# **Product Preview**

# 128K x 36 and 256K x 18 Bit Pipelined BurstRAM Synchronous Fast Static RAM

The MCM63P736 and MCM63P818 are 4M bit synchronous fast static RAMs designed to provide a burstable, high performance, secondary cache for the PowerPC™ and other high performance microprocessors. The MCM63P736 is organized as 128K words of 36 bits each and the MCM63P818 is organized as 256K words of 18 bits each. These devices integrate input registers, an output register, a 2–bit address counter, and high speed SRAM onto a single monolithic circuit for reduced parts count in cache data RAM applications. Synchronous design allows precise cycle control with the use of an external clock (K).

Addresses (SA), data inputs (DQx), and all control signals except output enable (G), sleep mode (ZZ), and linear burst order (LBO) are clock (K) controlled through positive—edge—triggered noninverting registers.

Bursts can be initiated with either ADSP or ADSC input pins. Subsequent burst addresses can be generated internally by the MCM63P736 and MCM63P818 (burst sequence operates in linear or interleaved mode dependent upon the state of LBO) and controlled by the burst address advance (ADV) input pin.

Write cycles are internally self–timed and are initiated by the rising edge of the clock (K) input. This feature eliminates complex off–chip write pulse generation and provides increased timing flexibility for incoming signals.

Synchronous byte write (SBx), synchronous global write (SGW), and synchronous write enable (SW) are provided to allow writes to either individual bytes or to all bytes. The bytes are designated as "a", "b", etc. SBa controls DQa, SBb controls DQb, etc. Individual bytes are written if the selected byte writes SBx are asserted with SW. All bytes are written if either SGW is asserted or if all SBx and SW are asserted

For read cycles, pipelined SRAMs output data is temporarily stored by an edge—triggered output register and then released to the output buffers at the next rising edge of clock (K).

The MCM63P736 and MCM63P818 operate from a 3.3 V core power supply and all outputs operate on a 2.5 V or 3.3 V power supply. All inputs and outputs are JEDEC standard JESD8–5 compatible.

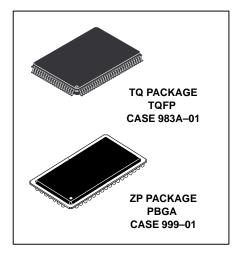
- MCM63P736/MCM63P818-133 = 4 ns Access/7.5 ns Cycle (133 MHz)
   MCM63P736/MCM63P818-100 = 5 ns Access/10 ns Cycle (100 MHz)
   MCM63P736/MCM63P818-66 = 7 ns Access/15 ns Cycle (66 MHz)
- 3.3 V + 10%, 5% Core Power Supply, 2.5 V or 3.3 V I/O Supply
- · ADSP, ADSC, and ADV Burst Control Pins
- Selectable Burst Sequencing Order (Linear/Interleaved)
- Two-Cycle Deselect Timing
- Internally Self-Timed Write Cycle
- · Byte Write and Global Write Control
- Sleep Mode (ZZ)
- PB1 Version 2.0 Compatible
- JEDEC Standard 119-Pin PBGA and 100-Pin TQFP Packages

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This document contains information on a product under development. Motorola reserves the right to change or discontinue this product without notice.

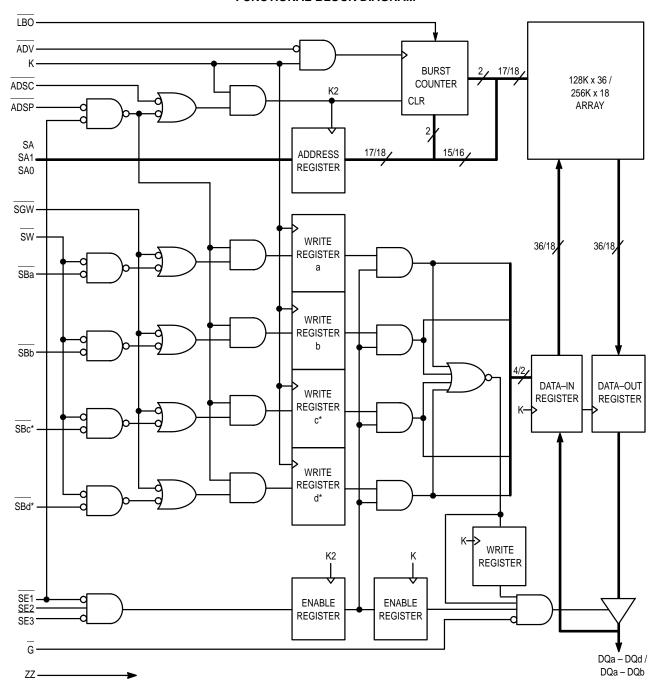
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# MCM63P736 MCM63P818



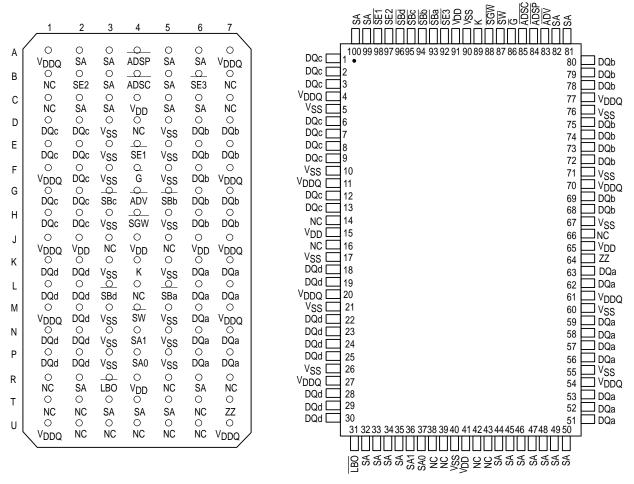


# **FUNCTIONAL BLOCK DIAGRAM**



<sup>\*</sup> Valid only for MCM63P736.

#### MCM63P736 PIN ASSIGNMENTS



**TOP VIEW 119 BUMP PBGA** 

**TOP VIEW 100 PIN TQFP** 

Not to Scale

# MCM63P736 PBGA PIN DESCRIPTIONS

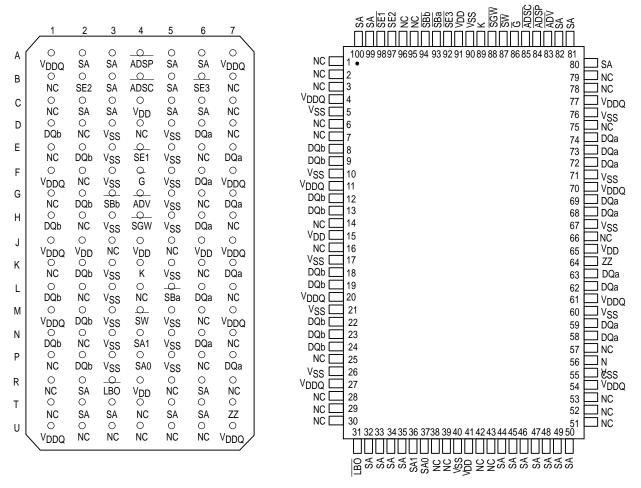
Pin Locations	Symbol	Туре	Description
4B	ADSC	Input	Synchronous Address Status Controller: Active low, interrupts any ongoing burst and latches a new external address. Used to initiate a READ, WRITE, or chip deselect.
4A	ADSP	Input	Synchronous Address Status Processor: Active low, interrupts any ongoing burst and latches a new external address. Used to initiate a new READ or chip deselect (exception — chip deselect does not occur when ADSP is asserted and SE1 is high).
4G	ADV	Input	Synchronous Address Advance: Increments address count in accordance with counter type selected (linear/interleaved).
(a) 6K, 7K, 6L, 7L, 6M, 6N, 7N, 6P, 7P (b) 6D, 7D, 6E, 7E, 6F, 6G, 7G, 6H, 7H (c) 1D, 2D, 1E, 2E, 2F, 1G, 2G, 1H, 2H (d) 1K, 2K, 1L, 2L, 2M, 1N, 2N, 1P, 2P	DQx	I/O	Synchronous Data I/O: "x" refers to the byte being read or written (byte a, b, c, d).
4F	G	Input	Asynchronous Output Enable Input: Low — enables output buffers (DQx pins). High — DQx pins are high impedance.
4K	К	Input	Clock: This signal registers the address, data in, and all control signals except G, LBO, and ZZ.
3R	LBO	Input	Linear Burst Order Input: This pin must remain in steady state (this signal not registered or latched). It must be tied high or low.  Low — linear burst counter (68K/PowerPC).  High — interleaved burst counter (486/i960/Pentium).
2A, 3A, 5A, 6A, 3B, 5B, 2C, 3C, 5C, 6C, 2R, 6R, 3T, 4T, 5T	SA	Input	Synchronous Address Inputs: These inputs are registered and must meet setup and hold times.
4N, 4P	SA1, SA0	Input	Synchronous Address Inputs: These pins must be wired to the two LSBs of the address bus for proper burst operation. These inputs are registered and must meet setup and hold times.
5L, 5G, 3G, 3L (a) (b) (c) (d)	SBx	Input	Synchrono <u>us Byte Write Inputs</u> : "x" refers to the byte being written (byte a, b, c, d). SGW overrides SBx.
4E	SE1	Input	Synchronous Chip Enable: Active low to enable chip.  Negated high — blocks ADSP or deselects chip when ADSC is asserted.
2B	SE2	Input	Synchronous Chip Enable: Active high for depth expansion.
6B	SE3	Input	Synchronous Chip Enable: Active low for depth expansion.
4H	SGW	Input	Synchronous <u>Global Write</u> : This signal writes all bytes regar <u>dles</u> s of the status of the SBx and SW signals. If only byte write signals SBx are being used, tie this pin high.
4M	SW	Input	Synchronous Write: This sign <u>al writes only those bytes that have been</u> selected using the byte write SBx pins. If only byte write signals SBx are being used, tie this pin low.
7Т	ZZ	Input	Sleep Mode: This active high asynchronous signal places the RAM into the lowest power mode. The ZZ pin disables the RAMs internal clock when placed in this mode. When ZZ is negated, the RAM remains in low power mode until it is commanded to READ or WRITE. Data integrity is maintained upon returning to normal operation.
4C, 2J, 4J, 6J, 4R	V <sub>DD</sub>	Supply	Core Power Supply.
1A, 7A, 1F, 7F, 1J, 7J, 1M, 7M, 1U, 7U	V <sub>DDQ</sub>	Supply	I/O Power Supply.
3D, 5D, 3E, 5E, 3F, 5F, 3H, 5H, 3K, 5K, 3M, 5M, 3N, 5N, 3P, 5P	V <sub>SS</sub>	Supply	Ground.
1B, 7B, 1C, 7C, 4D, 3J, 5J, 4L, 1R, 5R, 7R, 1T, 2T, 6T, 2U, 3U, 4U, 5U, 6U	NC	_	No Connection: There is no connection to the chip.

# MCM63P736 TQFP PIN DESCRIPTIONS

Pin Locations	Symbol	Туре	Description
85	ADSC	Input	Synchronous Address Status Controller: Active low, interrupts any ongoing burst and latches a new external address. Used to initiate a READ, WRITE, or chip deselect.
84	ADSP	Input	Synchronous Address Status Processor: Active low, interrupts any ongoing burst and latches a new external address. Used to initiate a new READ or chip deselect (exception — chip deselect does not occur when ADSP is asserted and SE1 is high).
83	ADV	Input	Synchronous Address Advance: Increments address count in accordance with counter type selected (linear/interleaved).
(a) 51, 52, 53, 56, 57, 58, 59, 62, 63 (b) 68, 69, 72, 73, 74, 75, 78, 79, 80 (c) 1, 2, 3, 6, 7, 8, 9, 12, 13 (d) 18, 19, 22, 23, 24, 25, 28, 29, 30	DQx	I/O	Synchronous Data I/O: "x" refers to the byte being read or written (byte a, b, c, d).
86	G	Input	Asynchronous Output Enable Input: Low — enables output buffers (DQx pins). High — DQx pins are high impedance.
89	К	Input	Clock: This signal registers the address, data in, and all control signals except G, LBO, and ZZ.
31	LBO	Input	Linear Burst Order Input: This pin must remain in steady state (this signal not registered or latched). It must be tied high or low.  Low — linear burst counter (68K/PowerPC).  High — interleaved burst counter (486/i960/Pentium).
32, 33, 34, 35, 44, 45, 46, 47, 48, 49, 50, 81, 82, 99, 100	SA	Input	Synchronous Address Inputs: These inputs are registered and must meet setup and hold times.
36, 37	SA1, SA0	Input	Synchronous Address Inputs: these pins must be wired to the two LSBs of the address bus for proper burst operation. These inputs are registered and must meet setup and hold times.
93, 94, 95, 96 (a) (b) (c) (d)	SBx	Input	Synchrono <u>us Byte Write Inputs</u> : "x" refers to the byte being written (byte a, b, c, d). SGW overrides SBx.
98	SE1	Input	Synchronous Chip Enable: Active low to enable chip.  Negated high — blocks ADSP or deselects chip when ADSC is asserted.
97	SE2	Input	Synchronous Chip Enable: Active high for depth expansion.
92	SE3	Input	Synchronous Chip Enable: Active low for depth expansion.
88	SGW	Input	Synchronous <u>Global Write</u> : This signal writes all bytes regardless of the status of the SBx and SW signals. If only byte write signals SBx are being used, tie this pin high.
87	SW	Input	Synchronous Write: This sign <u>al writes only those bytes that have been</u> selected using the byte write SBx pins. If only byte write signals SBx are being used, tie this pin low.
64	ZZ	Input	Sleep Mode: This active high asynchronous signal places the RAM into the lowest power mode. The ZZ pin disables the RAMs internal clock when placed in this mode. When ZZ is negated, the RAM remains in low power mode until it is commanded to READ or WRITE. Data integrity is maintained upon returning to normal operation.
15, 41, 65, 91	$V_{DD}$	Supply	Core Power Supply.
4, 11, 20, 27, 54, 61, 70, 77	V <sub>DDQ</sub>	Supply	I/O Power Supply.
5, 10, 17, 21, 26, 40, 55, 60, 67, 71, 76, 90	Vss	Supply	Ground.
14, 16, 38, 39, 42, 43, 66	NC	_	No Connection: There is no connection to the chip.

MOTOROLA FAST SRAM

#### MCM63P818 PIN ASSIGNMENTS



**TOP VIEW 119 BUMP PBGA** 

**TOP VIEW 100 PIN TQFP** 

Not to Scale

# MCM63P818 PBGA PIN DESCRIPTIONS

Pin Locations	Symbol	Туре	Description
4B	ADSC	Input	Synchronous Address Status Controller: Active low, interrupts any ongoing burst and latches a new external address. Used to initiate a READ, WRITE, or chip deselect.
4A	ADSP	Input	Synchronous Address Status Processor: Active low, interrupts any ongoing burst and latches a new external address. Used to initiate a new READ or chip deselect (exception — chip deselect does not occur when ADSP is asserted and SE1 is high).
4G	ADV	Input	Synchronous Address Advance: Increments address count in accordance with counter type selected (linear/interleaved).
(a) 6D, 7E, 6F, 7G, 6H, 7K, 6L, 6N, 7P (b) 1D, 2E, 2G, 1H, 2K, 1L, 2M, 1N, 2P	DQx	I/O	Synchronous Data I/O: "x" refers to the byte being read or written (byte a, b).
4F	G	Input	Asynchronous Output Enable Input: Low — enables output buffers (DQx pins). High — DQx pins are high impedance.
4K	K	Input	Clock: This signal registers the address, data in, and all control signals except G, LBO, and ZZ.
3R	LBO	Input	Linear Burst Order Input: This pin must remain in steady state (this signal not registered or latched). It must be tied high or low.  Low — linear burst counter (68K/PowerPC).  High — interleaved burst counter (486/i960/Pentium).
2A, 3A, 5A, 6A, 3B, 5B, 2C, 3C, 5C, 6C, 2R, 6R, 2T, 3T, 5T, 6T	SA	Input	Synchronous Address Inputs: These inputs are registered and must meet setup and hold times.
4N, 4P	SA1, SA0	Input	Synchronous Address Inputs: These pins must be wired to the two LSBs of the address bus for proper burst operation. These inputs are registered and must meet setup and hold times.
5L, 3G (a) (b)	SBx	Input	Synch <u>rono</u> us Byte Wr <u>ite In</u> puts: "x" refers to the byte being written (byte a, b). SGW overrides SBx.
4E	SE1	Input	Synchronous Chip Enab <u>le: Ac</u> tive low to enable chip.  Negated high — blocks ADSP or deselects chip when ADSC is asserted.
2B	SE2	Input	Synchronous Chip Enable: Active high for depth expansion.
6B	SE3	Input	Synchronous Chip Enable: Active low for depth expansion.
4H	SGW	Input	Synchronous <u>Global Write</u> : This signal writes all bytes regar <u>dles</u> s of the status of the SBx and SW signals. If only byte write signals SBx are being used, tie this pin high.
4M	SW	Input	Synchronous Write: This sign <u>al writes only those bytes that have been</u> selected using the byte write SBx pins. If only byte write signals SBx are being used, tie this pin low.
7Т	ZZ	Input	Sleep Mode: This active high asynchronous signal places the RAM into the lowest power mode. The ZZ pin disables the RAMs internal clock when placed in this mode. When ZZ is negated, the RAM remains in low power mode until it is commanded to READ or WRITE. Data integrity is maintained upon returning to normal operation.
4C, 2J, 4J, 6J, 4R	$V_{DD}$	Supply	Core Power Supply.
1A, 7A, 1F, 7F, 1J, 7J, 1M, 7M, 1U, 7U	V <sub>DDQ</sub>	Supply	I/O Power Supply.
3D, 5D, 3E, 5E, 3F, 5F, 5G, 3H, 5H, 3K, 5K, 3L, 3M, 5M, 3N, 5N, 3P, 5P	V <sub>SS</sub>	Supply	Ground.
1B, 7B, 1C, 7C, 2D, 4D, 7D, 1E, 6E, 2F, 1G, 6G, 2H, 7H, 3J, 5J, 1K, 6K, 2L, 4L, 7L, 6M, 2N, 7N, 1P, 6P, 1R, 5R, 7R, 1T, 4T, 2U, 3U, 4U, 5U, 6U	NC	_	No Connection: There is no connection to the chip.

MOTOROLA FAST SRAM MCM63P736•MCM63P818

# MCM63P818 TQFP PIN DESCRIPTIONS

Pin Locations	Symbol	Туре	Description
85	ADSC	Input	Synchronous Address Status Controller: Active low, interrupts any ongoing burst and latches a new external address. Used to initiate a READ, WRITE, or chip deselect.
84	ADSP	Input	Synchronous Address Status Processor: Active low, interrupts any ongoing burst and latches a new external address. Used to initiate a new READ or chip deselect (exception — chip deselect does not occur when ADSP is asserted and SE1 is high).
83	ADV	Input	Synchronous Address Advance: Increments address count in accordance with counter type selected (linear/interleaved).
(a) 58, 59, 62, 63, 68, 69, 72, 73, 74 (b) 8, 9, 12, 13, 18, 19, 22, 23, 24	DQx	I/O	Synchronous Data I/O: "x" refers to the byte being read or written (byte a, b).
86	G	Input	Asynchronous Output Enable Input: Low — enables output buffers (DQx pins). High — DQx pins are high impedance.
89	К	Input	Clock: This signal registers the address, data in, and all control signals except G, LBO, and ZZ.
31	LBO	Input	Linear Burst Order Input: This pin must remain in steady state (this signal not registered or latched). It must be tied high or low.  Low — linear burst counter (68K/PowerPC).  High — interleaved burst counter (486/i960/Pentium).
32, 33, 34, 35, 44, 45, 46, 47, 48, 49, 50, 80, 81, 82, 99, 100	SA	Input	Synchronous Address Inputs: These inputs are registered and must meet setup and hold times.
36, 37	SA1, SA0	Input	Synchronous Address Inputs: These pins must be wired to the two LSBs of the address bus for proper burst operation. These inputs are registered and must meet setup and hold times.
93, 94 (a) (b)	SBx	Input	Synch <u>rono</u> us Byte Wr <u>ite In</u> puts: "x" refers to the byte being written (byte a, b). SGW overrides SBx.
98	SE1	Input	Synchronous Chip Enab <u>le: Ac</u> tive low to enable chip.  Negated high — blocks ADSP or deselects chip when ADSC is asserted.
97	SE2	Input	Synchronous Chip Enable: Active high for depth expansion.
92	SE3	Input	Synchronous Chip Enable: Active low for depth expansion.
88	SGW	Input	Synchronous <u>Glo</u> bal <u>Write</u> : This signal writes all bytes regardless of the status of the SBx and SW signals. If only byte write signals SBx are being used, tie this pin high.
87	SW	Input	Synchronous Write: This signal writes only those bytes that have been selected using the byte write SBx pins. If only byte write signals SBx are being used, tie this pin low.
64	ZZ	Input	Sleep Mode: This active high asynchronous signal places the RAM into the lowest power mode. The ZZ pin disables the RAMs internal clock when placed in this mode. When ZZ is negated, the RAM remains in low power mode until it is commanded to READ or WRITE. Data integrity is maintained upon returning to normal operation.
15, 41, 65, 91	V <sub>DD</sub>	Supply	Core Power Supply.
4, 11, 20, 27, 54, 61, 70, 77	V <sub>DDQ</sub>	Supply	I/O Power Supply.
5, 10, 17, 21, 26, 40, 55, 60, 67, 71, 76, 90	V <sub>SS</sub>	Supply	Ground.
1, 2, 3, 6, 7, 14, 16, 25, 28, 29, 30, 38, 39, 42, 43, 51, 52, 53, 56, 57, 66, 75, 78, 79, 95, 96	NC	_	No Connection: There is no connection to the chip.

# TRUTH TABLE (See Notes 1 Through 5)

Next Cycle	Address Used	SE1	SE2	SE3	ADSP	ADSC	ADV	G 3	DQx	Write 2, 4
Deselect	None	1	Х	Х	Х	0	Х	Х	High-Z	Х
Deselect	None	0	Х	1	0	Х	Х	Х	High-Z	Х
Deselect	None	0	0	Х	0	Х	Х	Х	High-Z	Х
Deselect	None	Х	Х	1	1	0	Х	Х	High-Z	Х
Deselect	None	Х	0	Х	1	0	Х	Х	High-Z	Х
Begin Read	External	0	1	0	0	Х	Х	Х	High-Z	χ5
Begin Read	External	0	1	0	1	0	Х	Х	High-Z	READ <sup>5</sup>
Continue Read	Next	Х	Х	Х	1	1	0	1	High-Z	READ
Continue Read	Next	Х	Х	Х	1	1	0	0	DQ	READ
Continue Read	Next	1	Х	Х	Х	1	0	1	High-Z	READ
Continue Read	Next	1	Х	Х	Х	1	0	0	DQ	READ
Suspend Read	Current	Х	Х	Х	1	1	1	1	High-Z	READ
Suspend Read	Current	Х	Х	Х	1	1	1	0	DQ	READ
Suspend Read	Current	1	Х	Х	Х	1	1	1	High-Z	READ
Suspend Read	Current	1	Х	Х	Х	1	1	0	DQ	READ
Begin Write	External	0	1	0	1	0	Х	Х	High-Z	WRITE
Continue Write	Next	Х	Х	Х	1	1	0	Х	High-Z	WRITE
Continue Write	Next	1	Х	Х	Х	1	0	Х	High-Z	WRITE
Suspend Write	Current	Х	Х	Х	1	1	1	Х	High-Z	WRITE
Suspend Write	Current	1	Х	Х	Х	1	1	Х	High-Z	WRITE

#### NOTES:

- 1. X = Don't Care. 1 = logic high. 0 = logic low.
  2. Write is defined as either 1) any SBx and SW low or 2) SGW is low.
- 3. G is an asynchronous signal and is not sampled by the clock K. G drives the bus immediately (t<sub>GLQX</sub>) following G going low.

  4. On write cycles that follow read cycles, G must be negated prior to the start of the write cycle to ensure proper write data setup times. G must also remain negated at the completion of the write cycle to ensure proper write data hold times.
- 5. This read assumes the RAM was previously deselected.

# **ASYNCHRONOUS TRUTH TABLE**

Operation	ZZ	G	I/O Status
Read	L	L	Data Out (DQx)
Read	L	Н	High–Z
Write	L	X	High–Z
Deselected	L	Х	High–Z
Sleep	Н	X	High–Z

# LINEAR BURST ADDRESS TABLE (LBO = VSS)

1st Address (External)	2nd Address (Internal)	3rd Address (Internal)	4th Address (Internal)
X X00	X X01	X X10	X X11
X X01	X X10	X X11	X X00
X X10	X X11	X X00	X X01
X X11	X X00	X X01	X X10

# INTERLEAVED BURST ADDRESS TABLE (LBO = VDD)

1st Address (External)	2nd Address (Internal)	3rd Address (Internal)	4th Address (Internal)
X X00	X X01	X X10	X X11
X X01	X X00	X X11	X X10
X X10	X X11	X X00	X X01
X X11	X X10	X X01	X X00

#### WRITE TRUTH TABLE

Cycle Type	SGW	sw	SBa	SBb	SBc (See Note 1)	SBd (See Note 1)
Read	Н	Н	Х	Х	Х	Х
Read	Н	L	Н	Н	Н	Н
Write Byte a	Н	L	L	Н	Н	Н
Write Byte b	Н	L	Н	L	Н	Н
Write Byte c (See Note 1)	Н	L	L	Н	L	Н
Write Byte d (See Note 1)	Н	L	Н	L	Н	L
Write All Bytes	Н	L	L	L	L	L
Write All Bytes	L	Х	Х	Х	Х	Х

#### NOTE:

#### **ABSOLUTE MAXIMUM RATINGS** (See Note 1)

Rating	Symbol	Value	Unit	Notes
Power Supply Voltage	V <sub>DD</sub>	V <sub>SS</sub> – 0.5 to + 4.6	V	
I/O Supply Voltage	V <sub>DDQ</sub>	V <sub>SS</sub> – 0.5 to V <sub>DD</sub>	V	2
Input Voltage Relative to V <sub>SS</sub> for Any Pin Except V <sub>DD</sub>	V <sub>in</sub> , V <sub>out</sub>	V <sub>SS</sub> – 0.5 to V <sub>DD</sub> + 0.5	V	2
Input Voltage (Three–State I/O)	VIT	V <sub>SS</sub> – 0.5 to V <sub>DDQ</sub> + 0.5	V	2
Output Current (per I/O)	l <sub>out</sub>	± 20	mA	
Package Power Dissipation	PD	1.6	W	3
Ambient Temperature	TA	0 to 70	°C	
Die Temperature	TJ	110	°C	3
Temperature Under Bias	T <sub>bias</sub>	- 10 to 85	°C	
Storage Temperature	T <sub>stg</sub>	- 55 to 125	°C	

This device contains circuitry to protect the inputs against damage due to high static voltages or electric fields; however, it is advised that normal precautions be taken to avoid application of any voltage higher than maximum rated voltages to this high-impedance circuit.

#### NOTES:

- Permanent device damage may occur if ABSOLUTE MAXIMUM RATINGS are exceeded. Functional operation should be restricted to RECOMMENDED OPER-ATING CONDITIONS. Exposure to higher than recommended voltages for extended periods of time could affect device reliability.
- 2. This is a steady–state DC parameter that is in effect after the power supply has achieved its nominal operating level. Power sequencing is not necessary.
- 3. Power dissipation capability is dependent upon package characteristics and use environment. See Package Thermal Characteristics.

#### PACKAGE THERMAL CHARACTERISTICS — PBGA

Rating	Symbol	Max	Unit	Notes
Junction to Ambient (@ 200 lfm)  Single Layer Bo Four Layer Bo	00,1	38 22	°C/W	1, 2
Junction to Board (Bottom)	$R_{\theta JB}$	14	°C/W	3
Junction to Case (Top)	$R_{ heta JC}$	5	°C/W	4

- 1. Junction temperature is a function of on–chip power dissipation, package thermal resistance, mounting site (board) temperature, ambient temperature, air flow, board population, and board thermal resistance.
- 2. Per SEMI G38-87.
- 3. Indicates the average thermal resistance between the die and the printed circuit board.
- 4. Indicates the average thermal resistance between the die and the case top surface via the cold plate method (MIL SPEC-883 Method 1012.1).

<sup>1.</sup> Valid only for MCM63P736.

# DC OPERATING CONDITIONS AND CHARACTERISTICS

(V<sub>DD</sub> = 3.3 V + 10%, -5%, T<sub>A</sub> =  $0 \text{ to } 70^{\circ}\text{C}$ , Unless Otherwise Noted)

# **RECOMMENDED OPERATING CONDITIONS: 2.5 V I/O SUPPLY** (Voltages Referenced to $V_{SS} = 0 \text{ V}$ )

Parameter	Symbol	Min	Тур	Max	Unit
Supply Voltage	V <sub>DD</sub>	3.135	3.3	3.6	V
I/O Supply Voltage	V <sub>DDQ</sub>	2.375	2.5	2.9	V
Input Low Voltage	VIL	- 0.3	_	0.7	V
Input High Voltage	VIH	1.7	_	V <sub>DD</sub> + 0.3	V
Input High Voltage I/O Pins	V <sub>IH2</sub>	1.7	_	V <sub>DDQ</sub> + 0.3	V

# **RECOMMENDED OPERATING CONDITIONS: 3.3 V I/O SUPPLY** (Voltages Referenced to $V_{SS} = 0 \text{ V}$ )

Parameter	Symbol	Min	Тур	Max	Unit
Supply Voltage	V <sub>DD</sub>	3.135	3.3	3.6	V
I/O Supply Voltage	V <sub>DDQ</sub>	3.135	3.3	V <sub>DD</sub>	V
Input Low Voltage	V <sub>IL</sub>	- 0.5	_	0.8	V
Input High Voltage	VIH	2	_	V <sub>DD</sub> + 0.5	V
Input High Voltage I/O Pins	V <sub>IH2</sub>	2	_	V <sub>DDQ</sub> + 0.5	V

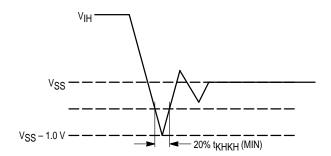


Figure 1. Undershoot Voltage

MOTOROLA FAST SRAM MCM63P736•MCM63P818

# DC CHARACTERISTICS AND SUPPLY CURRENTS

Parameter	Symbol	Min	Тур	Max	Unit	Notes
Input Leakage Current (0 V $\leq$ V <sub>in</sub> $\leq$ V <sub>DD</sub> )	l <sub>lkg(I)</sub>	_	_	± 1	μΑ	1
Output Leakage Current (0 V ≤ V <sub>in</sub> ≤ V <sub>DDQ</sub> )	I <sub>lkg(O)</sub>	_	_	± 1	μΑ	
AC Supply Current (Device Selected,         MCM63P736/818–133           All Outputs Open, Freq = Max)         MCM63P736/818–100           Includes VDD and VDDQ         MCM63P736/818–66	IDDA	_	_	TBD	mA	2, 3, 4
CMOS Standby Supply Current (Device Deselected, Freq = 0, V <sub>DD</sub> = Max, V <sub>DDQ</sub> = Max, All Inputs Static at CMOS Levels)	I <sub>SB2</sub>	_	_	TBD	mA	5, 6
Sleep Mode Standby Current (Device Deselected, Freq = Max, $V_{DD}$ = Max, $V_{DDQ}$ = Max, All Other Inputs Static at CMOS Levels, $ZZ \ge V_{DD} - 0.2 \text{ V}$ .	IZZ	_	_	2	mA	1, 5, 6
TTL Standby Supply Current (Device Deselected, Freq = 0, V <sub>DD</sub> = Max, V <sub>DDQ</sub> = Max, All Inputs Static at TTL Levels)	I <sub>SB3</sub>	_	_	TBD	mA	5, 7
Clock Running (Device Deselected, MCM63P736/818–133 Freq = Max, V <sub>DD</sub> = Max, V <sub>DDQ</sub> = Max, MCM63P736/818–100 MCM63P736/818–66	I <sub>SB4</sub>	_	_	TBD	mA	5, 6
Static Clock Running (Device Deselected, MCM63P736/818–166 Freq = Max, V <sub>DDQ</sub> = Max, MCM63P736/818–150 MCM63P736/818–133	I <sub>SB5</sub>	_	_	TBD	mA	5, 6
Output Low Voltage (I <sub>OL</sub> = 2 mA) V <sub>DDQ</sub> = 2.5 V	VOL	_	_	0.7	V	
Output High Voltage ( $I_{OL} = -2 \text{ mA}$ ) $V_{DDQ} = 2.5 \text{ V}$	Voн	1.7	_	_	V	
Output Low Voltage (I <sub>OL</sub> = 8 mA) V <sub>DDQ</sub> = 3.3 V	V <sub>OL2</sub>	_	_	0.4	٧	
Output High Voltage (I <sub>OL</sub> = -4 mA) V <sub>DDQ</sub> = 3.3 V	V <sub>OH2</sub>	2.4			V	

- 1. LBO and ZZ pins have an internal pullup and will exhibit leakage currents of  $\pm$  5  $\mu A.$
- ${\bf 2.} \ \ {\bf Reference} \ \ {\bf AC} \ \ {\bf Operating} \ \ {\bf Conditions} \ \ {\bf and} \ \ {\bf Characteristics} \ \ {\bf for} \ \ {\bf input} \ \ {\bf and} \ \ {\bf timing}.$
- 3. All addresses transition simultaneously low (LSB) then high (MSB).
- 4. Data states are all zero.
- 5. Device is deselected as defined by the Truth Table.
- 6. CMOS levels for I/O's are  $V_{IT} \le V_{SS} + 0.2 \text{ V}$  or  $\ge V_{DDQ} 0.2 \text{ V}$ . CMOS levels for other inputs are  $V_{in} \le V_{SS} + 0.2 \text{ V}$  or  $\ge V_{DD} 0.2 \text{ V}$ . 7. TTL levels for I/O's are  $V_{IT} \le V_{IL}$  or  $\ge V_{IH2}$ . TTL levels for other inputs are  $V_{in} \le V_{IL}$  or  $\ge V_{IH2}$ .

#### **AC OPERATING CONDITIONS AND CHARACTERISTICS**

 $(V_{DD} = 3.3 \text{ V} + 10\%, -5\%, T_A = 0 \text{ to } 70^{\circ}\text{C}, \text{ Unless Otherwise Noted})$ 

Input Timing Measurement Reference Level 1.25 V	Output Timing Reference Level 1.25 V
Input Pulse Levels 0 to 2.5 V	Output Load See Figure 2 Unless Otherwise Noted
Input Rise/Fall Time 1.0 V/ns (20 to 80%)	

#### READ/WRITE CYCLE TIMING (See Notes 1 and 2)

			P736–133 P818–133	MCM63P MCM63P		MCM63I MCM63I			
Parameter	Symbol	Min	Max	Min	Max	Min	Max	Unit	Notes
Cycle Time	tKHKH	7.5	_	10	_	15	_	ns	
Clock High Pulse Width	<sup>t</sup> KHKL	3	_	4	_	6	_	ns	3
Clock Low Pulse Width	<sup>t</sup> KLKH	3	_	4	_	6	_	ns	3
Clock Access Time	<sup>t</sup> KHQV	_	4	_	5	_	7	ns	
Output Enable to Output Valid	t <sub>GLQV</sub>	_	3.8	_	4	_	6	ns	
Clock High to Output Active	tKHQX1	0	_	0	_	0	_	ns	4, 5
Clock High to Output Change	tKHQX2	1.5	_	1.5	_	1.5	_	ns	4
Output Enable to Output Active	tGLQX	0	_	0	_	0	_	ns	4, 5
Output Disable to Q High–Z	tGHQZ	_	3.8	_	4	_	6	ns	4, 5
Clock High to Q High-Z	<sup>t</sup> KHQZ	1.5	7.5	1.5	10	1.5	15	ns	4, 5
Setup Times:  Address ADSP, ADSC, ADV Data In Write Chip Enable	tADKH tADSKH tDVKH tWVKH tEVKH	2	_	2	_	2	_	ns	
Hold Times:  Address ADSP, ADSC, ADV Data In Write Chip Enable	<sup>†</sup> KHAX <sup>†</sup> KHADSX <sup>†</sup> KHDX <sup>†</sup> KHWX <sup>†</sup> KHEX	0.5	_	0.5	_	0.5	_	ns	

<sup>1.</sup> Write is defined as either any SBx and SW low or SGW is low. Chip Enable is defined as SE1 low, SE2 high, and SE3 low whenever ADSP or ADSC is asserted.

<sup>2.</sup> All read and write cycle timings are referenced from K or  $\overline{G}$ .

<sup>3.</sup> In order to reduce test correlation issues and to reduce the effects of application specific input edge rate variations on correlation between data sheet parameters and actual system performance, FSRAM AC parametric specifications are always specified at VDDQ/2. In some design exercises, it is desirable to evaluate timing using other reference levels. Since the maximum test input edge rate is known and is given in the AC Test Conditions section of the data sheet as 1 V/ns, one can easily interpolate timing values to other reference levels.

<sup>4.</sup> This parameter is sampled and not 100% tested.

<sup>5.</sup> Measured at  $\pm\,200~\text{mV}$  from steady state.

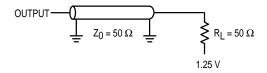


Figure 2. AC Test Load

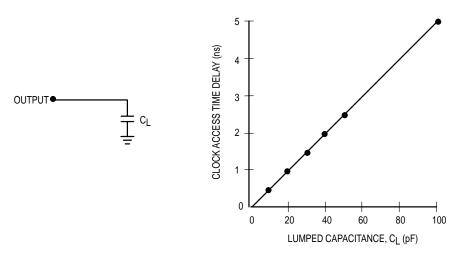
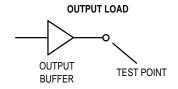
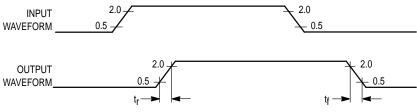


Figure 3. Lumped Capacitive Load and Typical Derating Curve



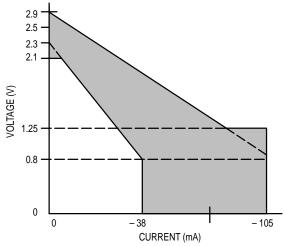
#### UNLOADED RISE AND FALL TIME MEASUREMENT



- 1. Input waveform has a slew rate of 1  $\mbox{V/ns}$ .
- 2. Rise time is measured from 0.5 to 2.0 V unloaded.
- 3. Fall time is measured from 2.0 to 0.5 V unloaded.

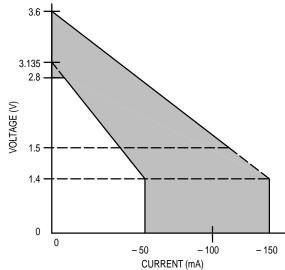
Figure 4. Unloaded Rise and Fall Time Characterization

PULL-UP						
VOLTAGE (V)	I (mA) MIN	I (mA) MAX				
- 0.5	- 38	- 105				
0	- 38	- 105				
0.8	- 38	- 105				
1.25	- 26	- 83				
1.5	- 20	-70				
2.3	0	-30				
2.7	0	- 10				
2.9	0	0				



# (a) Pull-Up for 2.5 V I/O Supply

PULL-UP						
VOLTAGE (V)	I (mA) MIN	I (mA) MAX				
- 0.5	- 50	- 150				
0	- 50	- 150				
1.4	- 50	- 150				
1.65	- 46	- 130				
2.0	- 35	- 101				
3.135	0	- 25				
3.6	0	0				



# (b) Pull-Up for 3.3 V I/O Supply

PULL-DOWN						
VOLTAGE (V)	I (mA) MIN	I (mA) MAX				
- 0.5	0	0				
0	0	0				
0.4	10	20				
0.8	20	40				
1.25	31	63				
1.6	40	80				
2.8	40	80				
3.2	40	80				
3.4	40	80				

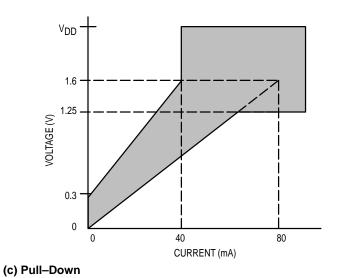
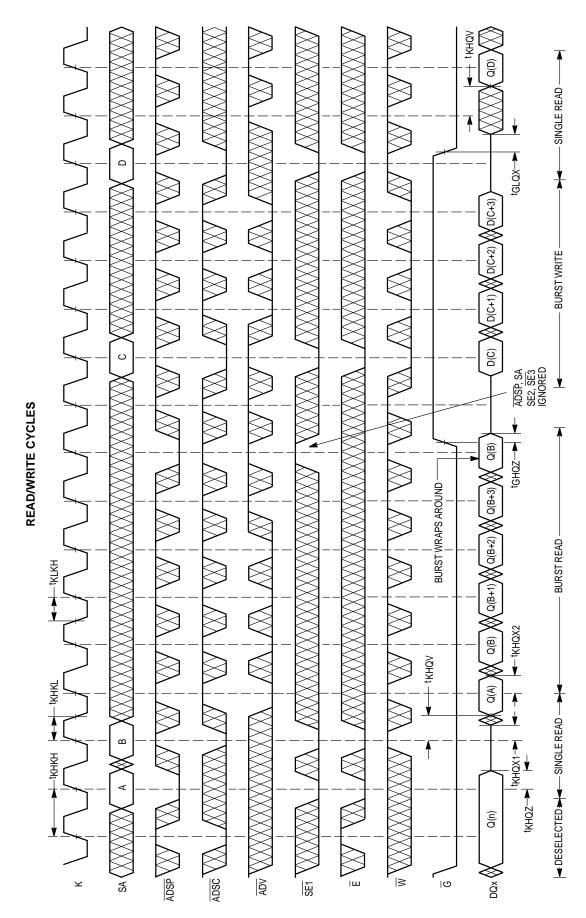


Figure 5. Typical Output Buffer Characteristics

MOTOROLA FAST SRAM

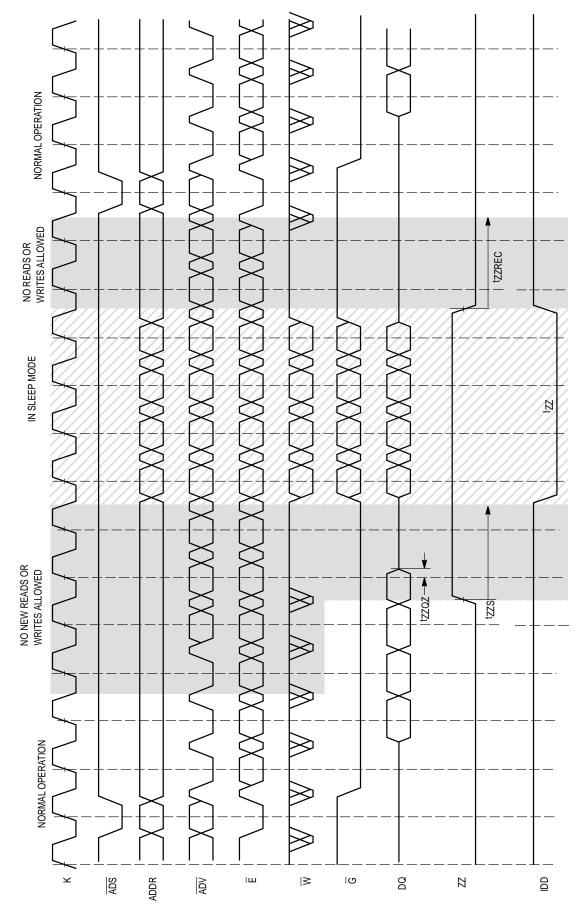
MCM63P736•MCM63P818

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NOTE:  $\overline{E}$  low = SE2 high and  $\overline{SE3}$  low.  $\overline{\overline{W}}$  low =  $\overline{SGW}$  low and/or  $\overline{\overline{SW}}$  and  $\overline{SBx}$  low.

# SLEEP MODE TIMING



NOTE:  $\overline{ADS}$  low =  $\overline{ADSC}$  low or  $\overline{ADSP}$  low.  $\overline{ADS}$  high = both  $\overline{ADSC}$ ,  $\overline{ADSP}$  high.  $\overline{E}$  low =  $\overline{SE1}$  low,  $\overline{SE2}$  low.

Izz (max) specifications will not be met if inputs toggle.

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#### **APPLICATION INFORMATION**

#### **SLEEP MODE**

A sleep mode feature, the ZZ pin, has been implemented on the MCM63P736 and MCM63P818. It allows the system designer to place the RAM in the lowest possible power condition by asserting ZZ. The sleep mode timing diagram shows the different modes of operation: Normal Operation, No READ/WRITE Allowed, and Sleep Mode. Each mode has its own set of constraints and conditions that are allowed.

Normal Operation: All inputs must meet setup and hold times prior to sleep and tZZREC nanoseconds after recovering from sleep. Clock (K) must also meet cycle, high, and low times during these periods. Two cycles prior to sleep, initiation of either a read or write operation is not allowed.

No READ/WRITE: During the period of time just prior to sleep and during recovery from sleep, the assertion of either ADSC, ADSP, or any write signal is not allowed. If a write operation occurs during these periods, the memory array may be corrupted. Validity of data out from the RAM can not be guaranteed immediately after ZZ is asserted (prior to being in sleep).

Sleep Mode: The RAM automatically deselects itself. The RAM disconnects its internal clock buffer. The external clock

may continue to run without impacting the RAMs sleep current (I<sub>ZZ</sub>). All inputs are allowed to toggle — the RAM will not be selected and perform any reads or writes. However, if inputs toggle, the I<sub>ZZ</sub> (max) specification will not be met.

#### NON-BURST SYNCHRONOUS OPERATION

Although this BurstRAM has been designed for PowerPC—and Pentium—based systems, these SRAMs can be used in other high speed L2 cache or memory applications that do not require the burst address feature. Most L2 caches designed with a synchronous interface can make use of the MCM63P736 and MCM63P818. The burst counter feature of the BurstRAMs can be disabled, and the SRAMs can be configured to act upon a continuous stream of addresses. See Figure 6.

#### CONTROL PIN TIE VALUES $(H \ge V_{IH}, L \le V_{IL})$

Non-Burst	ADSP	ADSC	ADV	SE1	LBO
Sync Non–Burst, Pipelined SRAM	Н	L	Н	L	Х

NOTE: Although X is specified in the table as a don't care, the pin must be tied either high or low.

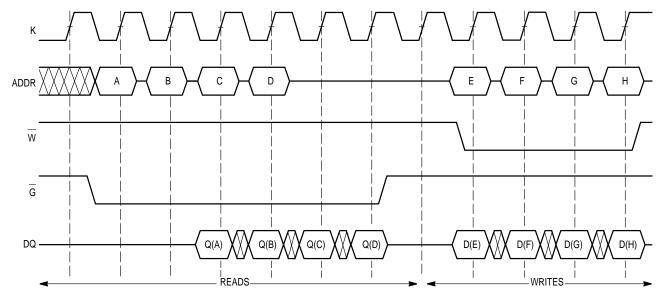
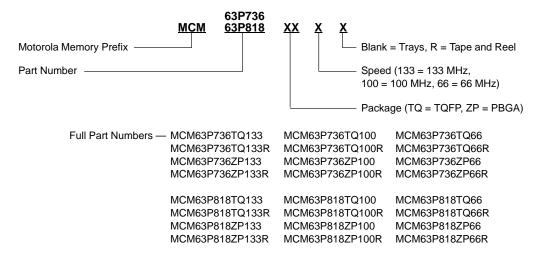


Figure 6. Configured as Non-Burst Synchronous SRAM

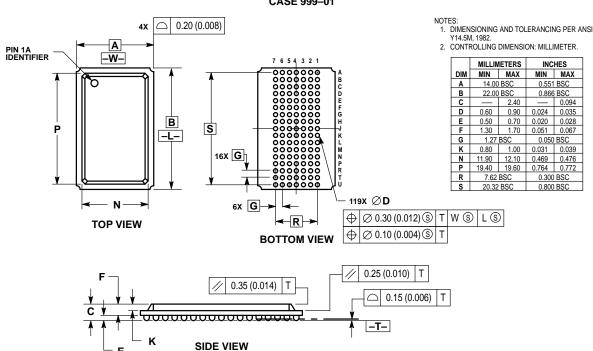
# ORDERING INFORMATION

(Order by Full Part Number)



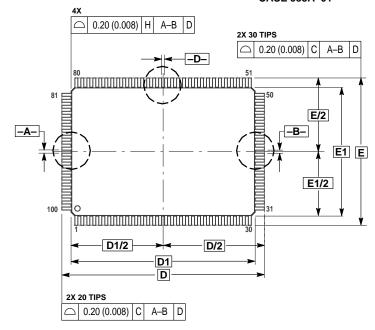
#### **PACKAGE DIMENSIONS**

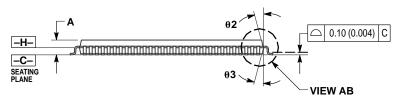
ZP PACKAGE 7 x 17 BUMP PBGA CASE 999-01

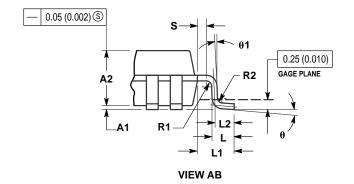


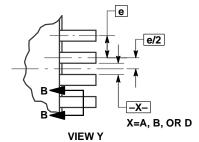
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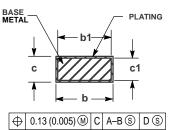
#### **TQ PACKAGE TQFP** CASE 983A-01











# SECTION B-B

- NOTES:
  1. DIMENSIONING AND TOLERANCING PER ANSI
- Y14.5M, 1982.
  CONTROLLING DIMENSION: MILLIMETER.
  DATUM PLANE -H- IS LOCATED AT BOTTOM OF
  LEAD AND IS COINCIDENT WITH THE LEAD

- LEAD AND IS COINCIDENT WITH THE LEAD
  WHERE THE LEAD EXITS THE PLASTIC BODY AT
  THE BOTTOM OF THE PARTING LINE.

  4. DATUMS –A., –B. AND –D. TO BE DETERMINED
  AT DATUM PLANE –H.

  5. DIMENSIONS D AND E TO BE DETERMINED AT
  SEATING PLANE –C.

  6. DIMENSIONS DI AND E1 DO NOT INCLUDE MOLD
  PROTRUSION. ALLOWABLE PROTRUSION IS 0.25
  (0.010) PER SIDE. DIMENSIONS DI AND B1 DO
  INCLUDE MOLD MISWATCH AND ARE
- INCLUDE MOLD MISMATCH AND ARE
  DETERMINED AT DATUM PLANE -H-.
  DIMENSION 6 DOES NOT INCLUDE DAMBAR
  PROTRUSION. DAMBAR PROTRUSION SHALL NOT CAUSE THE b DIMENSION TO EXCEED 0.45 (0.018).

	MILLIN	IETERS	INC	HES	
DIM	MIN	MAX	MIN	MAX	
Α		1.60	_	0.063	
A1	0.05	0.15	0.002	0.006	
A2	1.35	1.45	0.053	0.057	
b	0.22	0.38	0.009	0.015	
b1	0.22	0.33	0.009	0.013	
С	0.09	0.20	0.004	0.008	
c1	0.09	0.16	0.004	0.006	
ם	22.00	BSC	0.866	BSC	
D1	20.00	BSC	0.787	BSC	
Е	16.00	BSC	0.630	BSC	
E1	14.00	BSC	0.551	BSC	
е	0.65	BSC	0.026 BSC		
L	0.45	0.75	0.018	0.030	
L1	1.00	REF	0.039	REF	
L2	0.50	REF	0.020	REF	
S	0.20		0.008		
R1	0.08	_	0.003	_	
R2	0.08	0.20	0.003	0.008	
θ	0°	7°	0 °	7°	
θ1	0 °		0 °	_	
θ2	11 °	13°	11 °	13°	
θ3	11 °	13°	11 °	13°	

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