PRELIMINARY

August 1999

NM24C32U 32K-Bit Serial EEPROM with Write Protect 2-Wire Bus Interface

General Description:

FAIRCHILD

SEMICONDUCTOR

The NM24C32U is a 32K (32,768) bit serial interface CMOS EEPROM (Electrically Erasable Programmable Read-Only Memory). This device fully conforms to the **Extended** I²CTM 2-wire protocol which uses Clock (SCL) and Data I/O (SDA) pins to synchronously clock data between the "master" (for example a microprocessor) and the "slave" (the EEPROM device). In addition, the serial interface allows a minimal pin count packaging designed to simplify PC board layout requirements and offers the designer a variety of low voltage and low power options.

NM24C32U incorporates a hardware "Write Protect" feature, by which, the upper half of the memory can be disabled against programming by connecting the WP pin to V_{CC}. This section of memory then effectively becomes a ROM (Read-Only Memory) and can no longer be programmed as long as WP pin is connected to V_{CC}.

Fairchild EEPROMs are designed and tested for applications requiring high endurance, high reliability and low power consumption for a continuously reliable non-volatile solution for all markets.

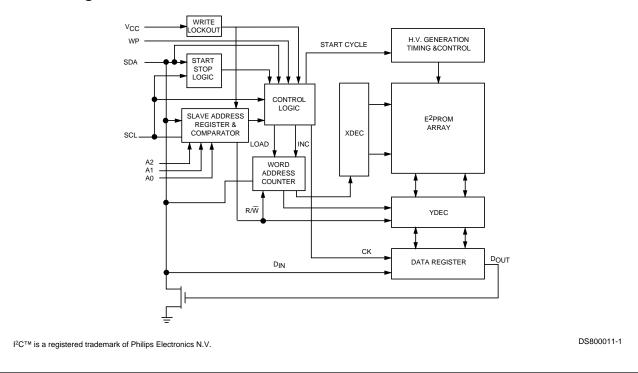
Functions

- I²CTM compatible interface
- 32,768 bits organized as 4,096 x 8
- Extended 2.7V 5.5V operating voltage
- 100 KHz or 400 KHz operation
- Self timed programming cycle (6ms typical)
- "Programming complete" indicated by ACK polling
- Memory "Upper Block" Write Protect pin

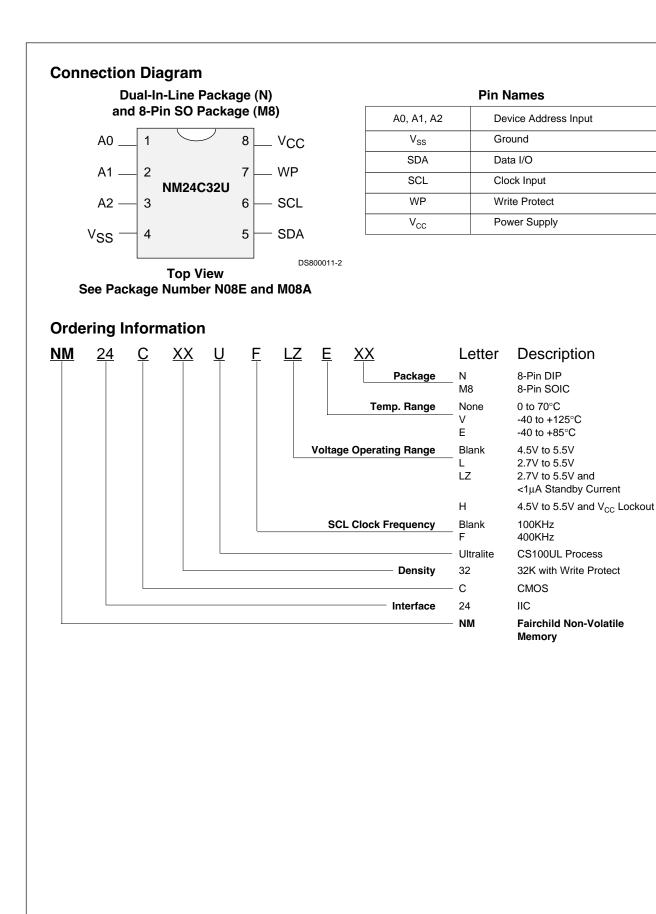
Features

- The I²CTM interface allows the smallest I/O pincount of any EEPROM interface
- 32 byte page write mode to minimize total write time per byte
- Low V_{CC} programming lockout (3.8V) — "H" option (Standard V_{CC} range) parts only
- Typical 200µA active current (I_{CCA})
- Typical 1µA standby current (I_{SB}) for "L" devices and 0.1µA standby current for "LZ" devices
- Endurance: Up to 1,000,000 data changes
- Data retention greater than 40 years

Block Diagram



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Product Specifications

Absolute Maximum Ratings

Ambient Storage Temperature	–65°C to +150°C
All Input or Output Voltages with Respect to Ground	6.5V to -0.3V
Lead Temperature (Soldering, 10 seconds)	+300°C
ESD Rating	2000V min.

Operating Conditions

0°C	Ambient Operating Temperature	
	NM24C32U	0°C to +70°C
	NM24C32UE	-40°C to +85°C
.3V	NM24C32UV	-40°C to +125°C
	Positive Power Supply	
0°C	NM24C32U/NM24C32UH	4.5V to 5.5V
nin.	NM24C32UL	2.7V to 5.5V
	NM24C32ULZ	2.7V to 5.5V

Standard V_{CC} (4.5V to 5.5V) DC Electrical Characteristics

Symbol	Parameter	Test Conditions		Units		
-			Min	Typ (Note 1)	Max	
I _{CCA}	Active Power Supply Current	f _{SCL} = 400 KHz f _{SCL} = 100 KHz		0.2	1.0	mA
I _{SB}	Standby Current	$V_{IN} = GND \text{ or } V_{CC}$		10	50	μA
Ι _{LI}	Input Leakage Current	$V_{IN} = GND$ to V_{CC}		0.1	1	μA
I _{LO}	Output Leakage Current	$V_{OUT} = GND \text{ to } V_{CC}$		0.1	1	μA
V _{IL}	Input Low Voltage		-0.3		V _{CC} x 0.3	V
V _{IH}	Input High Voltage		V _{CC} x 0.7		V _{CC} + 0.5	V
V _{OL}	Output Low Voltage	I _{OL} = 3 mA			0.4	V

Low V_{CC} (2.7V to 5 .5V) DC Electrical Characteristics

Symbol	Parameter	Test Conditions		Limits			Units
-				Min	Typ (Note 1)	Max	
I _{CCA}	Active Power Supply Current	f _{SCL} = 400 K f _{SCL} = 100 K			0.2	1.0	mA
I _{SB}	Standby Current	V _{IN} = GND or V _{CC}	$V_{CC} = 2.7V - 4.5V$ $V_{CC} = 2.7V - 4.5V$ $V_{CC} = 4.5V - 5.5V$		1 0.1 10	10 1 50	μΑ μΑ μΑ
I _{LI}	Input Leakage Current	$V_{IN} = GND$ to V_{CC}			0.1	1	μA
I _{LO}	Output Leakage Current	V _{OUT} = GNE	$V_{OUT} = GND$ to V_{CC}		0.1	1	μA
V _{IL}	Input Low Voltage			-0.3		V _{CC} x 0.3	V
V _{IH}	Input High Voltage			V _{CC} x 0.7		V _{CC} + 0.5	V
V _{OL}	Output Low Voltage	I _{OL} = 3 mA				0.4	V

$\label{eq:capacitance} \textbf{Capacitance} ~ \textbf{T}_{\textbf{A}} = +25^{\circ} \textbf{C}, ~ \textbf{f} = 100/400 ~ \textbf{KHz}, ~ \textbf{V}_{\textbf{CC}} = 5 \textbf{V} ~ (\textbf{Note 2})$

Symbol	Test	Conditions	Max	Units
C _{I/O}	Input/Output Capacitance (SDA)	$V_{I/O} = 0V$	8	pF
C _{IN}	Input Capacitance (A0, A1, A2, SCL)	$V_{IN} = 0V$	6	pF

Note 1: Typical values are $T_A = 25^{\circ}C$ and nominal supply voltage (5V).

Note 2: This parameter is periodically sampled and not 100% tested.

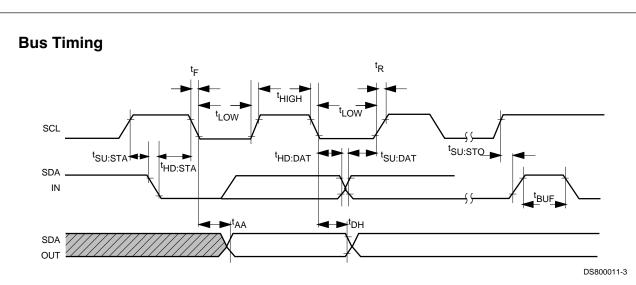
AC Conditions of Test

Input Pulse Levels	$V_{CC} \ge 0.1$ to $V_{CC} \ge 0.9$
Input Rise and Fall Times	10 ns
Input & Output Timing Levels	V _{CC} x 0.5
Output Load	1 TTL Gate and $C_L = 100 \text{ pF}$

Read and Write Cycle Limits (Standard and Low V_{CC} Range - 2.7V-5.5V)

Symbol	Parameter	100	KHz	400 KHz		Units
•		Min	Max	Min	Max	
f _{SCL}	SCL Clock Frequency		100		400	kHz
Τι			100		50	ns
t _{AA}	SCL Low to SDA Data Out Valid	0.3	3.5	0.1	0.9	μs
t _{BUF}	Time the Bus Must Be Free before a New Transmission Can Start	4.7		1.3		μs
t _{HD:STA}	Start Condition Hold Time	4.0		0.6		μs
t _{LOW}	Clock Low Period	4.7		1.5		μs
t _{HIGH} Clock High Period		4.0		0.6		μs
t _{SU:STA}	Start Condition Setup Time (for a Repeated Start Condition)	4.7		0.6		μs
t _{HD:DAT}	Data in Hold Time	0		0		μs
t _{SU:DAT}	Data in Setup Time	250		100		ns
t _R	SDA and SCL Rise Time		1		0.3	μs
t _F	SDA and SCL Fall Time		300		300	ns
t _{SU:STO}	Stop Condition Setup Time	4.7		0.6		μs
t _{DH}	Data Out Hold Time	300		50		ns
t _{WR} (Note 3)	Write Cycle Time - NM24C32U - NM24C32UL, NM24C32ULZ		10 15		10 15	ms

Note 3: The write cycle time (t_{WR}) is the time from a valid stop condition of a write sequence to the end of the internal erase/program cycle. During the write cycle, the NM24C32U bus interface circuits are disabled, SDA is allowed to remain high per the bus-level pull-up resistor, and the device does not respond to its slave address



BACKGROUND INFORMATION (IIC Bus)

As mentioned, the IIC bus allows synchronous bidirectional communication between Transmitter/Receiver using the SCL (clock) and SDA (Data I/O) lines. All communication must be started with a valid START condition, concluded with a STOP condition and acknowledged by the Receiver with an ACKNOWLEDGE condition.

In addition, since the IIC bus is designed to support other devices such as RAM, EPROM, etc., the device type identifier string, or slave address, must follow the START condition. For EEPROMs, the first 4-bits of the slave address is '1010'. This is then followed by the device selection bits A2, A1 and A0. The final bit in the slave address determines the type of operation performed (READ/WRITE). A "1" signifies a READ while a "0" signifies a WRITE. The slave address is then followed by two bytes that define the word address, which is then followed by the data byte.

The EEPROMs on the IIC bus may be configured in any manner required, providing the total memory addressed does not exceed 4M bits in the Extended IIC protocol. EEPROM memory addressing is controlled by hardware configuring the A2, A1, and A0 pins (Device Address pins) with pull-up or pull-down resistors. ALL UNUSED PINS MUST BE GROUNDED (tied to V_{SS}).

Addressing an EEPROM memory location involves sending a command string with the following information:

[DEVICE TYPE]-[DEVICE ADDRESS]-[PAGE BLOCK ADDRESS]-[BYTE ADDRESS]

	Definitions
Word	8 bits (byte) of data
Page	32 sequential addresses (one byte each) that may be programmed during a "Page Write" programming cycle.
Master	Any IIC device CONTROLLING the transfer of data (such as a microcontroller).
Slave	Device being controlled (EEPROMS are always considered Slaves).
Transmitter	Device currently SENDING data on the bus (may be either a Master or Slave).
Receiver	Device currently RECEIVING data on the bus (Master or Slave).

Pin Description

SERIAL CLOCK (SCL)

The SCL input is used to clock all data into and out of the device.

SERIAL DATA (SDA)

SDA is a biderectional pin used to transfer data into and out of the device. It is an open drain output and may be wire-ORed with any number of open drain or open collector outputs.

Device Address Inputs (A0, A1, A2)

Device address pins A0, A1, and A2 are connected to $V_{\rm CC}$ or $V_{\rm SS}$ to configure the EEPROM address for multiple device configuration. A total of eight different devices can be attached to the same SDA bus.

Write Protection (WP)

If WP is tied to $V_{\rm CC},$ program WRITE operations onto the upper half of the memory will not be executed. READ operations are always available.

If WP is tied to $\rm V_{SS},$ normal memory operation is enabled, READ/ WRITE over the entire memory array.

This feature allows the user to assign the upper half of the memory as ROM which can be protected against accidental programming writes. When WRITE is disabled, slave address and word address will be acknowledged but data will not be acknowledged.

Device Operation

The NM24C32Uxxx supports a bidirectional bus oriented protocol. The protocol defines any device that sends data onto the bus as a transmitter and the receiving devices as the receiver. The device controlling the transfer is the master and the device that is controlled is the slave. The master will always initiate data transfers and provide the clock for both transmit and receive operations. Therefore, the NM24C32Uxxx is considered a slave in all applications.

CLOCK AND DATA CONVENTIONS

Data states on the SDA line can change only during SCL LOW. SDA state changes during SCL HIGH and reserved for indicating start and stop conditions. *Refer to Figures 2 and 3.*

START CONDITION

All commands are preceded by the start condition, which is a HIGH to LOW transition of SDA when SCL is HIGH. The NM24C32Uxxx continuously monitors the SDA and SCL lines for the start condition and will not respond to any command until this condition has been met.

STOP CONDITION

All communications are terminated by a stop condition, which is a LOW to HIGH transition of SDA when SCL is HIGH. The stop condition is also used by the NM24C32Uxxx to place the device in the standby power mode.

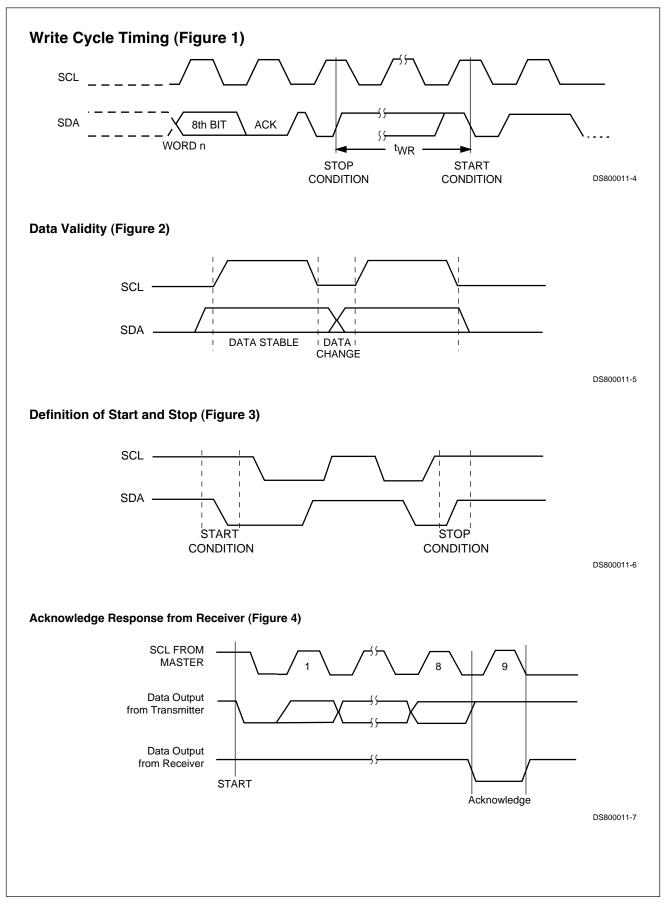
Write Cycle Timing

ACKNOWLEDGE

Acknowledge is a software convention used to indicate successful data transfers. The transmitting device, either master or slave, will release the bus after transmitting eight bits. During the ninth clock cycle the receiver will pull the SDA line LOW to acknowledge that it received the eight bits of data. Refer to *Figure 4*.

The NM24C32Uxxx device will always respond with an acknowledge after recognition of a start condition and its slave address. If both the device and a WRITE operation have been selected, the NM24C32Uxxx will respond with an acknowledge after the receipt of each subsequent eight bit word.

In the READ mode the NM24C32Uxxx slave will transmit eight bits of data, release the SDA line and monitor the line for an acknowledge. If an acknowledge is detected and no stop condition is generated by the master, the slave will continue to transmit data. If an acknowledge is not detected, the slave will terminate further data transmissions and await the stop condition to return to the standby power mode.



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DEVICE ADDRESSING

Following a start condition the master must output the address of the slave it is accessing. The most significant four bits of the slave address are those of the device type identifier. This is fixed as 1010 for all EEPROM devices.

The next three bits identifies the device address. Address from 000 to 111 are acceptable thus allowing up to eight devices to be connected to the IIC bus.

The last bit of the slave address defines whether a write or read condition is requested by the master. A "1" indicates that a READ operation is to be executed and a "0" initiates the WRITE mode.

A simple review: After the NM24C32Uxxx recognizes the start condition, the devices interfaced to the IIC bus wait for a slave address to be transmitted over the SDA line. If the transitted slave address matches an address of one of the devices, the designated slave pulls the line LOW with an acknowledge signal and awaits further transmissions.

Write Operations

BYTE WRITE

For a WRITE operation, two additional address bytes, with 12 active bits, are required after the SLAVE acknowledge to address the full memory array. The first byte indicates the high-order byte of the word address. Only the four least signicant bits can be changed, the other bits are pre-assigned the value "0". Following the acknowledgement from the first word address, the next byte indicates the low-order byte of the word address. Upon receipt of the word address, the NM24C32Uxxx responds with another acknowledge and waits for the next eight bits of data, again, responding with an acknowledge. The master then terminates the

transfer by generating a stop condition, at which time the NM24C32Uxxx begins the internal write cycle to the nonvolatile memory. While the internal write cycle is in progress, the device's inputs are disabled and the device will not respond to any requests from the master. Refer *Figure 5* for the Byte Write sequence.

PAGE WRITE

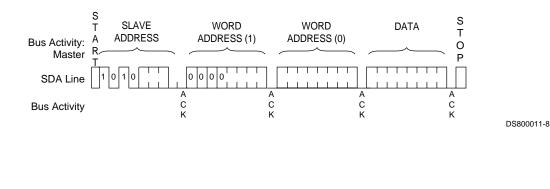
The NM24C32Uxxx is capable of thirty-two byte page write operation. It is initiated in the same manner as the byte write operation; but instead of terminating the write cycle after the first data word is transfered, the master can transmit up to thirty-one more words. After the receipt of each word, the device responds with an acknowledge.

After the receipt of each word, the internal address counter increments to the next address and the next SDA data is accepted. If the master should transmit more than thirty-two words prior to generating the stop condition, the address counter will "roll over" and the previous written data will be overwritten. As with the byte write operation, all inputs are disabled until completion of the internal write cycle. Refer *Figure 6* for the Page Write sequence.

Acknowledge Polling

Once the stop condition is issued to indicate the end of the host's write operation, the NM24C32Uxxx initiates the internal write cycle. ACK polling can be initiated immediately. This involves issuing the start condition followed by the slave address for a write operation. If the NM24C32Uxxx is still busy with the write operation, no ACK will be returned. If the device has completed the write operation, an ACK will be returned and the host can then proceed with the next read or write operation.

Byte Write (Figure 5)



Write Protection

Programming of the upper half of memory will not take place if the WP pin is connected to V_{CC} . The device will accept slave and word addresses; but if the memory accessed is write protected by the WP pin, the NM24C32Uxxx will not generate an acknowledge after the first byte of data has been received, and thus the program cycle will not be started when the stop condition is asserted.

Low V_{cc} Lockout

NM24C32UxHx (H option) protects against data corruption during programming by preventing any programming operations if V_{CC} drops below approximately 3.8V (V_{CC} Lockout trip level). This is accomplished by monitoring the "READ/WRITE" (R/W) bit in the SLAVE address and if the R/W bit is "0," indicating a programming operation, the V_{CC} Lockout is activated. At that point, if the V_{CC} drops below the trip level, programming is inhibited and the device does not issue an ACK (the output stays high). To restate, the V_{CC} Lockout feature is active from the time a WRITE bit is received up to the time that the Master's STOP condition is received (the STOP condition turns on the V_{PP} internal high voltage). Once programming has begun, the programming cycle cannot be interrupted except by removal of V_{CC} , which could result in data corruption.

Read Operation

Read operations are initiated in the same manner as write operations, with the exception that the R/W bit of the slave address is set to "1". There are three basic read operations: current address read, random read and sequential read.

CURRENT ADDRESS READ

Internally the NM24C32Uxxx contains an address counter that maintains the address of the last word accessed, incremented by one. Therefore, if the last access (either a read or write) was to address n, the next read operation would access data from address n+1. Upon receipt of the slave address with R/W set to one, the NM24C32Uxxx issues an acknowledge and transmits the

eight bit word. The master will not acknowledge the transfer but does generate a stop condition, and therefore discontinues transmission. Refer *Figure 7* for the Current Address Read sequence.

RANDOM READ

Random read operations allow the master to access any memory location in a random manner. Prior to issuing the slave address with the R/W bit set to "1", the master must first perform a "dummy" write operation. The master issues a start condition, slave address with the R/W bit set to "0" and then the word address it is to read from. After the word address acknowledge, the master immediately reissues the start condition and the slave address with the R/W bit set to "1". This will be followed by an acknowledge from the NM24C32Uxxx and then by the eight bit data. The master will not acknowledge the transfer but does generate the stop condition, and therefore the NM24C32Uxxx discontinues transmission. Refer *Figure 8* for the Random Read sequence.

SEQUENTIAL READ

Sequential reads can be initiated as either a current address read or random access read. The first word is transmitted in the same manner as the other read modes; however, the master now responds with an acknowledge, indicating it requires additional data. The NM24C32Uxxx continues to output data for each acknowledge received. The read operation is terminated by the master not responding with an acknowledge or by generating a stop condition.

The data output is sequential, with the data from address n followed by the data n+1. The address counter for read operations increments all word address bits, allowing the entire memory contents to be serially read during one operation. After the entire memory has been read, the counter "rolls over" and the NM24C32Uxxx continues to output data for each acknowledge received. Refer *Figure 9* for the Sequential Read sequence.

Page Write (Figure 6)

