

BiCMOS SyncBiFIFO<sup>TM</sup> 64 x 36 x 2 IDT723612

# FEATURES:

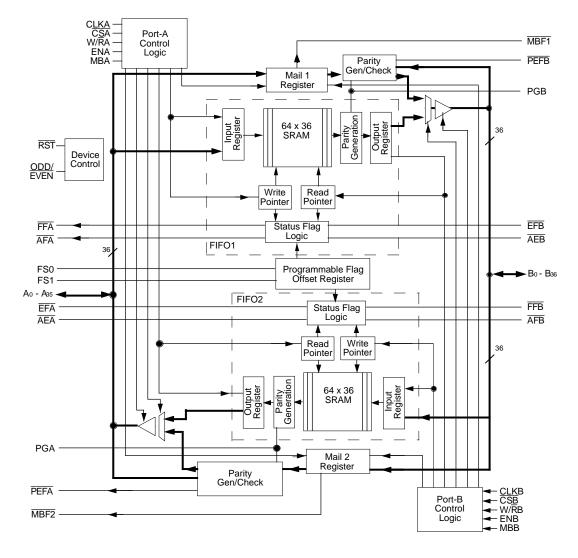
- Free-running CLKA and CLKB can be asynchronous or coincident (simultaneous reading and writing of data on a single clock edge is permitted)
- Two independent clocked FIFOs (64 x 36 storage capacity each) buffering data in opposite directions
- Mailbox bypass Register for each FIFO
- Programmable Almost-Full and Almost-Empty Flags
- Microprocessor interface control logic
- EFA, FFA, AEA, and AFA flags synchronized by CLKA
- EFB, FFB, AEB, and AFB flags synchronized by CLKB
- · Passive parity checking on each port
- Parity generation can be selected for each port

## FUNCTIONAL BLOCK DIAGRAM

- Low-power advanced BiCMOS technology
- Supports clock frequencies up to 67 MHz
- Fast access times of 10ns
- Available in 132-pin plastic quad flat package (PQF) or space-saving 120-pin thin quad flat package (TQFP)
- Industrial temperature range (-40oC to +85oC) is available, tested to military electrical specifications

## **DESCRIPTION:**

The IDT723612 is a monolithic high-speed, low-power BiCMOS bi-directional clocked FIFO memory. It supports clock frequencies up to 67 MHz and has read access times as



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#### **COMMERCIAL TEMPERATURE RANGE**

fast as 10ns. Two independent 64 x 36 dual-port SRAM FIFOs on board the chip buffer data in opposite directions. Each FIFO has flags to indicate empty and full conditions and two programmable flags (almost-full and almost-empty) to indicate when a selected number of words is stored in memory. Communication between each port can bypass the FIFOs via two 36-bit mailbox registers. Each mailbox register has a flag to signal when new mail has been stored. Parity is checked passively on each port and may be ignored if not desired. Parity generation can be selected for data read from each port. Two or more devices can be used in parallel to create wider data paths.

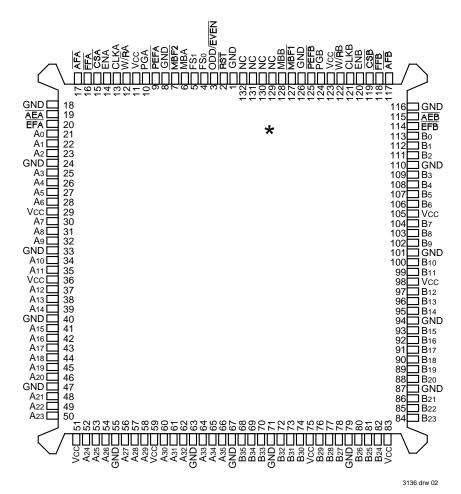
The IDT723612 is a clocked FIFO, which means each port employs a synchronous interface. All data transfers through

a port are gated to the LOW-to-HIGH transition of a port clock by enable signals. The clocks for each port are independent of one another and can be asynchronous or coincident. The enables for each port are arranged to provide a simple bidirectional interface between microprocessors and/or buses with synchronous control.

The full flag ( $\overline{FFA}$ ,  $\overline{FFB}$ ) and almost-full ( $\overline{AFA}$ ,  $\overline{AFB}$ ) flag of a FIFO are two-stage synchronized to the port clock that writes data to its array. The empty flag ( $\overline{EFA}$ ,  $\overline{EFB}$ ) and almost-empty ( $\overline{AEA}$ ,  $\overline{AEB}$ ) flag of a FIFO are two stage synchronized to the port clock that reads data from its array.

The IDT723612 is characterized for operation from 0°C to 70°C.

## PIN CONFIGURATIONS



\*

Electrical pin 1 in center of beveled edge. Pin 1 identifier in corner.

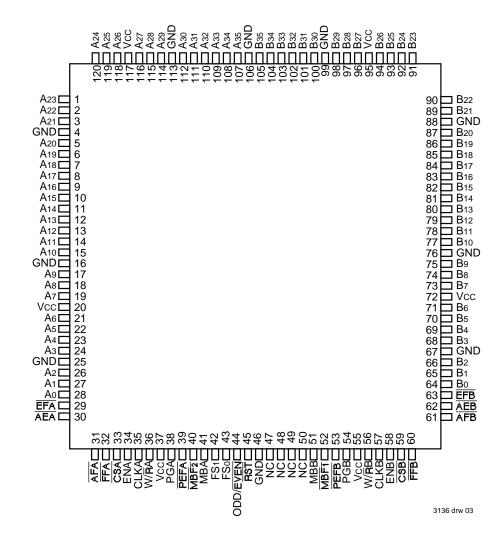
PQFP (PQ132-1, order code: PQF) TOP VIEW

#### Note:

1. NC - No internal connection

2. Uses Yamaichi socket IC51-1324-828

# **PIN CONFIGURATIONS (CONT.)**



TQFP (PN120-1, order code: PF) TOP VIEW

#### Note:

1. NC - No internal connection

# **PIN DESCRIPTION**

Symbol	Name	I/O	Description
A0-A35	Port-A Data	I/O	36-bit bidirectional data port for side A.
ĀĒĀ	Almost-Empty Flag	O (Port A)	Programmable almost-empty flag synchronized to CLKA. It is LOW when the number of words in the FIFO2 is less than or equal to the value in the offset register, X.
AEB	Port-B Almost-Empty Flag	O (PortB)	Programmable almost-full flag synchronized to CLKB. It is LOW when the number of words in FIFO1 is less than or equal to the value in the offset register, X.
ĀFĀ	Port-A Almost-Full Flag	O (Port A)	Programmable almost-full flag synchronized to CLKA. It is LOW when the number of empty locations in FIFO1 is less than or equal to the value in the offset register, X.
AFB	Port-B Almost-Empty Flag	O (Port B)	Programmable almost-full flag synchronized to CLKB. It is LOW when the number of empty locations in FIFO2 is less than or equal to the value in the offset register, X.
B0-B35	Port-B Data.	I/O	36-bit bidirectional data port for side B.
CLKA	Port-A Clock	Ι	CLKA is a continuous clock that synchronizes all data transfers through port- A and can be aynchronous or coincident to CLKB. EFA, FFA, AFA, and AEA are synchronized to the LOW-to-HIGH transition of CLKA.
CLKB	Port-B Clock	Ι	CLKB is a continuous clock that synchronizes all data transfers through port- B and can be asynchronous or coincident to CLKA. EFB, FFB, AFB, and AEB are synchronized to the LOW-to-HIGH transition of CLKB.
ĊSA	Port-A Chip Select	Ι	CSA must be LOW to enable a LOW-to-HIGH transition of CLKA to read or write data on port-A. The A0-A35 outputs are in the high-impedance state when CSA is HIGH.
CSB	Port-B Chip Select	I	$\overline{B}$ must be LOW to enable a LOW-to-HIGH transition of CLKB to read or write data on port-B. The B0-B35 outputs are in the high-impedance state when CSB is HIGH.
EFA	Port-A Empty Flag	O (Port A)	<b>EFA</b> is synchronized to the LOW-to-HIGH transition of CLKA. When <b>EFA</b> is LOW, FIFO2 is empty, and reads from its memory are disabled. Data can be read from FIFO2 to the output register when <b>EFA</b> is HIGH. <b>EFA</b> is forced LOW when the device is reset and is set HIGH by the second LOW-to-HIGH transition of CLKA after data is loaded into empty FIFO2 memory.
EFB	Port-B Empty Flag	O (Port B)	<b>EFB</b> is synchronized to the LOW-to-HIGH transition of CLKB. When <b>EFB</b> is LOW, the FIFO1 is empty, and reads from its memory are disabled. Data can be read from FIFO1 to the output register when <b>EFB</b> is HIGH. <b>EFB</b> is forced LOW when the device is reset and is set HIGH by the second LOW-to-HIGH transition of CLKB after data is loaded into empty FIFO1 memory.
ENA	Port-A Enable	Ι	ENA must be HIGH to enable a LOW-to-HIGH transition of CLKA to read or write data on port-A.
ENB	Port-B Enable	Ι	ENB must be HIGH to enable a LOW-to-HIGH transition of CLKB to read or write data on port-B.
FFA	Port-A Full Flag	O (Port A)	FFA is synchronized to the LOW-to-HIGH transition of CLKA. When FFA is LOW, FIFO1 is full, and writes to its memory are disabled. FFA is forced LOW when the device is reset and is set HIGH by the second LOW-to-HIGH transition of CLKA after reset.
FFB	Port-B Full Flag	O (Port B)	FFB is synchronized to the LOW-to-HIGH transition of CLKB. When FFB is LOW, FIFO2 is full, and writes to its memory are disabled. FFB is forced LOW when the device is reset and is set HIGH by the second LOW-to-HIGH transition of CLKB after reset.
FS1, FS0	Flag-Offset Selects	Ι	The LOW-to-HIGH transition of $\overline{\text{RST}}$ latches the values of FS0 and FS1, which selects one of four preset values for the almost-full flag and almost-empty flag.
MBA	Port-A Mailbox Select	I	A HIGH level on MBA chooses a mailbox register for a port-A read or write operation. When the A0-A35 outputs are active, a HIGH level on MBA selects data from the mail2 register for output, and a LOW level selects FIFO2 output register data for output.

# **PIN DESCRIPTION (CONTINUED)**

SYMBOL	NAME	I/O	DESCRIPTION
MBB	Port-B Mailbox Select	I	A HIGH level on MBB chooses a mailbox register for a port-B read or write operation. When the B0-B35 outputs are active, a HIGH level on MBB selects data from the mail1 register for output, and a LOW level selects FIFO1 output register data for output.
MBF1	Mail1 Register Flag	0	MBF1 is set LOW by a LOW-to-HIGH transition of CLKA that writes data to the mail1 register. Writes to the mail1 register are inhibited while MBF1 is set LOW. MBF1 is set HIGH by a LOW-to-HIGH transition of CLKB when a port-B read is selected and MBB is HIGH. MBF1 is set HIGH when the device is reset.
MBF2	Mail2 Register Flag	0	$\overline{\text{MBF2}}$ is set LOW by a LOW-to-HIGH transition of CLKB that writes data to the mail2 register. Writes to the mail2 register are inhibited while $\overline{\text{MBF2}}$ is set LOW. $\overline{\text{MBF2}}$ is set HIGH by a LOW-to-HIGH transition of CLKA when a port-A read is selected and MBA is HIGH. $\overline{\text{MBF2}}$ is set HIGH when the device is reset.
ODD/ EVEN	Odd/Even Parity Select	I	Odd parity is checked on each port when ODD/EVEN is HIGH, and even parity is checked when ODD/EVEN is LOW. ODD/EVEN also selects the type of parity generated for each port if parity generation is enabled for a read operation.
PEFA	Port-A Parity Error Flag	O (Port A)	When any byte applied to terminals A0-A35 fails parity, PEFA is LOW. Bytes are organized as A0-A8, A9-A17, A18-A26, and A27-A35, with the most significant bit of each byte serving as the parity bit. The type of parity checked is determined by the state of the ODD/EVEN input. The parity trees used to check the A0-A35 inputs are shared by the mail2 register to generate parity if parity generation is selected by PGA. Therefore, if a mail2 read with parity generation is setup by having W/RA LOW, MBA HIGH, and PGA HIGH, the PEFA flag is forcedHIGH regardless of the A0-A35 inputs.
PEFB	Port-B Parity Error Flag	O (Port B)	When any byte applied to terminals B0-B35 fails parity, PEFB is LOW. Bytes are organized as B0-B8, B9-B17, B18-B26, B27-B35 with the most significant bit of each byte serving as the parity bit. The type of parity checked is determined by the state of the ODD/EVEN input. The parity trees used to check the B0-B35 inputs are shared by the mail1 register to generate parity if parity generation is selected by PGB. Therefore, if a mail1 read with parity generation is setup by having W/RB LOW, MBB HIGH, and PGB HIGH, the PEFB flag is forced HIGH regardless of the state of the B0-B35 inputs.
PGA	Port-A Parity	Ι	Parity is generated for data reads from port A when PGA is HIGH. Genera- tion The type of parity generated is selected by the state of the ODD/EVEN input. Bytes are organized as A0-A8, A9-A17, A18-A26, and A27-A35. The generated parity bits are output in the most significant bit of each byte.
PGB	Port-B Parity Generation	Ι	Parity is generated for data reads from port B when PGB s HIGH. The type of parity generated is selected by the state of the ODD/EVEN input. Bytes are organized as B0-B8, B9-B17, B18-B26, and B27-B35. The generated parity bits are output in the most significant bit of each byte.
RST	Reset	Ι	To reset the device, four LOW-to-HIGH transitions of CLKA and four LOW-to- HIGH transitions of CLKB must occur while $\overrightarrow{RST}$ is LOW. This sets the $\overrightarrow{AFA}$ , $\overrightarrow{AFB}$ , $\overrightarrow{MBF1}$ , and $\overrightarrow{MBF2}$ flags HIGH and the $\overrightarrow{EFA}$ , $\overrightarrow{EFB}$ , $\overrightarrow{AEA}$ , $\overrightarrow{AEB}$ , $\overrightarrow{FFA}$ , and $\overrightarrow{FFB}$ flags LOW. The LOW-to-HIGH transition of $\overrightarrow{RST}$ latches the status of the FS1 and FS0 inouts to select almost-full and almost-empty flag offset.
W/RA	Port-A Write/Read Select	Ι	A HIGH selects a write operation and a LOW selects a read operation on port A for a LOW-to-HIGH transition of CLKA. The A0-A35 outputs are in the high-impedance state when W/RA is HIGH.
W/RB	Port-B Write/Read Select	Ι	A HIGH selects a write operation and a LOW selects a read operation on port B for a LOW-to-HIGH transition of CLKB. The B0-B35 outputs are in the high-impedance state when W/RB is HIGH.

# ABSOLUTE MAXIMUM RATINGS OVER OPERATING FREE-AIR TEMPERATURE RANGE (UNLESS OTHERWISE NOTED)<sup>(2)</sup>

Symbol	Rating	Commercial	Unit
Vcc	Supply Voltage Range	-0.5 to 7	V
VI <sup>(2)</sup>	Input Voltage Range	-0.5 to Vcc+0.5	V
V0 <sup>(2)</sup>	Output Voltage Range	-0.5 to Vcc+0.5	V
Ік	Input Clamp Current, (VI < 0 or VI > VCC)	±20	mA
Іок	Output Clamp Current, (Vo < 0 or Vo > Vcc)	±50	mA
Ιουτ	Continuous Output Current, (Vo = 0 to Vcc)	±50	mA
Icc	Continuous Current Through Vcc or GND	±500	mA
ТА	Operating Free Air Temperature Range	0 to 70	°C
TSTG	Storage Temperature Range	-65 to 150	°C

Notes:

- Stresses beyond those listed under "Absolute Maximum Ratings" may cause permanent damage to the device. These are stress ratings only and functional operation of the device at these or any other conditions beyond those indicated under "Recommended Operating Conditions" is not implied. Exposure to absolute-maximum-rated conditions for extended periods may affect device reliability.
- 2. The input and output voltage ratings may be exceeded provided the input and output current ratings are observed.

# **RECOMMENDED OPERATING CONDITIONS**

Symbol	Parameter	Min.	Max.	Unit
VCC	Supply Voltage	4.5	5.5	V
VIH	HIGH Level Input Voltage	2	I	V
VIL	LOW-Level Input Voltage	_	0.8	V
IOH	HIGH-Level Output Current	_	-4	mA
IOL	LOW-Level Output Current	_	8	mA
ТА	Operating Free-air Temperature	0	70	°C

# ELECTRICAL CHARACTERISTICS OVER RECOMMENDED OPERATING FREE-AIR TEMPERATURE RANGE (UNLESS OTHERWISE NOTED)

Parameter		Test Conditions	Min.	Typ. <sup>(1)</sup>	Max.	Unit
Vон	VCC = 4.5V,	IOH = -4 mA	2.4			V
Vol	VCC = 4.5 V,	IOL = 8 mA			0.5	V
ILI	VCC = 5.5 V,	VI = VCC or 0			±50	μA
Ilo	VCC = 5.5 V,	Vo = Vcc or 0			±50	μA
Icc	Vcc 5.5 V,	IO = 0 mA, VI = VCC or GND			1	mA
CIN	VI= 0,	f = 1 MHz		4		pF
Соит	Vo = 0,	f = 1 MHZ		8		pF

## Note:

1. All typical values are at VCC = 5 V, TA =  $25^{\circ}$ C.

# DC ELECTRICAL CHARACTERISTICS OVER RECOMMENDED RANGES OF SUPPLY VOLTAGE AND OPERATING FREE-AIR TEMPERATURE

		IDT723	612L15	IDT723	612L20	IDT723		
Symbol	Parameter	Min.	Max.	Min.	Max.	Min.	Max.	Unit
fs	Clock Frequency, CLKA or CLKB	-	66.7	_	50	-	33.4	MHz
tCLK	Clock Cycle Time, CLKA or CLKB	15	_	20	-	30	_	ns
<b>t</b> CLKH	Pulse Duration, CLKA and CLKB HIGH	6	_	8	-	12	_	ns
<b>t</b> CLKL	Pulse Duration, CLKA and CLKB LOW	6	-	8	-	12	_	ns
tDS	Setup Time, A0-A35 before CLKA <sup>↑</sup> and B0-B35 before CLKB <sup>↑</sup>	4	-	5	-	6	-	ns
tENS1	Setup Time, $\overline{CSA}$ , W/ $\overline{R}A$ before CLKA $\uparrow$ ; $\overline{CSB}$ , W/ $\overline{R}B$ before CLKB $\uparrow$	6	-	6	-	7	-	ns
tENS2	Setup Time, ENA, before CLKA <sup>↑</sup> ; ENB before CLKB <sup>↑</sup>	4	-	5	-	6	-	ns
tENS3	Setup Time, MBA before CLKA <sup>↑</sup> : MBB before CLKB <sup>↑</sup>	4	-	5	-	6	-	ns
tPGS	Setup Time, ODD/EVEN and PGA before CLKA↑; ODD/EVEN and PGB before CLKB↑ <sup>(1)</sup>	4	-	5	-	6	_	ns
<b>t</b> RSTS	Setup Time, $\overline{\text{RST}}$ LOW before CLKA <sup>↑</sup> or CLKB <sup>↑(2)</sup>		-	6	-	7	-	ns
tFSS	Setup Time, FS0/FS1 before RST HIGH	5	-	6	-	7	-	ns
tDH	Hold Time, A0-A35 after CLKA↑ and B0-B35 after CLKB↑	2.5	-	2.5	-	2.5	-	ns
tENH1	Hold Time, CSA W/RA after CLKA1; CSB, W/RB after CLKB1	2	-	2	-	2	-	ns
tENH2	Hold Time, ENA, after CLKA↑; ENB after CLKB↑	2.5	_	2.5	-	2.5	_	ns
tenh3	Hold Time, MBA after CLKA <sup>↑</sup> ; MBB after CLKB <sup>↑</sup>	1	-	1	-	1	_	ns
tpgh	Hold Time, ODD/EVEN and PGA after CLKA <sup>↑</sup> ; ODD/EVEN and PGB after CLKB <sup>↑(1)</sup>	1	-	1	-	1	-	ns
trsth	Hold Time, $\overline{\text{RST}}$ LOW after CLKA <sup>↑</sup> or CLKB <sup>↑(2)</sup>	5	_	6	-	7	_	ns
tFSH	Hold Time, FS0 and FS1 after RST HIGH	4	_	4	_	4	_	ns
tskew1 <sup>(3)</sup>	Skew Time, between CLKA <sup>↑</sup> and CLKB <sup>↑</sup> for EFA, EFB, FFA, and FFB	8	-	8	-	10	-	ns
tskew2 <sup>(3)</sup>	Skew Time, between CLKA $\uparrow$ and CLKB $\uparrow$ For AEA, AEB, AFA, and AFB	9	-	16	-	20	-	ns

## Notes:

- 1. Only applies for a clock edge that does a FIFO read.
- 2. Requirement to count the clock edge as one of at least four needed to reset a FIFO.
- 3. Skew time is not a timimg constraint for proper device operation and is only included to illustrate the timing relationship between CLKA cycle and CLKB cycle.

# SWITCHING CHARACTERISTICS OVER RECOMMENDED RANGES OF SUPPLY VOLTAGE AND OPERATING FREE-AIR TEMPERATURE, CL = 30pF

		IDT723	612L15	IDT723	612L20	IDT723		
Symbol	Parameter	Min.	Max.	Min.	Max.	Min.	Max.	Unit
tA	Access Time, CLKA↑ to A0-A35 and CLKB↑ to B0-B35	2	10	2	12	2	15	ns
tWFF	Propagation Delay Time, CLKA↑ to FFA and CLKB↑ to FFB	2	10	2	12	2	15	ns
tref	Propagation Delay Time, CLKA↑ to EFA and and CLKB↑ to EFB	2	10	2	12	2	15	ns
<b>t</b> PAE	Propagation Delay Time, CLKA↑ to ĀĒĀ and CLKB↑ to ĀĒB	2	10	2	12	2	15	ns
<b>t</b> PAF	Propagation Delay Time, CLKA↑ to AFA and CLKB↑ to AFB	2	10	2	12	2	15	ns
<b>t</b> PMF	Propagation Delay Time, CLKA <sup>↑</sup> to MBF1 LOW or MBF2 HIGH and CLKB <sup>↑</sup> to MBF2 LOW or MBF1 HIGH	1	9	1	12	1	15	ns
<b>t</b> PMR	Propagation Delay Time, CLKA $\uparrow$ to B0-B35 $^{(1)}$ and CLKB $\uparrow$ to A0-A35 $^{(2)}$	3	11	3	13	3	15	ns
tMDV	Propagation Delay Time, MBA to A0-A35 valid and MBB to B0-B35 valid		11	1	11.5	1	12	ns
<b>t</b> PDPE	Propagation Delay Time, A0-A35 valid to PEFA valid; B0-B35 valid to PEFB valid	3	10	3	11	3	13	ns
<b>t</b> POPE	Propagation Delay Time, ODD/EVEN to PEFA and PEFB	3	11	3	12	3	14	ns
tpopb <sup>(3)</sup>	Propagation Delay Time, ODD/EVEN to parity bits (A8, A17, A26, A35) and (B8, B17, B26, B35)	2	11	2	12	2	14	ns
<b>t</b> PEPE	Propagation Delay Time, W/RA, CSA, ENA, MBA or PGA to PEFA; W/RB, CSB, ENB. MBB, PGB to PEFB	1	11	1	12	1	14	ns
tpepb <sup>(3)</sup>	Propagation Delay Time, W/RA, CSA, ENA, MBA or PGA to parity bits (A8, A17, A26, A35); W/RB, CSB, ENB. MBB or PGB to parity bits (B8, B17, B26, B35		12	3	13	3	14	ns
trsf	Propagation Delay Time, RST to (AEA, AEB) LOW and (AFA, AFB, MBF1, MBF2) HIGH	1	15	1	20	1	30	ns
ten	Enable Time, $\overline{CSA}$ and $W/\overline{R}A$ LOW to A0-A35 active and $\overline{CSB}$ LOW and $W/\overline{R}B$ HIGH to B0-B35 active	2	10	2	12	2	14	ns
tDIS	Disable Time, $\overline{CSA}$ or W/ $\overline{R}A$ HIGH to A0-A35 at high impedance and $\overline{CSB}$ HIGH or W/ $\overline{R}B$ LOW to B0-B35 at high impedance	1	8	1	9	1	11	ns

### Notes:

3. Only applies when reading data from a mail register.

<sup>1.</sup> Writing data to the mail1 register when the B0-B35 outputs are active and MBB is HIGH.

<sup>2.</sup> Writing data to the mail2 register when the A0-A35 outputs are active and MBA is HIGH.

## SIGNAL DESCRIPTIONS

## RESET

The IDT723612 is reset by taking the reset ( $\overline{\text{RST}}$ ) input LOW for at least four port-A clock (CLKA) and four port-B clock (CLKB) LOW-to-HIGH transitions. The reset input can switch asynchronously to the clocks. A device reset initializes the internal read and write pointers of each FIFO and forces the full flags ( $\overline{\text{FFA}}$ ,  $\overline{\text{FFB}}$ ) LOW, the empty flags ( $\overline{\text{EFA}}$ ,  $\overline{\text{EFB}}$ ) LOW, the almost-empty flags ( $\overline{\text{AEA}}$ ,  $\overline{\text{AEB}}$ ) LOW and the almost-full flags ( $\overline{\text{AFA}}$ ,  $\overline{\text{AFB}}$ ) HIGH. A reset also forces the mailbox flags ( $\overline{\text{MBF1}}$ ,  $\overline{\text{MBF2}}$ ) HIGH. After a reset,  $\overline{\text{FFA}}$  is set HIGH after two LOW-to-HIGH transitions of CLKA and  $\overline{\text{FFB}}$  is set HIGH after two LOW-to-HIGH transitions of CLKB. The device must be reset after power up before data is written to its memory.

FS1	FS0	RST	ALMOST-FULL AND ALMOST-EMPTY FLAG OFFSET REGISTER (X)
Н	Н	${\leftarrow}$	16
Н	L	$\leftarrow$	12
L	н	$\uparrow$	8
L	L	$\uparrow$	4

Table 1. Flag Programming

A LOW-to-HIGH transition on the  $\overline{\text{RST}}$  input loads the almost-full and almost-empty registers (X) with the values selected by the flag-select (FS0, FS1) inputs. The values that can be loaded into the registers are shown in Table 1.

## **FIFO WRITE/READ OPERATION**

The state of port-A data A0-A35 outputs is controlled by the port-A chip select ( $\overline{CSA}$ ) and the port-A write/read select (W/RA). The A0-A35 outputs are in the high-impedance state when either  $\overline{CSA}$  or W/RA is HIGH. The A0-A35 outputs are active when both  $\overline{CSA}$  and W/RA are LOW.

Data is loaded into FIFO1 from the A0-A35 inputs on a LOW-to-HIGH transition of CLKA when  $\overline{CSA}$  is LOW, W/RA is HIGH, ENA is HIGH, MBA is LOW, and  $\overline{FFA}$  is HIGH. Data is read from FIFO2 to the A0-A35 outputs by a LOW-to-HIGH transition of CLKA when  $\overline{CSA}$  is LOW, W/RA is LOW, ENA is HIGH, MBA is LOW, and  $\overline{EFA}$  is HIGH (see Table 2).

The port-B control signals are identical to those of port A. The state of the port-B data (B0-B35) outputs is controlled by the port-B chip select ( $\overline{CSB}$ ) and the port-B write/read select (W/RB). The B0-B35 outputs are in the high-impedance state when either  $\overline{CSB}$  or W/RB is HIGH. The B0-B35 outputs are active when both  $\overline{CSB}$  and W/RB are LOW.

Data is loaded into FIFO2 from the B0-B35 inputs on a LOW-to-HIGH transition of CLKB when  $\overline{CSB}$  is LOW, W/RB is HIGH, ENB is HIGH, MBB is LOW, and  $\overline{FFB}$  is HIGH. Data is read from FIFO1 to the B0-B35 outputs by a LOW-to-HIGH

CSA	W/RA	ENA	MBA	CLKA	A0-A35 Outputs	Port Functions
Н	Х	Х	Х	Х	In High-Impedance State	None
L	Н	L	Х	Х	In High-Impedance State	None
L	Н	Н	L	↑	In High-Impedance State	FIFO1 Write
L	Н	Н	Н	↑	In High-Impedance State	Mail1 Write
L	L	L	L	Х	Active, FIFO2 Output Register	None
L	L	Н	L	↑	Active, FIFO2 Output Register	FIFO2 Read
L	L	L	Н	Х	Active, Mail2 Register	None
L	L	Н	Н	$\uparrow$	Active, Mail2 Register	Mail2 Read (Set MBF2 HIGH)

Table 2. Port-A Enable Function Table

CSB	W/RB	ENB	MBB	CLKB	B0-B35 Outputs	Port Functions
Н	Х	Х	Х	Х	In High-Impedance State	None
L	Н	L	Х	Х	In High-Impedance State	None
L	Н	Н	L	↑	In High-Impedance State	FIFO2 Write
L	Н	Н	Н	↑	In High-Impedance State	Mail2 Write
L	L	L	L	Х	Active, FIFO1 Output Register	None
L	L	Н	L	↑	Active, FIFO1 Output Register	FIFO1 read
L	L	L	Н	Х	Active, Mail1 Register	None
L	L	Н	Н	↑	Active, Mail1 Register	Mail1 Read (Set MBF1 HIGH)

### Table 3. Port-B Enable Function Table

transition of CLKB when CSB is LOW, W/RB is LOW, ENB is HIGH, MBB is LOW, and EFB is HIGH (see Table 3).

The setup and hold time constraints to the port clocks for the port chip selects ( $\overline{CSA}$ ,  $\overline{CSB}$ ) and write/read selects (W/  $\overline{R}A$ , W/ $\overline{R}B$ ) are only for enabling write and read operations and are not related to high-impedance control of the data outputs. If a port enable is LOW during a clock cycle, the port chip select and write/read select may change states during the setup and hold time window of the cycle.

## SYNCHRONIZED FIFO FLAGS

Each FIFO is synchronized to its port clock through two flip-flop stages. This is done to improve flag reliability by reducing the probability of metastable events on the output when CLKA and CLKB operate asynchronously to one another, EFA, AEA, FFA, and AFA are synchronized by CLKA. EFB, AEB, FFB, and AFB are synchronized to CLKB. Tables 4 and 5 show the relationship of each port flag to FIFO1 and FIFO2.

## EMPTY FLAGS (EFA, EFB)

The empty flag of a FIFO is synchronized to the port clock that reads data from its array. When the empty flag is HIGH, new data can be read to the FIFO output register. When the empty flag is LOW, the FIFO is empty and attempted FIFO reads are ignored.

The read pointer of a FIFO is incremented each time a new word is clocked to the output register. The state machine that controls an empty flag monitors a write-pointer and readpointer comparator that indicates when the FIFO SRAM status is empty, empty+1, or empty+2. A word written to a FIFO can be read to the FIFO output register in a minimum of three cycles of the empty flag synchronizing clock. Therefore, an empty flag is LOW if a word in memory is the next data to be sent to the FIFO output register and two cycles of the port clock that reads data from the FIFO have not elapsed since the time the word was written. The empty flag of the FIFO is set HIGH by the second LOW-to-HIGH transition of the synchronizing clock, and the new data word can be read to the FIFO output register in the following cycle.

Number of Words	•	ronized LKB	Synchronized to CLKA		
in the FIFO1 <sup>(1)</sup>	EFB	AEB	AFA	FFA	
0	L	L	Н	Н	
1 to X	Н	L	Н	Н	
(X+1) to [64-(X+1)]	Н	Н	Н	Н	
(64-X) to 63	Н	Н	L	Н	
64	Н	Н	L	L	

## Table 4. FIFO1 Flag Operation

	Synch	ronized	Synchr	onized	
Number of Words	to C	LKB	to CLKA		
in the FIFO <sup>(1)</sup>	EFA	ĀĒĀ	AFB	FFB	
0	L	L	Н	Н	
1 to X	н	L	Н	Н	
(X+1) to [64-(X+1)]	Н	Н	Н	н	

## Table 5. FIFO2 Flag Operation

Н

Н

### Note:

X is the value in the almost-empty flag and almost-full flag offset register. 1.

A LOW-to-HIGH transition on an empty flag synchronizing clock begins the first synchronization cycle of a write if the clock transition occurs at time tSKEW1 or greater after the write. Otherwise, the subsequent clock cycle can be the first synchronization cycle.

## FULL FLAG (FFA, FFB)

The full flag of a FIFO is synchronized to the port clock that writes data to its array. When the full flag is HIGH, a memory location is free in the SRAM to receive new data. No memory locations are free when the full flag is LOW and attempted writes to the FIFO are ignored.

Each time a word is written to a FIFO, the write pointer is incremented. The state machine that controls a full flag monitors a write-pointer and read pointer comparator that indicates when the FIFO SRAM status is full, full-1, or full-2. From the time a word is read from a FIFO, the previous memory location is ready to be written in a minimum of three cycles of the full flag synchronizing clock. Therefore, a full flag is LOW if less than two cycles of the full flag synchronizing clock have elapsed since the next memory write location has been read. The second LOW-to-HIGH transition on the full flag synchronization clock after the read sets the full flag HIGH and the data can be written in the following clock cycle.

A LOW-to-HIGH transition on a full flag synchronizing clock begins the first synchronization cycle of a read if the clock transition occurs at time tSKEW1 or greater after the read. Otherwise, the subsequent clock cycle can be the first synchronization cycle.

## ALMOST EMPTY FLAGS (AEA, AEB)

(64-X) to 63

64

The almost-empty flag of a FIFO is synchronized to the port clock that reads data from its array. The state machine that controls an almost-empty flag monitors a write-pointer comparator that indicates when the FIFO SRAM status is almost empty, almost empty+1, or almost empty+2. The almost-empty state is defined by the value of the almost-full and almost-empty offset register (X). This register is loaded with one of four preset values during a device reset (see Reset above). An almost-empty flag is LOW when the FIFO contains

Н

н

Н

L

L

L

X or less words in memory and is HIGH when the FIFO contains (X+1) or more words.

Two LOW-to-HIGH transitions of the almost-empty flag synchronizing clocks are required after a FIFO write for the almost-empty flag to reflect the new level of fill. Therefore, the almost-empty flag of a FIFO containing (X+1) or more words remains LOW if two cycles of the synchronizing clock have not elapsed since the write that filled the memory to the (X+1) level. An almost-empty flag is set HIGH by the second LOW-to-HIGH transition of the synchronizing clock after the FIFO write that fills memory to the (X+1) level. A LOW-to-HIGH transition of an almost-empty flag synchronizing clock begins the first synchronization cycle if it occurs at time tSKEW2 or greater after the write that fills the FIFO to (X+1) words. Otherwise, the subsequent synchronizing clock cycle can be the first synchronization cycle (see Figure 6 and 7).

## ALMOST FULL FLAGS (AFA, AFB)

The almost-full flag of a FIFO is synchronized to the port clock that writes data to its array. The state machine that controls an almost-full flag monitors a write-pointer and readpointer comparator that indicates when the FIFO SRAM status is almost full, almost full-1, or almost full-2. The almostfull state is defined by the value of the almost-full and almostempty offset register (X). This register is loaded with one of four preset values during a device reset (see Reset above). An almost-full flag is LOW when the FIFO contains (64-X) or more words in memory and is HIGH when the FIFO contains [64-(X+1)] or less words.

Two LOW-to-HIGH transitions of the almost-full flag synchronizing clock are required after a FIFO read for the almost-full flag to reflect the new level of fill. Therefore, the almost-full flag of a FIFO containing [64-(X+1)]or less words remains LOW if two cycles of the synchronizing clock have not elapsed since the read that reduced the number of words in memory to [64-(X+1)]. An almost-full flag is set HIGH by the second LOW-to-HIGH transition of the synchronizing clock after the FIFO read that reduces the number of words in memory to [64-(X+1)]. A second LOW-to-HIGH transition of an almost-full flag synchronizing clock begins the first synchronization cycle if it occurs at time tSKEW2 or greater after the read that reduces the number of words in memory to [64-(X+1)]. Otherwise, the subsequent synchronizing clock cycle can be the first synchronization cycle (see Figure 13 and 14).

## MAILBOX REGISTERS

Each FIFO has a 36-bit bypass register to pass command and control information between port A and port B without putting it in queue. The mailbox-select (MBA, MBB) inputs choose between a mail register and a FIFO for a port data transfer operation. A LOW-to-HIGH transition on CLKA writes A0-A35 data to the mail1 register when a port-A write is selected by  $\overline{CSA}$ , W/RA, and ENA and MBA HIGH. A LOWto-HIGH transition on CLKB writes B0-B35 data to the mail2 register when a port-B write is selected by  $\overline{CSB}$ , W/RB, and ENB and MBB is HIGH. Writing data to a mail register sets the corresponding flag ( $\overline{MBF1}$  or  $\overline{MBF2}$ ) LOW. Attempted writes to a mail register are ignored while the mail flag is LOW. When a port's data outputs are active, the data on the bus comes from the FIFO output register when the port mailbox-select input (MBA, MBB) is LOW and from the mail register when the port mailbox-select input is HIGH. The mail1 register flag (MBF1) is set HIGH by a LOW-to-HIGH transition on CLKB when a port-B read is selected by CSB, W/RB, and ENB and MBB is HIGH. The mail2 register flag (MBF2) is set HIGH by a LOW-to-HIGH transition on CLKA when port-A read is selected by CSA, W/RA, and ENA and MBA is HIGH. The data in a mail register remains intact after it is read and changes only when new data is written to the register.

#### **PARITY CHECKING**

The port-A inputs (A0-A35) and port-B inputs (B0-B35) each have four parity trees to check the parity of incoming (or outgoing) data. A parity failure on one or more bytes of the input bus is reported by a LOW level on the port parity error flag (PEFA, PEFB). Odd or even parity checking can be selected, and the parity error flags can be ignored if this feature is not desired.

Parity status is checked on each input bus according to the level of the odd/even parity (ODD/EVEN) select input. A parity error on one or more bytes of a port is reported by a LOW level on the corresponding port parity error flag (PEFA, PEFB) output. Port-A bytes are arranged as A0-A8, A9-A17, A18-A26, and A27-A35 with the most significant bit of each byte used as the parity bit. Port-B bytes are arranged as B0-B8, B9-B17, B18-B26, and B27-B35, with the most significant bit of each byte used as the parity bit. When odd/even parity is selected, a port parity error flag (PEFA, PEFB) is LOW if any byte on the port has an odd/even number of LOW levels applied to the bits.

The four parity trees used to check the A0-A35 inputs are shared by the mail2 register when parity generation is selected for port-A reads (PGA = HIGH). When a port-A read from the mail2 register with parity generation is selected with W/RA LOW, CSA LOW, ENA HIGH, MBA HIGH, and PGA HIGH, the port-A parity error flag (PEFA) is held HIGH regardless of the levels applied to the A0-A35 inputs. Likewise, the parity trees used to check the B0-B35 inputs are shared by the mail1 register when parity generation is selected for port-B reads (PGB = HIGH). When a port-B read from the mail1 register with parity generation is selected with W/RB LOW, CSB LOW, ENB HIGH, MBB HIGH, and PGB HIGH, the port-B parity error flag (PEFB) is held HIGH regardless of the levels applied to the B0-B35 inputs.

### PARITY GENERATION

A HIGH level on the port-A parity generate select (PGA) or port-B parity generate select (PGB) enables the IDT723612 to generate parity bits for port reads from a FIFO or mailbox register. Port-A bytes are arranged as A0-A8, A9-A17, A18-26, and A27-A35, with the most significant bit of each byte used as the parity bit. Port-B bytes are arranged as B0-B8, B9-B17, B18-B26, and B27-B35, with the most significant bit of each byte used as the parity bit. A write to a FIFO or mail register stores the levels applied to all thirty-six inputs regardless of the state of the parity generate select (PGA, PGB)

inputs. When data is read from a port with parity generation selected, the lower eight bits of each byte are used to generate a parity bit according to the level on the ODD/ $\overline{\text{EVEN}}$  select. The generated parity bits are substituted for the levels originally written to the most significant bits of each byte as the word is read to the data outputs.

Parity bits for FIFO data are generated after the data is read from SRAM and before the data is written to the output register. Therefore, the port-A parity generate select (PGA) and odd/even parity select (ODD/EVEN) have setup and hold time constraints to the port-A clock (CLKA) and the port-B parity generate select (PGB) and ODD/EVEN have setup and hold-time constraints to the port-B clock (CLKB). These

timing constraints only apply for a rising clock edge used to read a new word to the FIFO output register.

The circuit used to generate parity for the mail1 data is shared by the port-B bus (B0-B35) to check parity and the circuit used to generate parity for the mail2 data is shared by the port-A bus (A0-A35) to check parity. The shared parity trees of a port are used to generate parity bits for the data in a mail register when the port write/read select (W/RA, W/RB) input is LOW, the port mail select (MBA, MBB) input is HIGH, chip select (CSA, CSB) is LOW, enable (ENA, ENB) is HIGH, and port parity generate select (PGA, PGB) is HIGH. Generating parity for mail register data does not change the contents of the register.

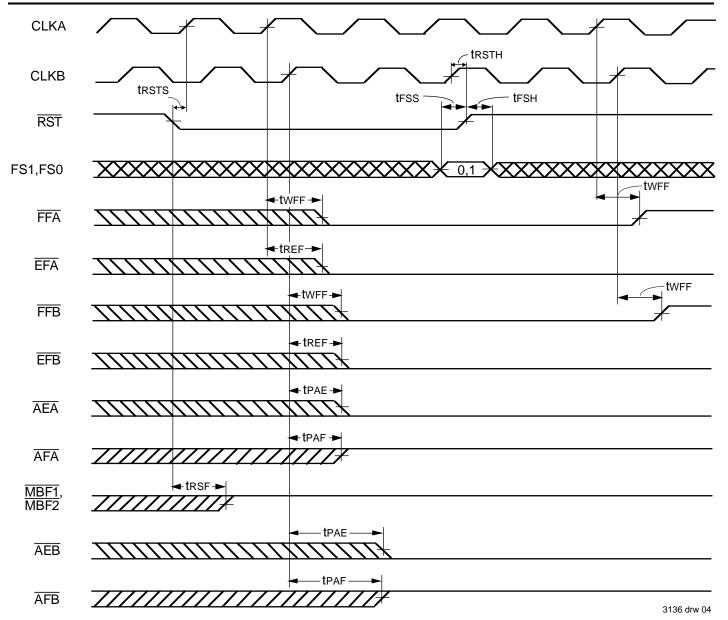
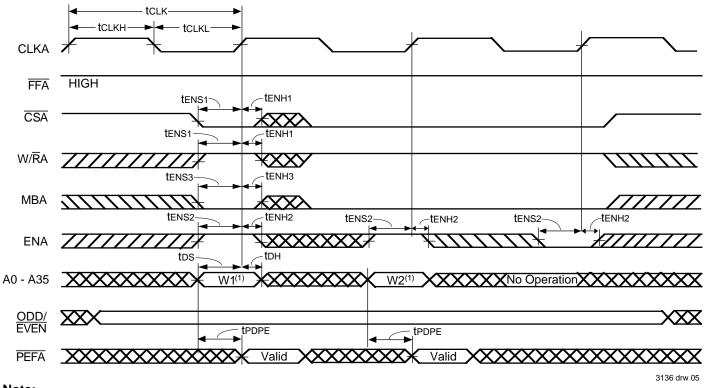


Figure 1. Device Reset Loading the X Register with the Value of Eight



1. Written to FIFO1



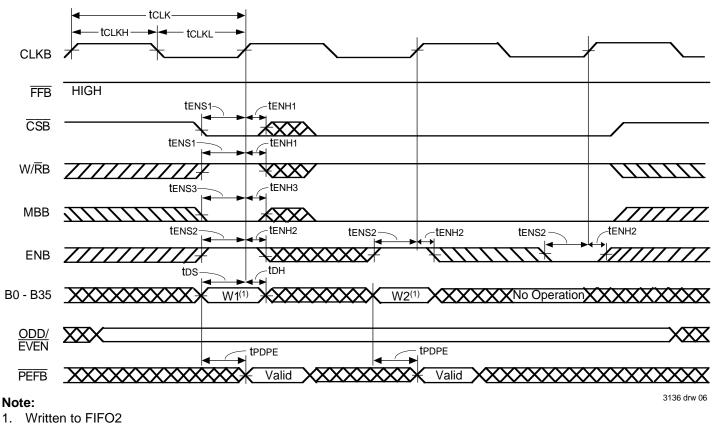
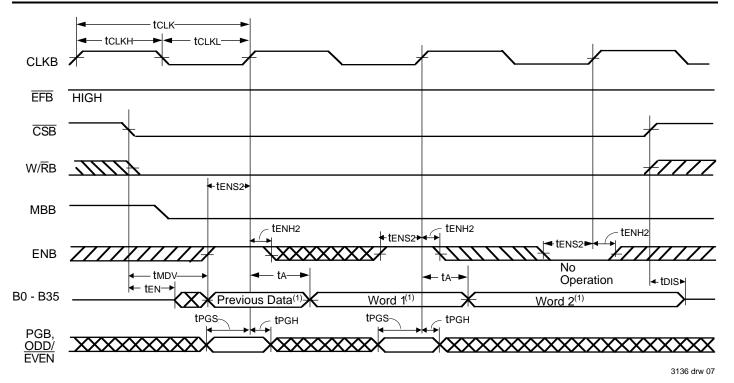
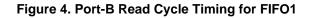
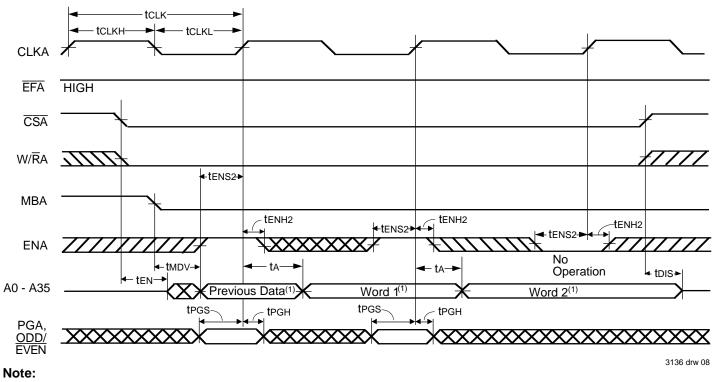


Figure 3. Port-B Write Cycle Timing for FIFO2



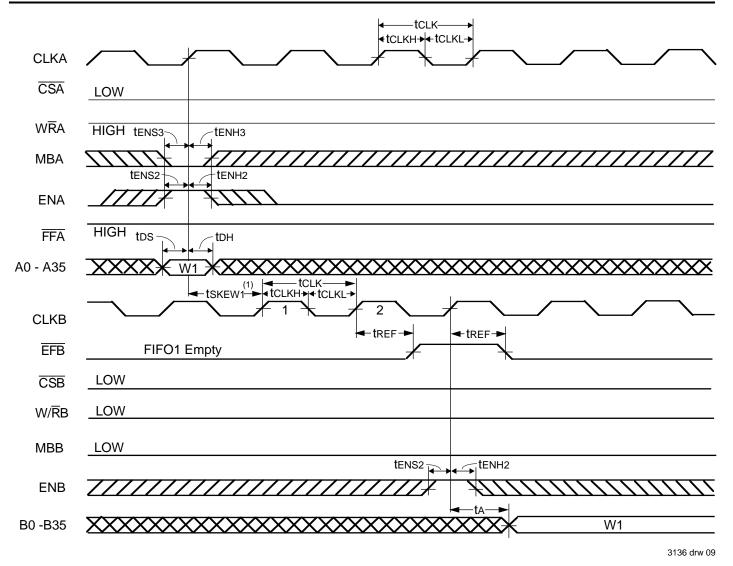
1. Read from FIFO1





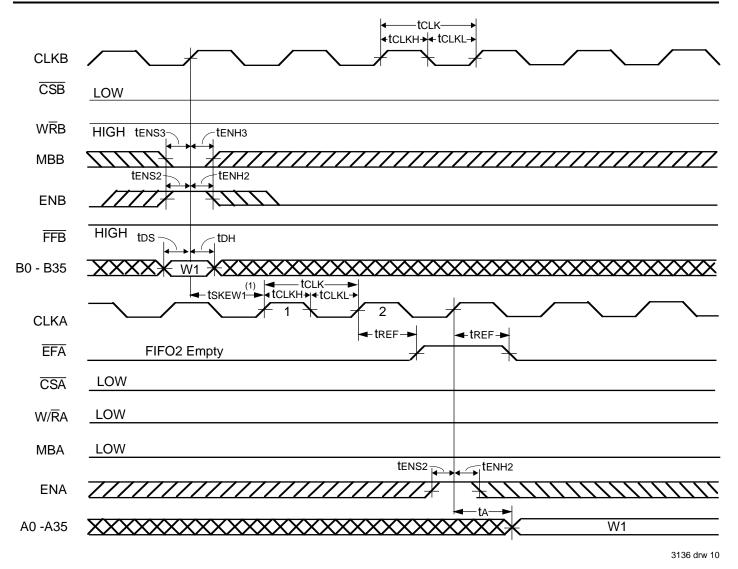
1. Read from FIFO2





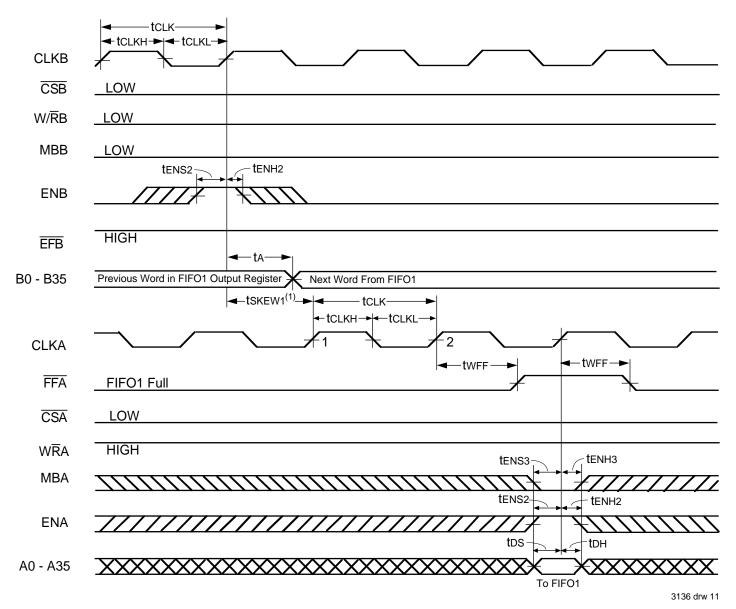
 tSKEW1 is the minimum time between a rising CLKA edge and a rising CLKB edge for EFB to transition HIGH in the next CLKB cycle. If the time between the rising CLKA edge and rising CLKB edge is less than tSKEW1, then the transition of EFB HIGH may occur one CLKB cycle later than shown.

## Figure 6. EFB Flag Timing and First Data Read when FIFO1 is Empty



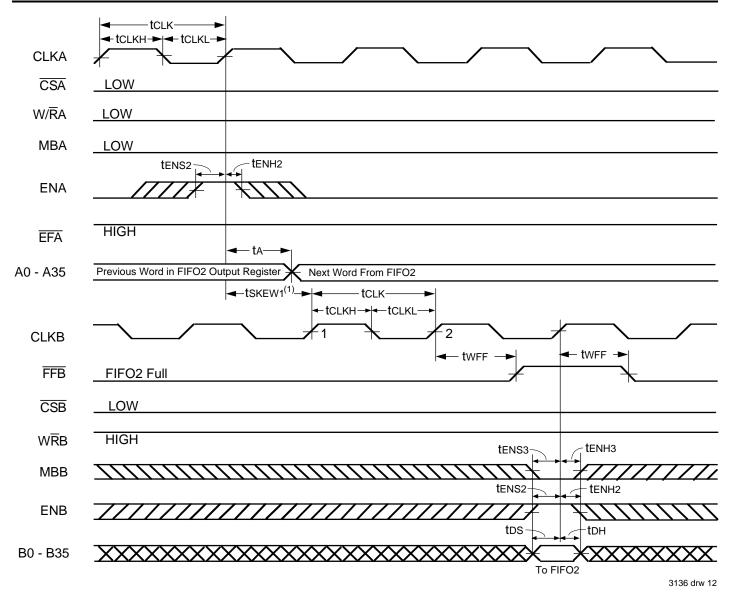
 tSKEW1 is the minimum time between a rising CLKB edge and a rising CLKA edge for EFA to transition HIGH in the next CLKA cycle. If the time between the rising CLKB edge and rising CLKA edge is less than tSKEW1, then the transition of EFA HIGH may occur one CLKA cycle later than shown.

## Figure 7. EFA Flag Timing and First Data Read when FIFO2 is Empty



 tSKEW1 is the minimum time between a rising CLKB edge and a rising CLKA edge for FFA to transition HIGH in the next CLKA cycle. If the time between the rising CLKB edge and rising CLKA edge is less than tSKEW1, then FFA may transition HIGH one CLKA cycle later than shown.

## Figure 8. FFA Flag Timing and First Available Write when FIFO1 is Full.



 tSKEW1 is the minimum time between a rising CLKA edge and a rising CLKB edge for FFB to transition HIGH in the next CLKB cycle. If the time between the rising CLKA edge and rising CLKB edge is less than tSKEW1, then FFB may transition HIGH one CLKB cycle later than shown.

## Figure 9. FFB Flag Timing and First Available Write when FIFO2 is Full

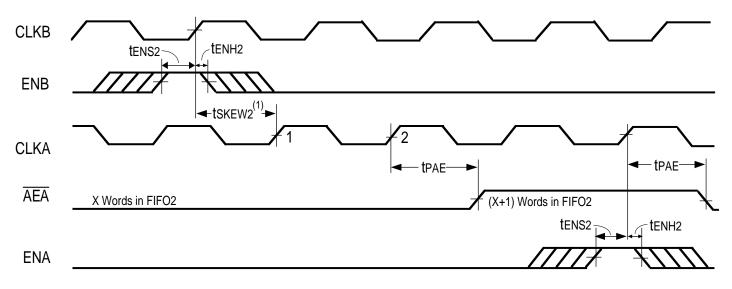
CLKA	
ENA	
CLKB	
AEB	X Word in FIFO1
ENB	tENS2

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#### Notes:

- 1. tSKEW2 is the minimum time between a rising CLKA edge and a rising CLKB edge for AEB to transition HIGH in the next CLKB cycle. If the time between the rising CLKA edge and rising CLKB edge is less than tSKEW2, then AEB may transition HIGH one CLKB cycle later than shown.
- 2. FIFO1 Write ( $\overline{CSA}$  = LOW, W/ $\overline{RA}$  = HIGH, MBA = LOW), FIFO1 read ( $\overline{CSB}$  = LOW, W/ $\overline{RB}$  = LOW, MBB = LOW).

## Figure 10. Timing for AEB when FIFO1 is Almost Empty

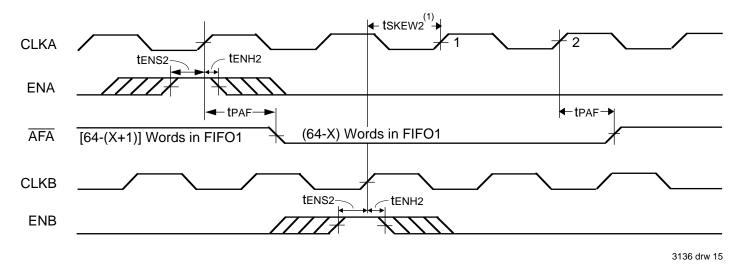


#### Notes:

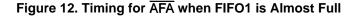
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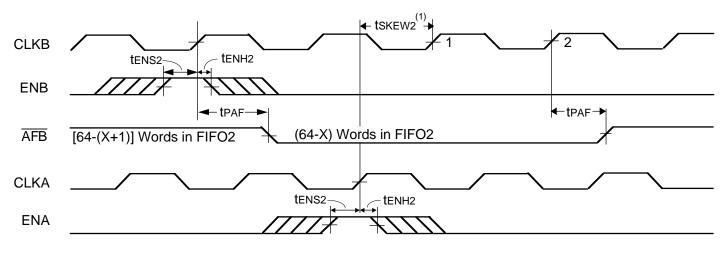
- tSKEW2 is the minimum time between a rising CLKB edge and a rising CLKA edge for AEA to transition HIGH in the next CLKA cycle. If the time between the rising CLKB edge and rising CLKA edge is less than tSKEW2, then AEA may transition HIGH one CLKA cycle later than shown.
- 2. FIFO2 Write ( $\overline{CSB}$  = LOW, W/ $\overline{RB}$  = HIGH, MBB = LOW), FIFO2 read ( $\overline{CSA}$  = LOW, W/ $\overline{RA}$  = LOW, MBA = LOW).

## Figure 11. Timing for AEA when FIFO2 is Almost Empty



- tSKEW2 is the minimum time between a rising CLKA edge and a rising CLKB edge for AFA to transition HIGH in the next CLKA cycle. If the time between the rising CLKA edge and rising CLKB edge is less than tSKEW2, then AFA may transition HIGH one CLKB cycle later than shown.
- 2. FIFO1 Write ( $\overline{CSA} = LOW$ ,  $\overline{W/RA} = HIGH$ , MBA = LOW), FIFO1 read ( $\overline{CSB} = LOW$ ,  $W/\overline{RB} = LOW$ , MBB = LOW).



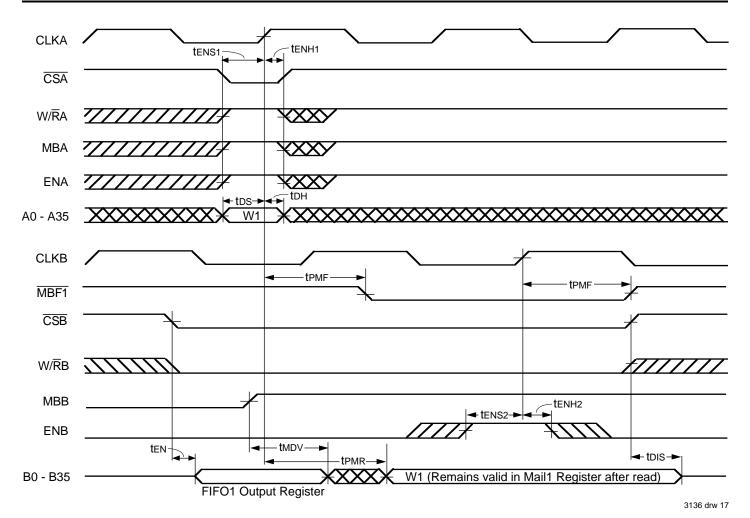


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### Notes:

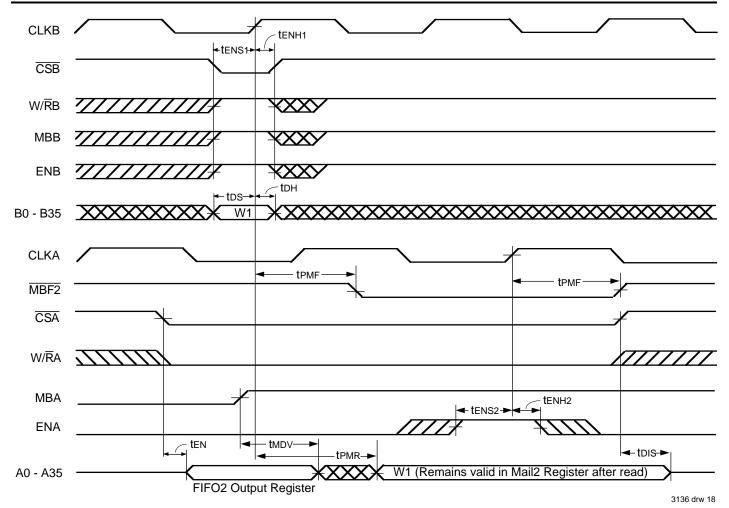
- tSKEW2 is the minimum time between a rising CLKB edge and a rising CLKA edge for AFB to transition HIGH in the next CLKB cycle. If the time between the rising CLKB edge and rising CLKA edge is less than tSKEW2, then AFB may transition HIGH one CLKA cycle later than shown.
- 2. FIFO2 Write ( $\overline{CSB} = LOW$ ,  $W/\overline{RB} = HIGH$ , MBB = LOW), FIFO2 read ( $\overline{CSA} = LOW$ ,  $W/\overline{RA} = LOW$ , MBA = LOW).

Figure 13. Timing for AFB when FIFO2 is Almost Full



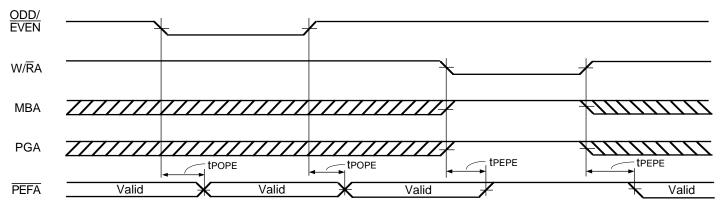
1. Port-B parity generation off (PGB = LOW)





1. Port-A parity generation off (PGA = LOW)



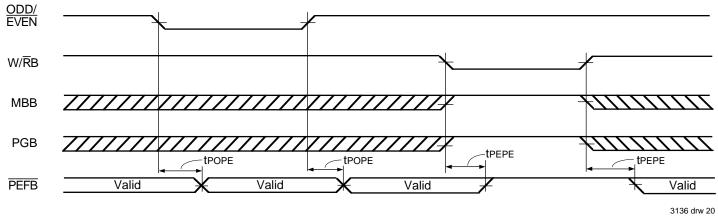


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Note:

1. ENA is HIGH, and  $\overline{CSA}$  is LOW

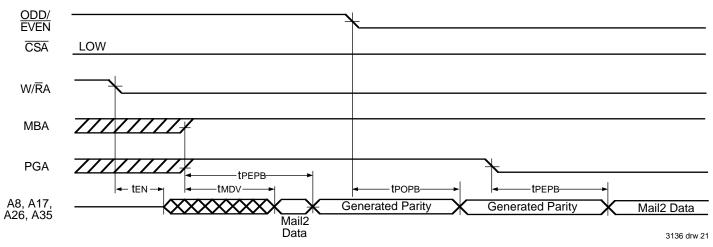




Note:

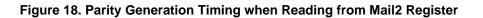
1. ENB is HIGH, and  $\overline{CSB}$  is LOW

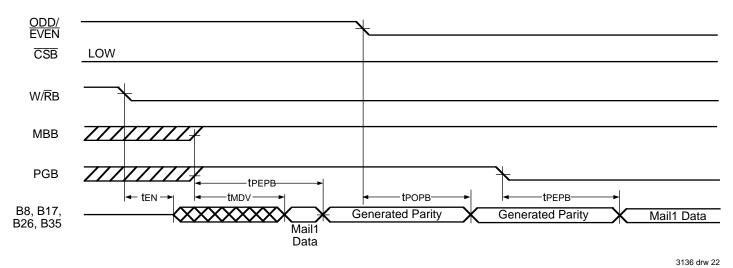




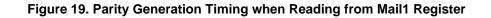
Note:

1. ENA is HIGH

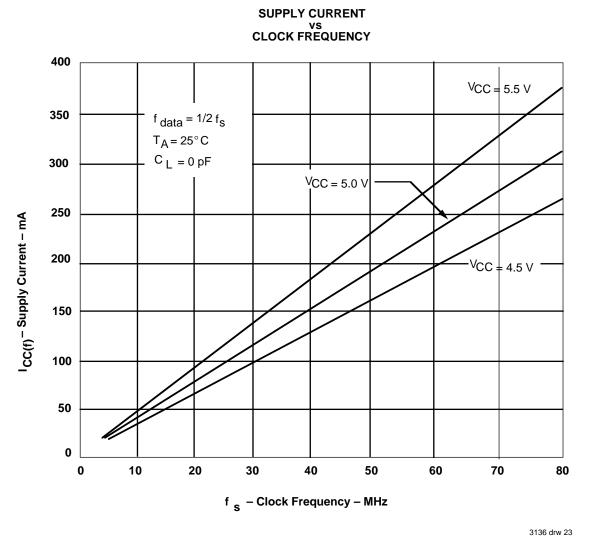




1. ENB is HIGH









## CALCULATING POWER DISSIPATION

The ICC(f) current for the graph in Figure 20 was taken while simultaneously reading and writing the FIFO on the IDT723612 with CLKA and CLKB set to fs. All data inputs and data outputs change state during each clock cycle to consume the highest supply current. Data outputs were disconnected to normalize the graph to a zero-capacitance load. Once the capacitance load per data-output channel is known, the power dissipation can be calculated with the equation below.

With ICC(f) taken from Figure 28, the maximum power dissipation (PD) of the IDT723612 may be calculated by:

$$PD = VCC \times ICC(f) + \sum (CL \times VCC \times (VOH - VOL) \times fo)$$

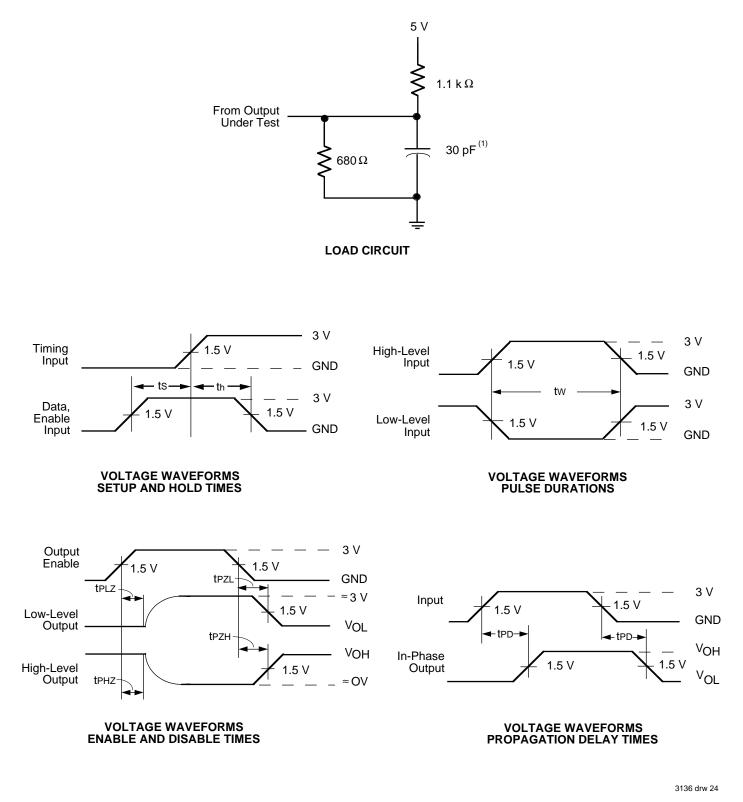
where:

CL	=	output capacitance load
fo	=	switching frequency of an output
Vон	=	output HIGH level voltage
Vol	=	output LOW level voltage

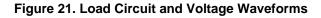
When no reads or writes are occurring on the IDT723612, the power dissipated by a single clock (CLKA or CLKB) input running at frequency fs is calculated by:

PT = VCC x fs x 0.290 mA/MHz

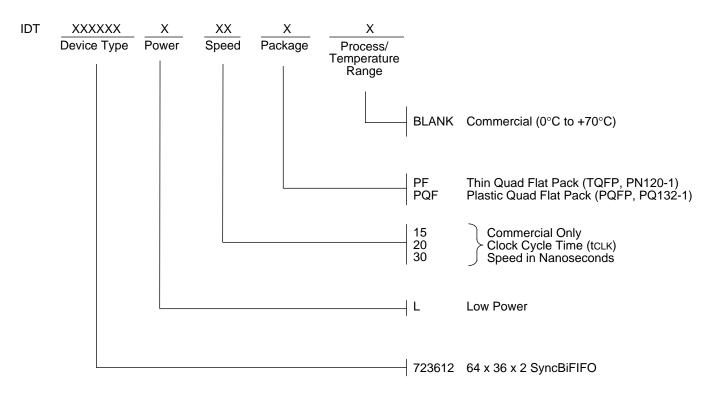




1. Includes probe and jig capacitance



# **ORDERING INFORMATION**



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