block
2DH	0007H	Information about erase block 1
2EH	0000H	Bit0 to 15 : y = number of sectors
2FH	0020H	Bit16 to 31 : z = size
30H	0000H	(Z x 256 Bytes)
31H	003EH	Information about erase block 2
32H	0000H	bit0 to 15 : y = number of sectors
33H	0000H	bit16 to 31 : z = size
34H	0001H	(z x 256 Bytes)
40H	0050H	"PRI" (ASCII code)
41H	0052H	
42H	0049H	



CFI Code List (continued)

Address A6 to A0	Data I/O ₁₅ to I/O ₀	Description
43H	0031H	Main version (ASCII code)
44H	0032H	Minor version (ASCII code)
45H	0000H	Address during command input
		00H : Necessary
		01H : Unnecessary
46H	0002H	Temporary erase suspend function
		00H: Not supported
		01H : Read only
		02H : Read / Program
47H	0001H	Sector group protection
		00H : Not supported
		01H : Supported
48H	0001H	Temporary sector group protection
		00H : Not supported
		01H : Supported
49H	0004H	Sector group protection algorithm
4AH	00XXH	Number of sectors of bank 2
		00H : Not supported
		30H : A29DL323
4BH	0000H	Burst mode
		00H : Not supported
4CH	0000H	Page mode
		00H : Not supported
4DH	0085H	Minimum Vacc voltage
		I/O ₇ to I/O ₄ : 1 V/bit
		I/O ₃ to I/O ₀ : 100 mV/bit
4EH	0095H	Maximum Vacc voltage
		I/O ₇ to I/O ₄ : 1 V/bit
		I/O ₃ to I/O ₀ : 100 mV/bit
4FH	00XXH	Boot organization
		02H : Bottom boot (A29DL323UX-XX)
5011	000411	03H : Top boot (A29DL323TX-XX)
50H	0001H	Temporary program suspend function
		00H : Not supported
		01H : Supported



Command Definitions

Writing Commands

All operations are executed by writing a command.

To write a command, the write cycle of a standard microprocessor is used.

The operation of the device is controlled by writing a command to a register. The command register is a function that latches the address and data necessary for executing an instruction and does not occupy the memory area.

If an illegal address or data is written or if an address or data is written in the wrong sequence, the device is reset to the read mode.

Table 8. shows the commands and command sequences.

Read / Reset Command

This command resets the device to the read mode.

The read mode is maintained until the contents of the command register are changed.

Once the device is in the read mode, no command is necessary for reading data. Data read can be performed using the read cycle of a standard microprocessor.

The read mode is maintained until the contents of the command register are changed.

Product ID

The manufacturer code and device code can be read without inputting a high voltage to the address pin.

If a bank address is specified in the third bus cycle and a read operation is started from address xx00H in the fourth bus cycle, manufacturer code 10H is output. If address xx02H (BYTE mode) or xx01H (WORD mode) is read, the device code is output. If a read operation is executed from an address in the bank not specified in the third bus cycle, data of the memory cell is output.

If a read operation is executed starting from address (BA) 02H (WORD mode) or (BA) 04H (BYTE mode), information indicating which sector group is protected can be obtained. If the sector group address is scanned with (A6, A1, A0) = (V_{IL} , V_{IH} , V_{IL}), "1" is output to I/O_0 to indicate that the sector group is protected (for details refer to Sector Group Protection).

The product ID can be read only from the specified bank. To read the manufacturer code, device code, and information on protection of sector group from a bank not specified, write the read / reset command, specify the bank address to be read, and then write the product ID command again. To end the product ID mode, writes the read / reset command. To write the product ID command in the product ID mode, execute the read / reset command once.

Program Command Sequence

This command is used to program data.

Program is performed in 1 byte or 1 word units. Program can be performed regardless of the address sequence, even if the sector limit is exceeded. However, "0" cannot be changed back into "1" through the program operation. If overwriting "1" to "0" is attempted, the program operation is interrupted and "1" is output to I/Os, or successful program is indicated in data polling, but actually the data is "0" as before.

Following write by command sequence, the pulse required for program is automatically generated inside the device and program verification is automatically performed, so that control from external is not required.

During automatic program, any command other than the program suspend is ignored. However, automatic program is interrupted when hardware reset is performed. Since the programmed data is not guaranteed in this case, reexecute the program command following completion of reset.

Upon completion of automatic program, the device returns to the read mode.

The operation status of automatic program can be determined by using the hardware sequence flags (I/O₇, I/O₆, RY/ \overline{BY} pins).

See sections "I/O τ (Data Polling)", "I/O ϵ (Toggle Bit)", and "RY/ \overline{BY} (Ready / \overline{Busy})".

For the timing waveform and flow chart, refer to Timing Waveform for Write Cycle ($\overline{\text{WE}}$ Controlled), Timing Waveform for Write Cycle ($\overline{\text{CE}}$ Controlled) and Figure 3.

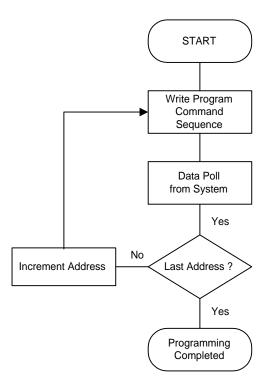


Figure 3. Program Flow Chart



Program Suspend / Resume Commands

This command is used to suspend automatic programming. Addresses not being programmed to while programming is suspended can be read.

Sector erase (including the timeout period) and data program operations can be both suspended. Chip erase operations cannot be suspended.

 $1\mu s$ is required between when the command sequence is programmed and when the automatic program operation is suspended.

The execution status of an automatic program operation can be determined using a hardware sequence flag (I/O₇, I/O₆ pins.) refer to I/O₇ (Data polling) and I/O₆ (Toggle Bit).

To resume an automatic program operation, write the resume command (30H) while the operation is suspended.

Caution about Program Suspend / Resume Commands

If automatic program resume and suspend are repeated at intervals of less than $5\mu s$, the program operation may not be correctly completed.

Chip Erase Command Sequence

This command is used to erase the entire chip.

Following command sequence write, erase is performed after "0" is written to all memory cells and verification is performed, using the automatic erase function. Program before erase and control from external are not required.

During automatic erase, all commands that have been written are ignored. However, automatic erase is interrupted by hardware reset. Since erase is not guaranteed in this case, execute the chip erase command again after reset is completed.

Upon completion of automatic erase, the device returns to read mode.

The automatic erase operation status can be determined with the hardware sequence flags (I/O₇, I/O₆, RY/ \overline{BY} pins). See sections "I/O₇ (Data Polling)", "I/O₆ (Toggle Bit)", and "RY/ \overline{BY} (Ready / \overline{Busy})".

For the timing waveform and flow chart, refer to Timing Waveform for Sector / Chip Erase and Figure 4.

Sector Erase Command Sequence

This command is used to erase data in sector units.

"0" is written to the entire sector whose data is to be erased by the automatic erase function after the command sequence has been written, and erase is executed after verification has been performed. Programming before erase and external control are not necessary.

The timeout period of sector erase starts when erase command 30H and the address of the sector to be erased are written at the sixth bus cycle. When this timeout period (50µs) has elapsed, the device automatically starts erasing.

Two or more sectors can be selected and erased at the same time by additionally writing erase command 30H and the address of the sector whose data is to be erased during the timeout period. In this case, the timeout period starts again after the last erase command has been written.

If a protected sector and a sector that is not protected are included in the selected sectors, only the sector that is not protected is erased and the protected sector is ignored.

If a command other than the sector erase or erase suspend command is input during the timeout period, the device is reset to the read mode. If the timeout period has elapsed and erase has started, any command other than the erase suspend command is ignored. However, erase is stopped if hardware reset is executed. In this case, sector erase is not guaranteed. Execute the sector erase command again after completion of reset.

When automatic erasure has been completed, the device returns to the read mode.

Completion of automatic sector erase can be reported to the host system by using the data polling function of I/O_7 , toggle bit function of I/O_6 , and RY/BY pin. Sector erase is started after the lapse of the timeout period that is started from the rising of the WE or CE pulse, whichever earlier, of the last sector erase command and is completed when the data of I/O_7 is set to "1" (refer to Hardware Sequence Flags). The device returns to the read mode. Data polling and toggle bit function in any address of the sector that is to be erased. The time required to erase two or more sectors is "(sector programming time + sector erase time) x number of sectors". If two or more sectors of different banks are erased, a read operation from a bank (i.e., dual operation) cannot be executed.

For the timing waveform and flow chart, refer to Timing Waveform for Sector / Chip Erase and Figure 4.

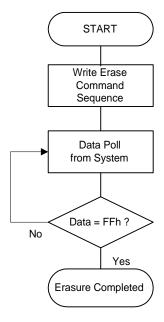


Figure 4. Sector / Chip Erase Flow Chart



Sector Erase Suspend / Resume Commands

This command suspends automatic erase. During erase suspend, sectors for which erase is not performed can be read and programmed.

Sector erase (including the timeout period) and data program operations can be both be suspended. Chip erase operations cannot be suspended. Suspend can be performed for all sectors for which erase is being performed.

Following command sequence write, 20µs are required until automatic erase is suspended.

While automatic erase is suspended, any sector for which erase is not being performed can be read and programmed.

Whether automatic erase is suspended can be determined with the hardware sequence flags (I/O₇, I/O₆, I/O₂ pins). See sections "I/O7 (Data Polling)", "I/O6 (Toggle Bit)", and "I/O2 (Toggle Bit II)".

If resume automatic erase that has been suspended, write the resume command (30H) while sector erase is suspended. At this time, input a bank address of the sector for which erasure is suspended.

Caution Sector Erase Suspend / Resume Commands

If automatic erase resume and suspend are repeated at intervals of less than $100\mu s$, the erasure operation may not be correctly completed.

Unlock Bypass Command Sequence

This device provides an unlock bypass mode to shorten the program time.

Normally, 4 write cycle included with 2 unlock cycles are required during program. In contrast, with the unlock bypass mode, it is possible to perform program without unlock cycles. In the unlock bypass mode, all commands except unlock bypass program and unlock bypass reset are ignored.

To end the unlock bypass mode, the unlock bypass reset command must be written. Note, however, that the unlock bypass reset command must be written to an address of the bank that is not being read in dual operation. If the unlock bypass reset command is written, the device returns to the normal read mode.

In the unlock bypass mode, the operating current is necessary even if $\overline{CE} = V_{IH}$.

For the flowchart, refer to Figure 5.

Unlock Bypass Set

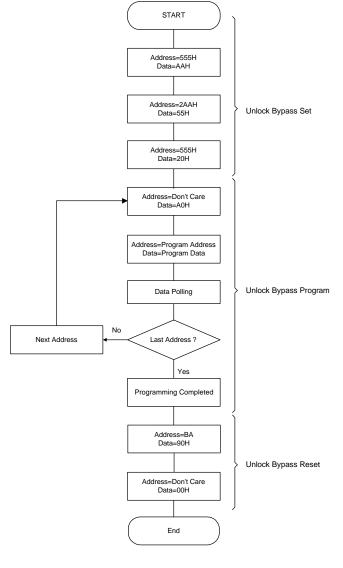
This command sets the device to the unlock bypass mode.

Unlock Bypass Program

This command is used to perform program in the unlock bypass mode.

Unlock Bypass Reset

This command is used to quit the unlock bypass mode. When this command is executed, the device returns to the read mode.



Note: This flow chart shows the WORD mode's case. In the BYTE mode, address to be input is different from the WORD mode. See Table 8. Command Sequence

Figure 5. Unlock Bypass Flow Chart (WORD Mode)



Table 8. A29DL323 Command Sequence

Command	Sequence	Bus Cycle	1 st Bus	Cycle	2 nd Bus	s Cycle	3 rd Bus 0	Cycle	4 th Bus (Cycle	5 th Bus (Cycle	6 th Bus (Cycle
			Address	Data	Address	Data	Address	Data	Address	Data	Address	Data	Address	Data
Read / Reset Note	1	1	XXXH	F0H	RA	RD	-	-	-	-	-	-	-	-
Read / Reset Note	¹ BYTE mode	3	AAAH	AAH	555H	55H	AAAH	F0H	RA	RD	-	-	-	-
	WORD mode		555H		2AAH		555H							
Program	BYTE mode	4	AAAH	AAH	555H	55H	AAAH	A0H	PA	PD	-	-	-	-
	WORD mode		555H		2AAH		555H							
Program Suspen	d ^{Note2}	1	BA	ВОН	-	-	-	-	-	-	-	-	-	-
Program Suspen	d ^{Note3}	1	BA	30H	-	-	-	-	-	-	-	-	-	-
Chip Erase	BYTE mode	6	AAAH	AAH	555H	55H	AAAH	80H	AAAH	AAH	555H	55H	AAAH	10H
	WORD mode		555H		2AAH		555H		555H		2AAH		555H	
Sector Erase	BYTE mode	6	AAAH	AAH	555H	55H	AAAH	80H	AAAH	AAH	555H	55H	FSA	30H
	WORD mode		555H		2AAH		555H		555H		2AAH			
Sector Erase Sus	pend ^{Note4}	1	BA	ВОН	-	-	-	-	-	-	-	-	-	-
Sector Erase Sus	pend Resume	1	BA	30H	-	-	-	-	-	-	-	-	-	-
Unlock Bypass	BYTE mode	3	AAAH	AAH	555H	55H	AAAH	20H	-	-	-	-	-	-
Set	WORD mode		555H		2AAH		555H							
Unlock Bypass P	rogram Note6	2	XXXH	A0H	PA	PD	-	-	-	-	-	-	-	-
Unlock Bypass R	eset Note7	2	BA	90H	XXXH	00H ^{Note11}	-	-	-	-	_	-	-	-
Product ID	BYTE mode	3	AAAH	AAH	555H	55H	(BA) AAAH	90H	IA	ID	-	-	-	-
	WORD mode		555H		2AAH		(BA) 555H							
Sector Group Pro	tection Note7	4	XXXH	60H	SPA	60H	SPA	40H	SPA	SD	_	-	-	-
Sector Group Un		4	XXXH	60H	SUA	60H	SUA	40H	SUA	SD	_	-	-	-
Query Note9	BYTE mode	1	AAH	98H	-	-	-	-	-	-	-	-	-	-
	WORD mode		55H											
Extra One Time	BYTE mode	3	AAAH	AAH	555H	55H	AAAH	88H	-	-	-	-	-	-
Protect Sector Entry	WORD mode		555H		2AAH		555H							
Extra One Time	BYTE mode	4	AAAH	AAH	555H	55H	AAAH	A0H	PA	PD	-	-	-	-
Protect Sector Program Note10	WORD mode		555H		2AAH		555H							
Extra One Time	BYTE mode	6	AAAH	AAH	555H	55H	AAAH	80H	AAAH	AAH	555H	55H	EOTPSA	30H
Protect Sector Erase Note10	WORD mode		555H		2AAH		555H		555H		2AAH			
Extra One Time	BYTE mode	4	AAAH	AAH	555H	55H	AAAH	90H	XXXH	00H	-	-	-	-
Protect Sector Reset Note10	WORD mode		555H		2AAH		555H							
Extra One Time F Protection Note10	Protect Sector	4	XXXH	60H	EOTPSA	60H	EOTPSA	40H	EOTPSA	SD	-	-	-	-

Note:

- 1. Both these read / reset commands reset the device to the read mode.
- 2. Programming is suspended if B0H is input to the bank address being programmed to in a program operation.
- 3. Programming is resumed if 30H is input to the bank address being suspended to in a program-suspend operation.
- 4. Erasure is suspended if B0H is input to the bank address being erased in a sector erase operation.
- 5. Erasure is resumed if 30H is input to the bank address being suspended in a sector-erase-suspend operation.
- 6. Valid only in the unlock bypass mode.
- 7. Valid only when $\overline{RESET} = V_{ID}$ (except in the Extra One Time Protect Sector mode).
- 8. The command sequence that protects a sector group is excluded.



- 9. Only A0 to A6 are valid as an address.
- 10. Valid only in the Extra One Time Protect Sector mode.
- 11. This command can be used even if this data is F0H.

Remarks:

- 1. Specify address 555H or 2AAH (A10 to A0) in the WORD mode, and AAAH or 555H (A10 to A0, A-1) in the BYTE mode.
- 2. RA: Read address
 - RD: Read data
 - IA: Address input
 - xx00H (to read the manufacturer code)
 - xx02H (to read the device code in the BYTE mode)
 - xx01H (to read the device code in the WORD mode)
 - ID: Code output. Refer to the Product ID code (Manufacturer code / Device code).
 - PA: Program address
 - PD: Program data
 - FSA: Erase sector address. The sector to be erased is selected by the combination of this address.
 - Refer to the Sector Organization / Sector Address Table.
 - BA: Bank address. Refer to the Sector Organization / Sector Address Table.
 - SPA: Sector group address to be protected. Set sector group address (SGA) and (A6, A1, A0) = (VIL, VIH, VIL).
 - SUA: Unprotect sector group address. Set sector group address (SGA) and (A6, A1, A0) = (Vih, Vih, Vil).
 - EOTPSA: Extra One Time Protect Sector area addresses. These addresses are 3F0000H to 3FFFFFH (BYTE mode) / 1F8000H to 1FFFFFH (WORD mode) for top boot, and 000000H to 00FFFFH (BYTE mode) / 000000H to 007FFFH (WORD mode) for bottom boot.
 - SD: Data for verifying whether sector groups read from the address specified by SPA, SUA, and EOTPSA are protected or unprotected.
- 3. The sector group address is don't care except when a program / erase address or read address are selected.
- 4. × of address bit indicates Vін or VіL.



Hardware Sequence Flags

The status of automatic program / erase operations can be determined from the status of the I/O2, I/O3, I/O5, I/O6, I/O7, and RY $/\overline{BY}$ pins.

Caution When Reading Flags

When checking the completion or suspension status of an automatic program / erase operation by reading different sector data within the same bank, be sure to either clock the $\overline{\text{CE}}$ or change the address before reading the data.

If the CE is fixed to V_{IL} or data is read from the same address without the address being changed, the output data may not be output correctly.

I/O7: Data Polling

Data polling is a function to determine the status of automatic program / erase is currently being performed by using I/O₇.

Data polling is valid from the rise of the last \overline{WE} in the program / erase command sequence.

The status of automatic program is currently being executed can be determined by reading from the program destination addresses. While automatic programming is being executed or while automatic programming is being executed during erasure suspension, the complement of the final data programmed will be output to I/O7. Upon completion of automatic program, the true value of the programmed data, not the complement, is output.

The status of automatic erase is in progress can be determined by reading from the addresses of the sector being erased. If erase is in progress, "0" is output to I/O₇. If the automatic erase operation is complete or if it is suspend, "1" will be output to I/O₇ when a sector for which erasure is suspended is read.

During automatic erase, if all the selected sectors are protected, data polling is valid for approximately 400 μ s. The device is then reset to the read mode. If the selected sectors include protected and unprotected sectors, only unprotected sectors are erased, and protected sectors are ignored.

Upon completion of automatic program / erase, after the data output to I/O τ changes from the complement to the true value, I/O τ changes asynchronously like I/O $_0$ to I/O $_0$ while \overline{OE} is maintained at low level.

For the timing waveform and flow chart, refer to Timing Waveform for Data Polling and Figure 6.

I/O6: Toggle Bit

The toggle bit is a function that uses I/O₆ to determine the status of automatic program / erase is in progress.

The toggle bit is valid from the rise of the last WE in the program / erase command sequence.

If a continuous read is performed from any address of a bank that is undergoing automatic program or erase, I/O6 will be toggled. If a sector other than the erased sector is

read after automatic program / erase is complete or when it is suspended, the I/O6 toggle operation is stopped, and valid data for the read is output. If a sector for which erasure is suspended is read, "1" will be output to I/O6. Continuous read control is performed with the $\overline{\text{OE}}$ or $\overline{\text{CE}}$.

If program is performed for an address inside a protected sector, I/O6 is toggled approximately $1\mu s$, and then the device is reset to the read mode.

Moreover, if all the sectors selected at the time of automatic erase are protected, I/O $_6$ is toggled approximately 400 μ s, and then the device is reset to the read mode.

In this way, by using I/O₆, it is possible to determine the status of automatic erase is in progress (or suspended), but to determine which sector is being erased, I/O₂ (Toggle Bit II) is used. See section "I/O₂ (Toggle Bit II)".

For the timing waveform and flow chart, refer to Timing Waveform for Toggle Bit, Timing Waveform for I/O₂ vs. I/O₆ and Figure 7.

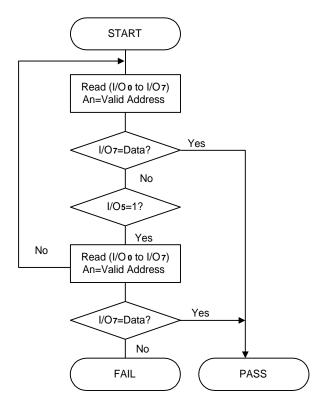


Figure 6. Data Polling Flow Chart



I/O2: Toggle Bit II

Toggle bit II is a function that determines the status of automatic erase (or erase suspend) is in progress for a particular sector by using I/O₂.

 I/O_2 is toggled when continuous read is performed from addresses in a sector during automatic erase (or erase suspend). Either \overline{OE} or \overline{CE} is used to control continuous read.

When program to a sector that is not subject to erase suspend is attempted during erase suspend, read from sectors that are not subject to erase suspend cannot be performed until program is completed. In this case, "1" will be output to I/O2 if a continuous read is performed from an address in a sector other than an erased sector.

In this way, it is possible to determine the status of automatic erase (including erase suspend) is in progress for sectors specified using I/O2, but whether the state is erase in progress or erase suspend cannot be determined with I/O2. To determine this, I/O6 (Toggle Bit) must be used. See section "I/O6 (Toggle Bit)".

For the timing waveform, refer to Timing Waveform for I/O2 vs. I/O6.

I/O5: Exceeding Timing Limits

If the program / erase time exceeds the prescribed number of pulses during automatic program / erase (exceeding timing limit), "1" is output to I/Os and automatic program / erase failure is indicated.

Moreover, if overwriting "0" to "1" is attempted, the device judges data overwrite to be impossible, and "1" is output to I/Os when the timing limit is exceeded.

When this happens, execute command reset.

I/O3 : Sector Erase Timer

A 50 μ s timeout period occurs following write with the sector erase command sequence before automatic erase starts.

During this timeout period, "0" is output to I/O_3 . When automatic erase starts upon completion of the timeout period, "1" is output to I/O_3 .

If sector erase is performed, first confirm whether the device has received a command by using I/O₇ (Data Polling) or I/O₆ (Toggle Bit). Then, using I/O₃, check whether automatic erase has started. If I/O₃ is "0", the timeout period is not over, and so it is possible to add sectors to erase. If I/O₃ is "1", automatic erase starts and other commands (except erase suspend) are ignored until erase is completed.

If a sector to erase is added during the sector erase timeout period, it is recommended to check I/O₃ prior to and following the addition. If I/O₃ is "1" following the addition, that addition may not be accepted.

RYBY: Read/Busy

The RY/BY is a dedicated output pin used to check the status of automatic program / erase is in progress.

During automatic program / erase, "0" is output to the RY $/\overline{BY}$. If "1" is output, this signifies that the device is either in the read mode (including erase suspend) or standby mode.

Since the RY/BY is an open-drain output pin, it is possible to connect several RY/ \overline{BY} in series by connecting a pull-up resistor to VCC.

For the timing waveform, refer to Timing Waveform for RY/\overline{BY} (Ready / \overline{Busy}).

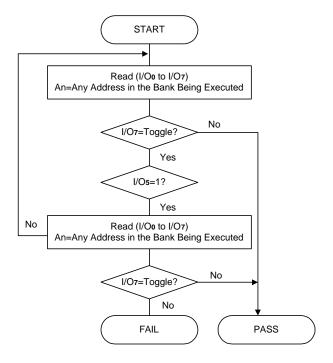


Figure 7. Toggle Bit Flow Chart



Table 9. Hardware Sequence Flags

	Statu	ıs	I/O 7	I/O ₆	I/O ₅	I/O ₃	I/O ₂	RY/BY
			(Note 1)	(Note 2)	(Note 3)		(Note 1)	
Progress	Program		Ī/O ₇	Toggle	0	0	1	0
	Erase		0	Toggle	0	1	Toggle	0
	Program Suspend	Program Sector	Data	Data	Data	Data	Data	Data
	Сизрени	Other than Program Sector	Data	Data	Data	Data	Data	1
	Erase Suspend	Erase Suspend Sector	1	1	0	0	Toggle	1
		Other than Erase Suspend Sector	Data	Data	Data	Data	Data	1
		Erase Suspend Program	Ī/O ₇	Toggle	0	0	1	0
Exceeding time limits	Program		0	Toggle	1	0	1	0
unio infinto	Erase		0	Toggle	1	1	N/A	0
	Erase Suspend	Erase Suspend Program	Ī/O ₇	Toggle	1	0	N/A	0

Notes:

- 1. To read I/O₇ or I/O₂, a valid address must be input.
- 2. To read I/O₆, any address can be used.
- 3. For I/Os, "1" is output if the automatic program / erase time exceeds the prescribed number of internal pulses.



Electrical Characteristics

Before turning on power, input GND \pm 0.2 V to the \overline{RESET} pin until VCC VCC (MIN.).

DC Characteristics (Recommended Operating Conditions Unless Otherwise Noted)

Par	ameter		Symbol	Test Description	on	Min.	Тур.	Max.	Unit
High leve	l input voltag	е	Vih			2.4		VCC+0.3	V
Low level	input voltage	Э	VIL			-0.3		+0.5	V
High level	l output volta	ge	Voн	Ioн = -500 µA, VCC = V0	CC (min.)	2.4			V
Low level	output voltag	ge	Vol	IoL = +1.0 mA, VCC = V	CC (min.)			0.4	٧
Input leak	age current		lы			-1.0		+1.0	μΑ
Output lea	akage curren	t	lLo			-1.0		+1.0	μΑ
Power	Read	BYTE mode	Icc1	VCC = VCC (max.),	tcycle = 5 MHz		10	16	mA
Supply Current				CE = VIL, OE = VIH	tcycle = 1 MHz		2	4	
Current		WORD mode			tcycle = 5 MHz		10	16	
					tcycle = 1 MHz		2	4	
	Program, E	Erase	lcc2	VCC = VCC (max.), CE	$= VIL, \overline{OE} = VIH$		15	30	mΑ
	Standby		Іссз	VCC = VCC (max.), CE	= RESET =		0.2	5	μA
				\overline{WP} (ACC) = VCC ± 0.3					
	Standby / I	Reset	Icc4	VCC = VCC (max.), RE	SET = GND ± 0.2 V	2 4 10 16 2 4 15 30 0.2 5 0.2 5 0.2 5 0.2 5 21 45 21 45			μΑ
	Automatic	sleep mode	Icc5	VIH = VCC ± 0.2 V, VIL =	GND ± 0.2 V		0.2	5	μA
	Read durin	ng programming	Icc6	VIH = VCC ± 0.2 V, VIL =	GND ± 0.2 V	0.2 5			mA
	Read durin	ng erasing	Icc7	VIH = VCC ± 0.2 V, VIL =	GND ± 0.2 V		21	45	mA
	Programm	ing during	Icc8	CE = VIL, OE = VIH,			17	35	mA
	suspend			Automatic programming	during suspend				
	Accelerate	d programming	lacc	WP (ACC) pin	y ,		5	10	mA
				VCC		15 30			
RESET I	nigh level inp	out voltage	Vid	High Voltage is applied		11.5		12.5	V
Accelerate	ed programn	ning voltage	Vacc	High Voltage is applied		8.5 9.5		V	
Low VCC	lock-out volt	age (Note)	VLKO	$VIH = VCC \pm 0.3V$; $VIL =$	VSS ± 0.3V			1.7	V

Notes:

Remark: These DC characteristics are in common regardless of product classification.

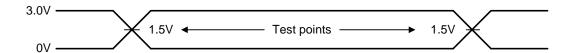
^{1.} When VCC is equal to or lower than V_Lκο, the device ignores all write cycles.



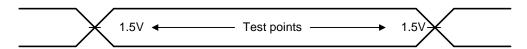
AC Characteristics (Recommended Operating Conditions Unless Otherwise Noted)

AC Test Conditions

Input Waveform (Rise and Fall Time 5 ns)



Output Waveform



Output Load 1 TTL + 30pF

Read Cycle

Parameter	Symbol	Test Condition	Min.	Тур.	Max.	Unit	Notes
Read cycle time	trc		85			ns	
Address access time	tacc	CE = OE = VIL			85	ns	
CE access time	tce	OE = VIL			85	ns	
OE access time	toe	CE = VIL			40	ns	
Output disable time	tor	OE = VIL or CE = VIL			30	ns	
Output hold time	toн		0			ns	
RESET pulse width	trp		500			ns	
RESET hold time before read	trн		50			ns	
RESET low to read mode	tready				20	μs	
CE low to /BYTE low, high	telfl/telfh				5	ns	
BYTE low output disable time	trlqz				30	ns	
BYTE high access time	tfhqv		85			ns	

Remark: top is the time from inactivation of $\overline{\text{CE}}$ or $\overline{\text{OE}}$ to Hi-Z state output.



AC Characteristics

Write Cycle (Program / Erase)

Parameter Write cycle time Address setup time (WE to address) Address setup time (CE to address)		Symbol	Min.	Тур.	Max.	Unit	Notes
Write cycle time		twc	85			ns	
Address setup time (WE t	o address)	tac	0			ns	
Address setup time (CE to	address)	tas	0			ns	
Address hold time (WE to	address)	tан	45			ns	
Address hold time (CE to a	address)	tан	45			ns	
Input data setup time		tos	35			ns	
Input data hold time		tрн	0			ns	
OE hold time	Read	tоен	0			ns	
	Toggle bit, Data polling		10				
Read recovery time before	write (OE to CE)	tghel	0			ns	
Read recovery time before	write (OE to WE)	tghwl	0			ns	
$\overline{\rm WE}$ setup time ($\overline{\rm CE}$ to $\overline{\rm W}$	Ē)	tws	0			ns	
CE setup time (WE to CI	≣)	tcs	0			ns	
WE hold time (CE to WE	Ē)	twн	0			ns	
CE hold time (WE to CE)	tсн	0			ns	
Write pulse width		twp	35			ns	
CE pulse width		tcp	35			ns	
Write pulse width high		twрн	30			ns	
CE pulse width high		tсрн	30			ns	
Byte programming operation	n time	tврg		9	200	μs	
Word programming operati	on time	twpg		11	200	μs	
Sector erase operation time	9	tser		0.7	5	S	1
VCC set time		tvcs	50			μs	
RY/BY recovery time		trв	0			ns	
RESET pulse width		trp	500			ns	
RESET high-voltage (VID) sector group is temporarily	hold time from high of RY/BY when unprotect	trrb	20			μs	
RESET hold time		tкн	50			ns	
From completion of automatime	atic program / erase to data output	teoe			85	ns	
RY/BY delay time from val	id program or erase operation	tвusy			90	ns	
Address setup time to OE	low in toggle bit	taso	15			ns	
Address hold time to CE o	r OE high in toggle bit	tант	0			ns	



Write Cycle (Program / Erase) (continued)

Parameter	Symbol	Min.	Тур.	Max.	Unit	Notes
CE pulse width high for toggle bit	tсерн	20			ns	
OE pulse width high for toggle bit	tоерн	20			ns	
Voltage transition time	tvlht	4			μs	2
Rise time to Vid (RESET)	tvidr	500			ns	3
Rise time to Vacc (WE (ACC))	tvaccr	500			ns	2
Erase timeout time	tтоw	50			μs	4
Erase suspend transition time	tspd			20	μs	4

Notes:

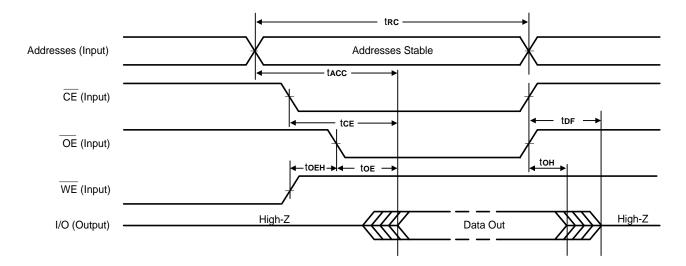
- 1. The preprogramming time prior to the erase operation is not included.
- 2. Sector group protection and accelerated mode only.
- 3. Sector group protection only.
- 4. Table only.

Write operation (Erase / Program) Performance

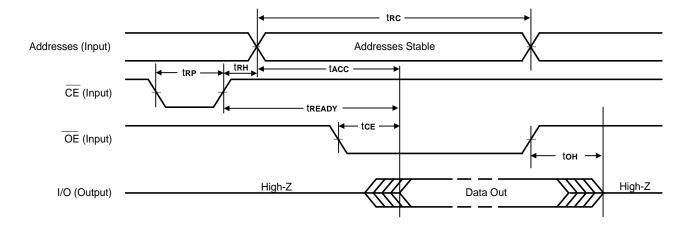
Parameter	Description	Min.	Тур.	Max.	Unit	
Sector erase time	Excludes programming time prior		0.7	5	S	
Chip erase time	Excludes programming time prior		50		S	
Byte programming time	Excludes system-level overhead			9	200	μs
Word programming time	Excludes system-level overhead		11	200	μs	
Chip programming time	Excludes system-level overhead BYTE mode			40		S
		WORD mode		25		
Accelerated programming time	Excludes system-level overhead		7	150	μs	
Erase / Program cycle			1,000,000			cycle



Timing Waveform for Read Cycle (1)

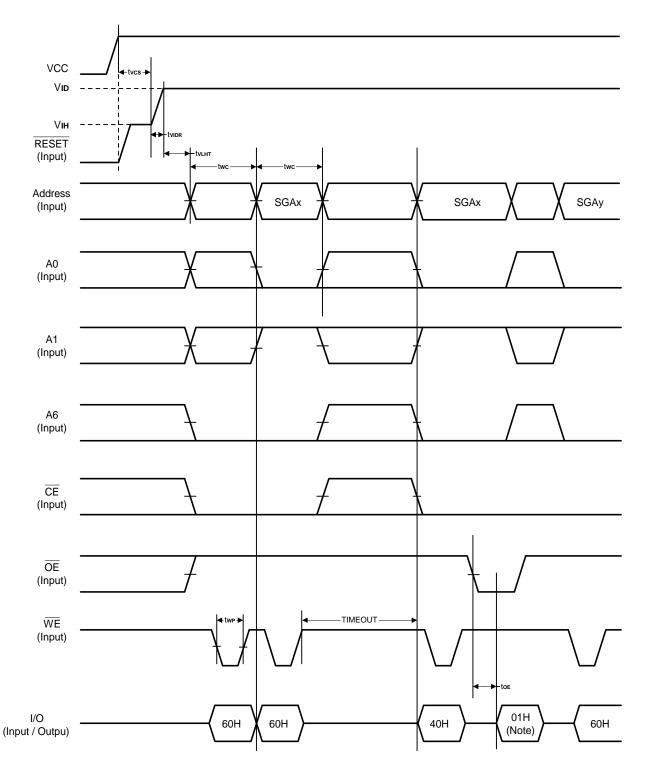


Timing Waveform for Read Cycle (2)





Timing Waveform for Sector Group Protection

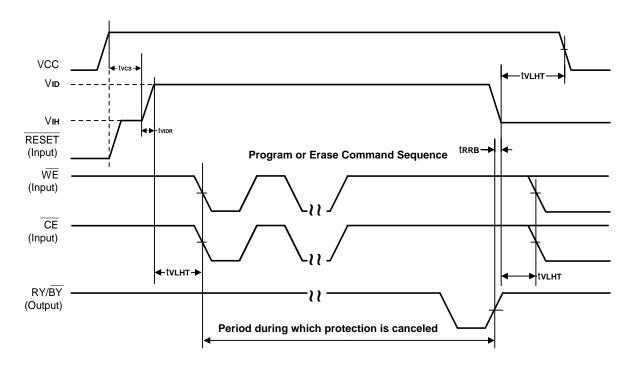


Note: The sector group protection verification result is output

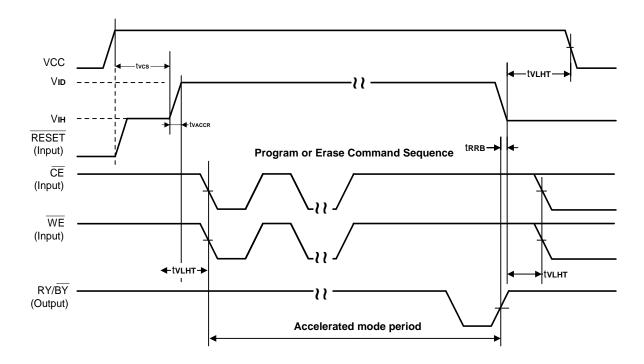
01H: The sector group is protected. 00H: The sector group is not protected



Timing Waveform for Temporary Sector Group Unprotect

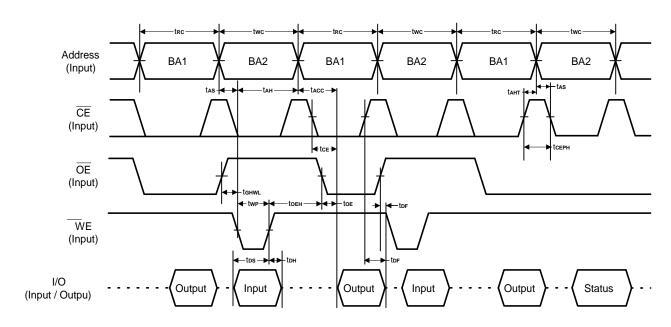


Timing Waveform for Accelerated Mode

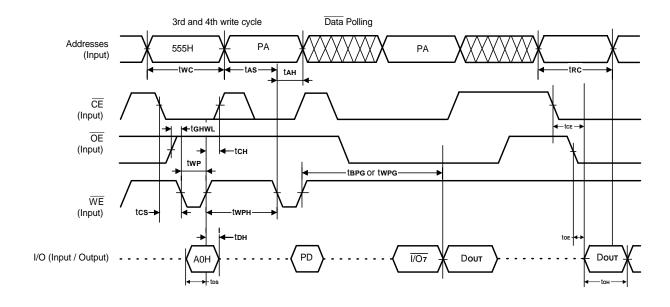




Timing Waveform for Dual Operation



Timing Waveform for Write Cycle (WE Controlled)



Note:

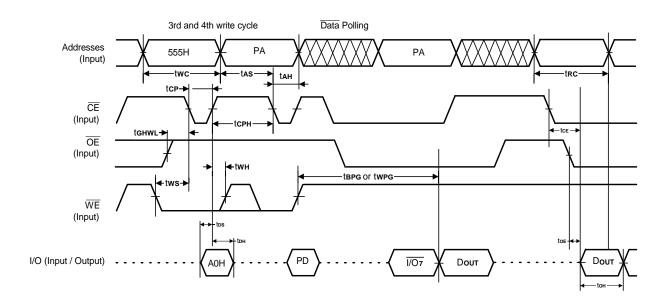
- 1. This timing waveform shows the last two write cycles among the program command sequence's four write cycles, and data polling.
- 2. This timing waveform shows the WORD mode's case. In the BYTE mode, address to be input is different from the WORD mode. See Table 8. Command Sequence.
- PA : Program address
 PD : Program data

I/O7: The output of the complement of the data written to the device.

 Dout : The output of the data written to the device.



Timing Waveform for Write Cycle (CE Controlled)



Note:

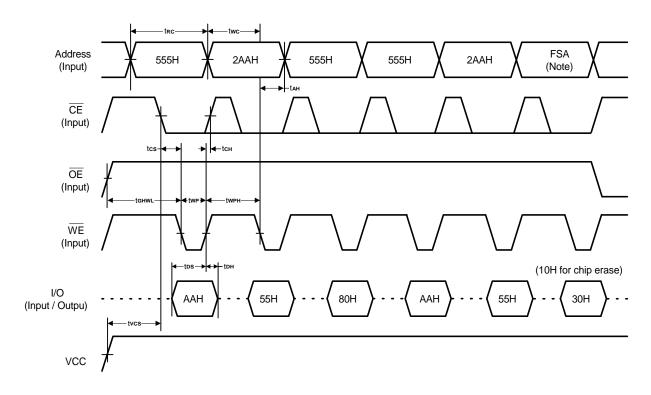
- 1. This timing waveform shows the last two write cycles among the program command sequence's four write cycles, and data polling.

 2. This timing waveform shows the WORD mode's case. In the BYTE mode, address to be input is different from the WORD mode. See Table 8. Command Sequence.
- 3. PA: Program address
 - PD : Program data
 - I/O7: The output of the complement of the data written to the device.

Dout: The output of the data written to the device.



Timing Waveform for Sector / Chip Erase

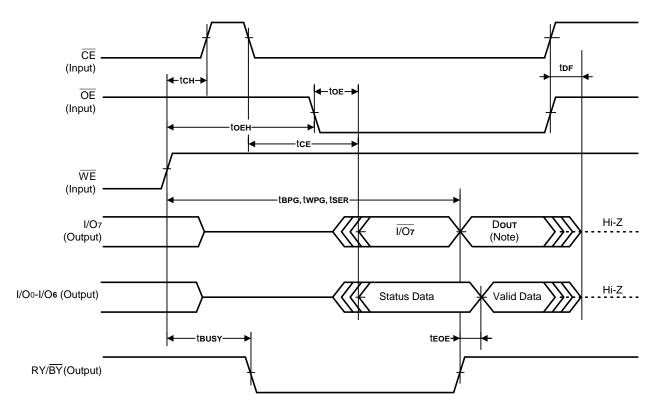


Note:

- 1. FSA is the sector address to be erased. In the case of chip erase, input 555H (WORD mode), AAAH (BYTE mode).
- This timing chart shows the WORD mode's case. In the BYTE mode, address to be input is different from the WORD mode. See Table 8. Command Sequence.



Timing Waveform for Data Polling

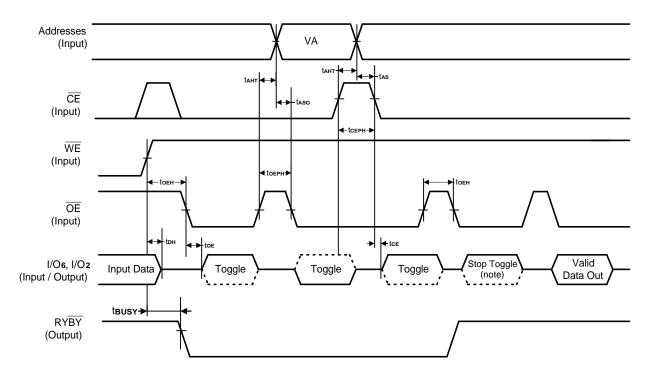


Note:

1. I/O7 = Dout: True value of program data (indicates completion of automatic program / erase)



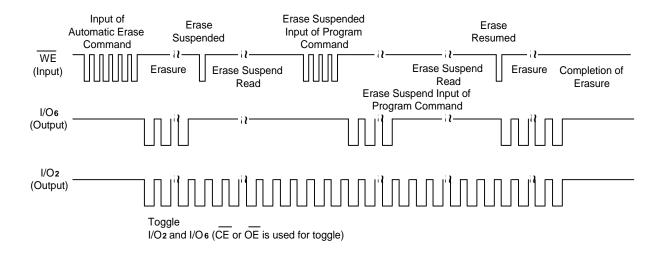
Timing Waveform for Toggle Bit



Note:

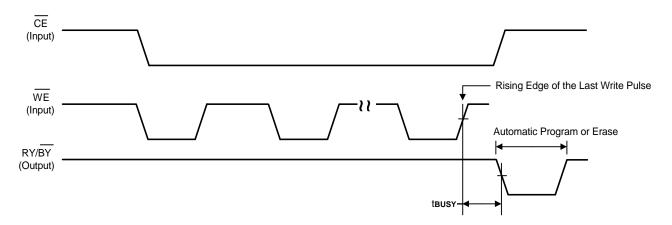
1. I/O6 stops the toggle (indicates automatic program / erase completion).

Timing Waveforms for I/O2 vs. I/O6

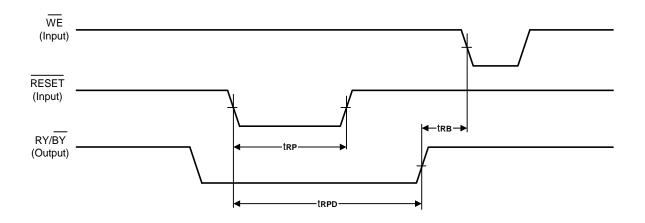




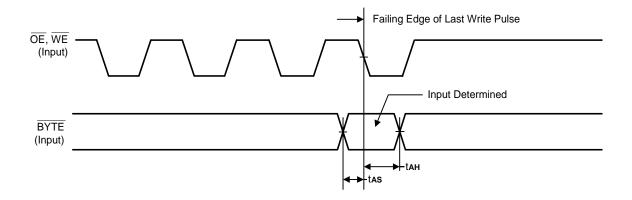
Timing Waveform for RY/BY (Read / Busy)



Timing Waveform for \overline{RESET} /RY / \overline{BY}

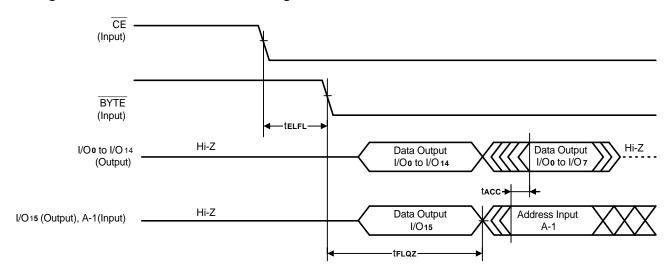


Timing Waveform for **BYTE**

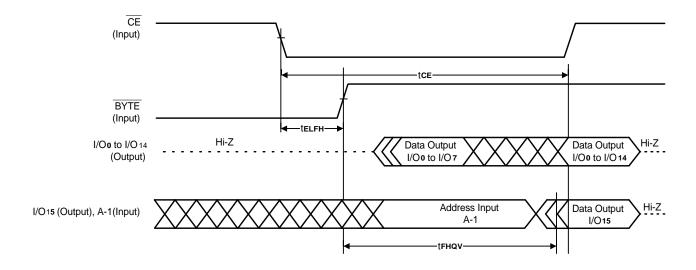




Timing Waveform for BYTE Mode Switching



Timing Waveform for WORD Mode Switching





Latch-up Characteristics

Description	Min.	Max.
Input Voltage with respect to VSS on all I/O pins	-1.0V	VCC+1.0V
VCC Current	-100 mA	+100 mA
Input voltage with respect to VSS on all pins except I/O pins (including A9, $\overline{\text{OE}}$ and $\overline{\text{RESET}}$)	-1.0V	12.5V

Includes all pins except VCC. Test conditions: VCC = 5.0V, one pin at time.

Capacitance (TA = 25°C, f = 1MHz)

Parameter Symbol	Parameter Description	Test Setup	Тур.	Max.	Unit
Cin	Input Capacitance	Vin=0	6	7.5	pF
Соит	Output Capacitance	Vоит=0	8.5	12	pF

Notes:

1. Vin: Input voltage, Vouт: Output voltage

2. These parameters are not 100% tested.

Data Retention

Parameter	Test Conditions Min		Unit	
Minimum Pattern Data Retention Time	150°C	10	Years	
William attern Data Neterition Time	125°C	20	Years	



Ordering Information

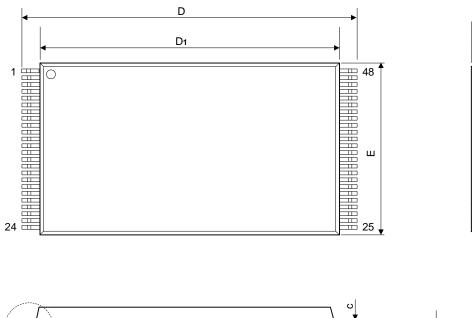
Part No.	Access Time (ns)	Operating Supply Voltage (V)	Boot Sector	Package
A29DL323TV-90			Top Address (Sector) (T type)	48Pin TSOP
A29DL323UV-90	00	2.74- 2.0	Bottom Address (Sector) (B type)	48Pin TSOP
A29DL323TG-90	90	2.7 to 3.6	Top Address (Sector) (T type)	63-ball TFBGA
A29DL323UG-90			Bottom Address (Sector) (B type)	63-ball TFBGA

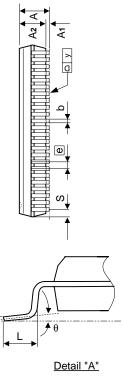


Package Information

TSOP 48L (Type I) Outline Dimensions

unit: inches/mm





Detail "A"	

Symbol	Dimensions in inches			Dimensions in mm		
Joyinboi	Min	Nom	Max	Min	Nom	Max
Α	-	-	0.047	-	-	1.20
A1	0.002	-	0.006	0.05	-	0.15
A2	0.037	0.039	0.042	0.94	1.00	1.06
b	0.007	0.009	0.011	0.18	0.22	0.27
С	0.004	-	0.008	0.12	-	0.20
D	0.779	0.787	0.795	19.80	20.00	20.20
D1	0.720	0.724	0.728	18.30	18.40	18.50
Е	-	0.472	0.476	-	12.00	12.10
е	0.020 BASIC			0.50 BASIC		
L	0.016	0.020	0.024	0.40	0.50	0.60
S	0.011 Typ.			0.28 Typ.		
У	-	-	0.004	-	-	0.10
θ	0°	-	8°	0°	-	8°

Notes:

- 1. The maximum value of dimension D includes end flash.
- 2. Dimension E does not include resin fins.3. Dimension S includes end flash.



Package Information

63 BALLS TFBGA (7 x 11mm) Outline Dimensions

unit: mm

