



**DATA SHEET**

O K I N E T W O R K P R O D U C T S

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**ML53812-2**  
**H.100/H.110 CT Bus System Interface and**  
**Time-Slot Interchange**

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**January 2000**



**Oki Semiconductor**

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## **Revision History**

September 1999	320101-005	Previous Release
January 2000	320101-006	Timing tables altered on page 50: "Local Clock and Frame Synchronization Timing", "Local Clock to CT Bus Clock Skew", and "Local Serial Stream Timing"  Timing diagram (Figure 11) altered on page 51: "Local Clock and Frame Synchronization Timing"

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# Oki Semiconductor

## ML53812-2

### H.100/H.110CT Bus System Interface and Time Slot Interchange

#### 1.0 DESCRIPTION

The ML53812-2 is a complete CT Bus system interface and time slot interchange device that provides a cost-effective connection between a computer board's telephony interfaces or signal processing resources and the CT Bus. The ML53812-2 is an evolution of existing time-slot interchange ICs which offers seamless interoperability with SCbus devices.

A key element in computer telephony (CT) equipment is the auxiliary telecom bus. Most manufacturers of high-capacity CT equipment have used one or more types of telecom buses to transport and switch low-latency communications traffic between boards within the computer, bypassing the computer's main I/O and memory buses. To simplify the integration of devices that incorporate a telecom bus, the Enterprise Computer Telephony Forum (ECTF) developed a standard bus (H.100/H.110 CT Bus™) that provides compatibility modes with the most prevalent telecom buses today (SCbus™ and MVIP-90™), as well as the capacity and feature set needed to support the next generation of high capacity CT servers. The new CT Bus is embraced by Dialogic under the Signal Computing System Architecture™ (SCSA™) umbrella of open standards for building interoperable CT systems.

The ML53812-2 runs in both 4 MHz and 8 MHz SCbus modes and supports the switching features needed to integrate CT Bus devices with 4 MHz SCbus, 8 MHz SCbus, and 2 MHz MVIP-90 devices. Because the H.100/H.110 CT Bus uses an identical switching model and clock speeds to that used for the SCbus, developers have unparalleled flexibility in integrating these two types of devices, or in transitioning from one type to the other.

The ML53812-2 takes full advantage of the mandatory and optional features defined in the ECTF H.100 and H.110 interoperability specifications. It is a non-blocking 512 x 4096 time slot switch, interfacing up to 512 ports on its parent device to any of the 4096 time slots on the new CT Bus. The high number of local time slots available makes it easier to design high-density CT hardware, supporting as many as eight network interfaces or 256 voice processing ports per chip.

This powerful chip is offered in an ultra slim profile (176-pin LQFP package, with a 24 mm x 24 mm x 1.4 mm body size) that makes it possible to mount the chip on either side of the board. The chip is fully software programmable, and can be controlled by a variety of microprocessors, including Intel and Motorola in both multiplexed and nonmultiplexed modes.

## 2.0 FEATURES

- High functionality, low cost implementation of the ECTF H.100/H.110 interoperability specifications.
- Simple to connect PCI and cPCI™ board-level circuitry to the universally accepted CT Bus™.
- Ultra slim profiling (176-pin LQFP package).
- Up to 512 programmable connections (256 transmit and 256 receive) to any of the 4096 time slots on the H.100/H.110 CT Bus.
- 8-channel stream-to-stream switching for data stream connections at variable rates.
- Implementation of all compatibility signals for complete interoperability with existing 4 MHz SCbus™, 8 MHz SCbus, 2 MHz MVIP-90™ devices, and H-MVIP™.
- Provides reliable clock synchronization for network-grade connection to digital network interfaces.
- Supports all H.100/H.110 CT Bus clock fallback features.
- Choice of constant or minimum switching delay on a per time slot basis.
- 3.3 V I/O with 5 V tolerant input.
- Supports multiplexed and nonmultiplexed address/data bus modes for both Intel and Motorola microprocessors.
- Supports CT Bus optional message channel interface, for both H.100 (PCI) and H.110 (cPCI) applications.
- Supports a variety of framing formats via a configurable local bus.
- Efficient microprocessor interface access to Local and CT Bus data streams through direct parallel access to/from transmit and receive switch.

## 2.1 Applications

- Low and high-density computer telephony hardware (PCI and cPCI platforms)
- Enhanced service platforms
- Private branch exchanges (PBXs)
- Wireless base stations
- Internet telephony systems
- Digital trunking equipment

### 3.0 PIN CONFIGURATION

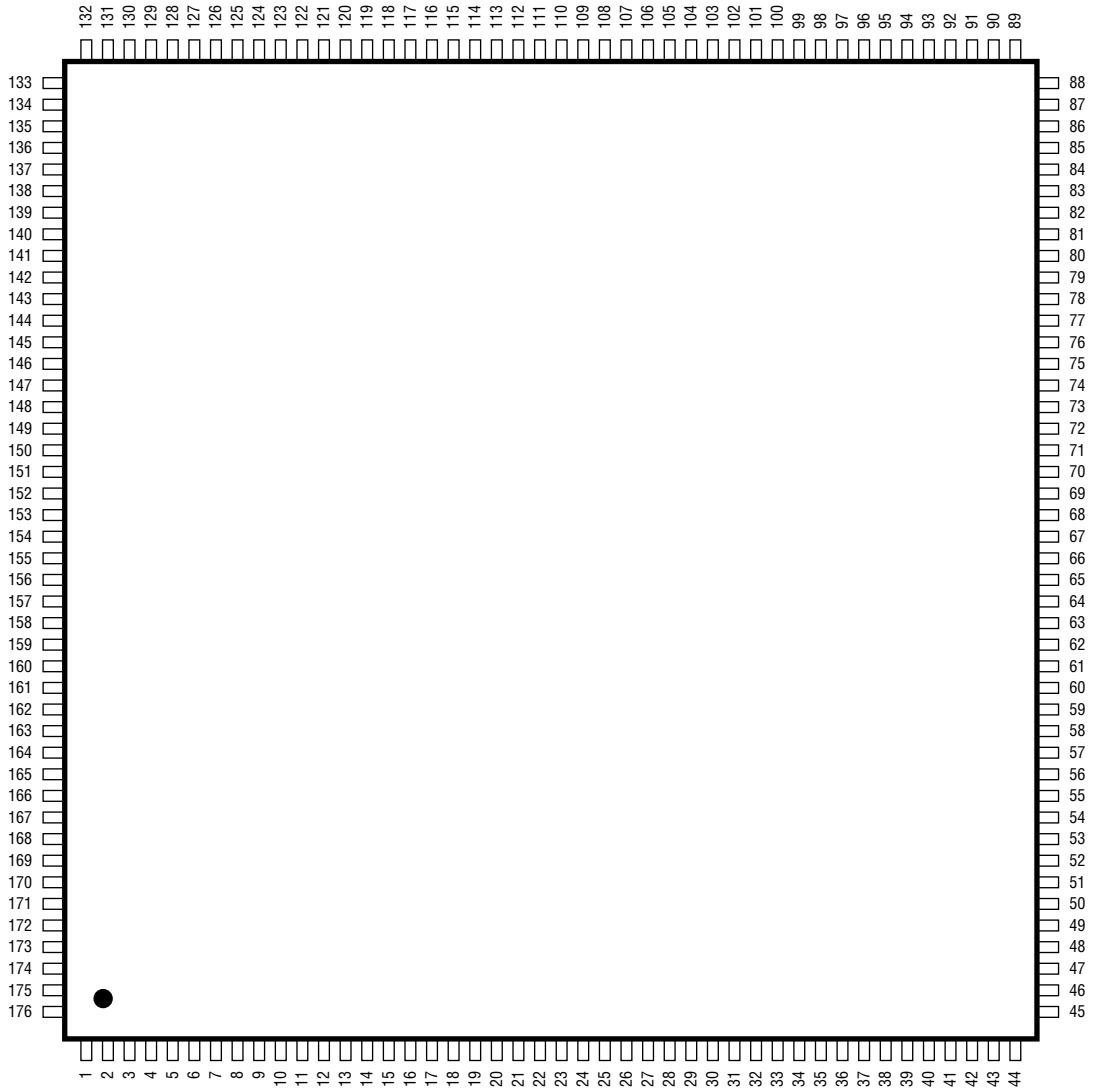


Figure 1. ML53812-2 176-Pin LQFP Pin Configuration

### 3.1 ML53812-2 176-Pin LQFP Pin Assignment [1]

Pin	Pin Name	Pin	Pin Name	Pin	Pin Name	Pin	Pin Name	Pin	Pin Name	Pin	Pin Name	Pin	Pin Name
1	VDDC	27	D_6	53	VSSO	79	VDDO	105	CT_D_9	131	CT_D_25	157	L_SI_6
2	ALE	28	A_6	54	APPL_CLKREF	80	CT_FRAME_B_N	106	CT_D_10	132	VSSC	158	L_SI_7
3	VDDO	29	D_7	55	APLL_TEST	81	VSSO	107	VDDO	133	VDDC	159	VSSO
4	CS_N	30	A_7	56	TMS	82	CT_NETREF_2	108	CT_D_11	134	CT_D_26	160	L_SO_0
5	RD_N	31	A_8	57	TCK	83	CT_NETREF_1	109	VSSO	135	VDDO	161	L_SO_1
6	WR_N	32	A_9	58	TRST_N	84	VDDO	110	CT_D_12	136	CT_D_27	162	L_SO_2
7	VSSO	33	NC	59	TDI	85	CT_C8_A	111	CT_D_13	137	VSSO	163	L_SO_3
8	RESET	34	VDDO	60	TDO	86	VSSO	112	VDDO	138	CT_D_28	164	VDDO
9	I_N	35	L_NETREF_0	61	VDDO	87	CT_FRAME_A_N	113	CT_D_14	139	CT_D_29	165	L_SO_4
10	INT	36	L_NETREF_1	62	MC_TXD	88	VSSC	114	VSSO	140	VDDO	166	L_SO_5
11	VDDO	37	L_NETREF_2	63	MC_RXD	89	VDDC	115	CT_D_15	141	CT_D_30	167	L_SO_6
12	D_0	38	L_NETREF_3	64	MC_CLK	90	CT_D_0	116	CT_D_16	142	CT_D_31	168	L_SO_7
13	A_0	39	VSSO	65	VSSO	91	VDDO	117	VDDO	143	VSSO	169	VSSO
14	D_1	40	L_NETREF_4	66	C16_NEG_N	92	CT_D_1	118	CT_D_17	144	GPIO_0	170	L_CLK_0
15	A_1	41	L_NETREF_5	67	C16_POS_N	93	CT_D_2	119	CT_D_18	145	GPIO_1	171	L_FS_0
16	VSSO	42	L_NETREF_6	68	VDDO	94	VSSO	120	VSSO	146	VDDO	172	L_CLK_1
17	D_2	43	L_NETREF_7	69	C4_N	95	CT_D_3	121	CT_D_19	147	GPIO_2	173	L_FS_1
18	A_2	44	VSSC	70	C2	96	CT_D_4	122	VDDO	148	GPIO_3	174	CT_D_DISABLE
19	D_3	45	VDDC	71	VSSO	97	VDDO	123	CT_D_20	149	VSSO	175	TEST
20	A_3	46	VDDO	72	SCLX2_N	98	CT_D_5	124	VSSO	150	L_SI_0	176	VSSC
21	VDDO	47	APLL_VDDO	73	SCLK	99	VSSO	125	CT_D_21	151	L_SI_1		
22	D_4	48	APLL_VDDC	74	VDDO	100	CT_D_6	126	CT_D_22	152	L_SI_2		
23	A_4	49	APPL_PC	75	FR_COMP_N	101	VDDO	127	VDDO	153	L_SI_3		
24	D_5	50	APPL_VCO	76	CT_MC	102	CT_D_7	128	CT_D_23	154	VDDO		
25	A_5	51	APPL_VSSC	77	VSSO	103	CT_D_8	129	CT_D_24	155	L_SI_4		
26	VSSO	52	APLL_VSSO	78	CT_C8_B	104	VSSO	130	VSSO	156	L_SI_5		

1. In this document, signals ending with “\_N” are “active low” (eg. CS\_N). Note that in the H.100/H110 specification, active low is indicated with a preceding forward slash (eg. /CS).



## 4.0 SIGNAL DESCRIPTIONS

### Signal Description <sup>[1]</sup>

Name	Description
D_[7:0]	Microprocessor Data Bus. (I/O, TTL Schmitt, 8 mA, 5V tolerant)
A_[9:0]	Microprocessor Address Bus. (Input, TTL Schmitt, 5V tolerant)
ALE (AS)	Intel Bus Mode - Address Latch Enable. Motorola Bus Mode - Address Strobe. The Microprocessor Address Bus A[9:0] is latched internally on the falling edge of this signal. (Input, TTL Schmitt, 5V tolerant)
CS_N	Chip Select. This active low signal selects the ML53812-2 for a microprocessor read or write operation. (Input, TTL Schmitt, 5V tolerant)
RD_N (STRB_N)	Intel Bus Mode - Microprocessor Bus Read. Motorola Bus Mode - Microprocessor Bus Strobe. (Input, TTL Schmitt, 5V tolerant)
WR_N (R/W_N)	Intel Bus Mode - Microprocessor Bus Write. Motorola Bus Mode - Microprocessor Bus Read/Write signal. (Input, TTL Schmitt, 5V tolerant)
RESET	Reset. This active high input signal initializes the microprocessor interface, configuration, and routing registers. (Input, TTL Schmitt, 5V tolerant)
I_N (M)	Microprocessor Bus Mode. When this input is low, Intel Bus Mode is selected. When this input is high, Motorola Bus Mode is selected. (Input, TTL Schmitt, 5V tolerant)
CT_D_DISABLE	CT_D Global disable. (I/O, TTL Schmitt, 8 mA, 50 k Pull Up, 5V tolerant)
L_NETREF_[7:0]	Local Network Reference [7:0] Input. (Input, TTL Schmitt, 50 k Pull Up, 5V tolerant)
L_SI_[7:0]	Local bus Serial Input Data Input. (Input, TTL Schmitt, 50 k Pull Up, 5V tolerant)
MC_TXD	Message Channel Transmit Data Input. (Input, TTL Schmitt, 50 k Pull Up, 5V tolerant)
APLL_CLKREF	Analog PLL Clock Reference Input. (Input, TTL Schmitt, 50 k Pull Up, 5V tolerant)
APLL_VDDO	+3.3 Volt Analog PLL I/O Power Supply
APLL_VDDC	+3.3 Volt Analog PLL Core Power Supply
APLL_PC	Analog PLL Phase Comparator Analog Output
APLL_VCO	Analog PLL VCO Analog Input
APLL_VSSC	Analog PLL Core Ground
APLL_VSSO	Analog PLL I/O Ground
APLL_TEST	Analog PLL Test Enable Input. (Input, TTL Schmitt, 50 k Pull Up, 5V tolerant)
TEST	Test Select. This input enables the pin continuity test. (Input, TTL Schmitt, 50 k Pull Up, 5V tolerant)
TMS	Test Access Port Mode Select. (Input, TTL Schmitt, 50 k Pull Up, 5V tolerant)
TCK	Test Access Port Clock. (Input, TTL Schmitt, 50 k Pull Up, 5V tolerant)
TRST_N	Test Access Port Reset. (active low). (Input, TTL Schmitt, 50 k Pull Up, 5V tolerant)
TDI	Test Access Port Data Input. (Input, TTL Schmitt, 50 k Pull Up, 5V tolerant)
INT	Interrupt Output. (I/O, TTL Schmitt, 50 k Pull Up, 8 mA, 5V tolerant)
CT_D_[31:0]	CT Bus Serial Data Streams. (I/O, PCI, 5V tolerant)
CT_FRAME_A_N	CT Bus "A" Frame Sync. (I/O, TTL Schmitt, 24 mA, 5V tolerant)
CT_C8_A	CT Bus "A" 8 MHz Clock. (I/O, TTL Schmitt, 24 mA, 5V tolerant)
CT_NETREF_1	CT Bus Network Reference 1. (I/O, PCI, 5V tolerant)
CT_NETREF_2	CT Bus Network Reference 2. (I/O, PCI, 5V tolerant)
CT_FRAME_B_N	CT Bus "B" Frame Sync. (I/O, TTL Schmitt, 24 mA, 5V tolerant)
CT_C8_B	CT Bus "B" 8 MHz Clock. (I/O, TTL Schmitt, 24 mA, 5V tolerant)
CT_MC	CT Bus Message Channel. (I/O, TTL Schmitt, 24 mA, 5V tolerant)

## Signal Description <sup>[1]</sup>

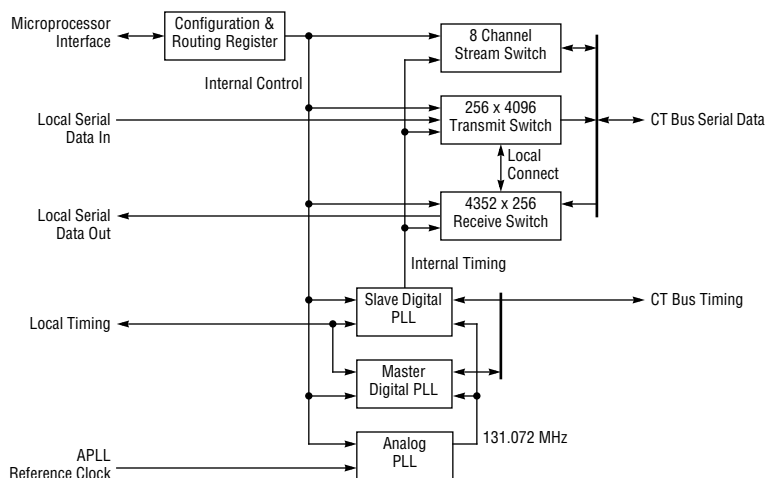
Name	Description
FR_COMP_N	Compatibility frame sync used by SCbus, MVIP-90, and H-MVIP. (I/O, TTL Schmitt, 24 mA, 5V tolerant)
SCLK	SCbus Clock. (I/O, TTL Schmitt, 24 mA, 5V tolerant)
SCLKX2_N	SCbus X2 Clock. (I/O, TTL Schmitt, 24 mA, 5V tolerant)
C2	MVIP-90 2.048 MHz Clock. (I/O, TTL Schmitt, 6 mA, 5V tolerant)
C4_N	MVIP-90 4.096 MHz Clock. (I/O, TTL Schmitt, 6 mA, 5V tolerant)
C16_POS_N	H-MVIP 16.384 MHz Positive active low Clock. High to low transition on frame boundary. (I/O, TTL Schmitt, 24 mA, 5V tolerant)
C16_NEG_N	H-MVIP 16.384 MHz Negative active low Clock. Low to high transition on frame boundary. (I/O, TTL Schmitt, 24 mA, 5V tolerant)
L_CLK_1	Local bus Clock 1. (I/O, TTL Schmitt, 24 mA, 50 k Pull Up, 5 V tolerant)
L_FS_1	Local bus Frame Sync 1. (I/O, TTL Schmitt, 24 mA, 50 k Pull Up, 5V tolerant)
L_CLK_0	Local bus Clock 0. (I/O, TTL Schmitt, 24 mA, 50 k Pull Up, 5 V tolerant)
L_FS_0	Local bus Frame Sync 0. (I/O, TTL Schmitt, 50 k Pull Up, 24 mA, 5V tolerant)
L_SO_[7:0]	Local bus Serial Output Data Streams. (I/O, TTL Schmitt, 50 k Pull Up, 8 mA, 5V tolerant)
MC_CLK	Message Channel Clock Output. (I/O, TTL Schmitt, 50 k Pull Up, 6 mA, 5V tolerant)
MC_RXD	Message Channel Receive Data Output. (I/O, TTL Schmitt, 50 k Pull Up, 6 mA, 5V tolerant)
GPIO_[3:0]	General Purpose I/O ports. (I/O, TTL Schmitt, 24 mA, 50 k Pull Up, 5V tolerant)
TDO	Test Access Port Data Output. (Output, 6 mA, 5V tolerant)
NC	No Connect
VDDO	+3.3 Volt I/O Power Supply
VSSO	I/O Ground
VDDC	+3.3 Volt Core Power Supply
VSSC	Core Ground

1. Signals ending in “\_N” are active low.

## 5.0 FUNCTIONAL DESCRIPTION

The ML53812-2 has the following interfaces:

- Microprocessor Interface
- Local Serial Data In
- Local Serial Data Out
- Local Timing
- Analog PLL Reference Clock
- CT Bus Timing
- CT Bus Serial Data



**Figure 2. Block Diagram**

### 5.1 Local Bus

The local bus consists of up to eight serial input ports and eight serial output ports, totalling 512 possible local bus connections to the CT Bus. The input and output ports can be configured independently as two groups of four 2 Mb/s streams, two 4 Mb/s streams, or one 8 Mb/s stream. The chip includes two independent, configurable local clock and frame synchronization signals. The local clocks have configurable polarity and frequency that can be set to 2 MHz, 4 MHz, 8 MHz, or 16 MHz regardless of local stream data rate. The local frame syncs also have a configurable polarity and can be set to use one of three framing formats (early, straddle, or late).

To transfer data to and from the local bus, the ML53812-2 allows the user to select a minimum delay or constant delay buffer mode on a per channel basis. In the minimum delay mode, the input-output buffer transfer occurs on the next 2 Mb/s time slot boundary, reducing any potential channel delay for classic voice processing applications. In the constant delay mode, the buffer transfer occurs at the frame boundary for bundling and proper switching of wide-band data, for data sent on the ISDN H channel.

## 5.2 CT Bus

The ML53812-2 provides access to all 4096 CT Bus time slots. The upper 16 data lines run at 8 Mb/s, while the lower 16 data lines can be configured, in groups of four, to run at 8 Mb/s, 4 Mb/s, or 2 Mb/s for compatibility with SCbus and MVIP-90 devices.

The chip uses an internal analog phase locked loop (PLL) as a rate multiplier to produce a 131.072 MHz internal clock locked to a variety of reference frequencies. This high frequency internal clock provides fine grained correction steps (7.6 nS) for the master and slave digital PLLs. The main CT Bus network reference signal can be configured to run at 8 kHz, 1.544 MHz, or 2048 MHz. The timing for the CT Bus can be configured to be derived from the local clock and frame sync signals to allow multiple chips to be connected to the CT Bus without overloading the reference clock line.

The ML53812-2 incorporates internal master digital PLL circuitry that is designed to meet the jitter attenuation, holdover and Maximum Time Interval Error (MTIE) requirements of 62411 Stratum 3,4 and 4E. This enables the ML53812-2 to be well suited for developers of digital telephone network interfaces, where reliable clock synchronization is critical. Because the circuitry is internal, board designers do not have to add expensive or custom circuitry to support these types of environments.

The ML53812-2 also includes an 8-channel stream-to-stream switch to connect one CT Bus data stream to another at the same or different data rates. This type of connection makes it possible for CT Bus compatible devices (such as SCbus and MVIP-90) to efficiently exchange data even though they operate at different rates. This stream switch enables switching between any of the 32 CT Bus data streams operating at 2, 4, or 8 Mb/s. Depending upon the data stream rates, the stream switch provides a minimum of 256 and a maximum of 1024 unidirectional time slot connections. Stream switches in other ML53812-2 devices, within a system, may be used simultaneously to increase switching capability.

## 5.3 Test Access Port

The current version of the ML53812-2 does not support IEEE 1149.1 Boundary Scan. The Test Access Port on the ML53812-2 passes TDI through to TDO when TMS and TRST\_N are both high which simplifies the transition to eventual Boundary Scan support. Drive TMS and TRST\_N both low for normal operation.

## 5.4 Pin Continuity Test

For normal operation, the TEST pin is driven low. When the TEST pin is high, all pins except VDD, VSS, NC, APLL\_PC, APLL\_VCO, TMS, TCK, TRST\_N, TDI, TDO, TEST are sequentially "NAND'ed" with ALE and output on TDO. This test allows each input pin to be toggled and a corresponding output to be observed on the TDO pin to verify the proper connection of the ML53812-2 to a printed circuit board.

## 5.5 Analog PLL Test

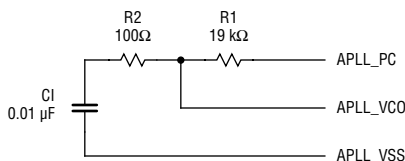
For normal operation, the APLL\_TEST pin is driven low.

## 5.6 Microprocessor Interface

Both Intel and Motorola microprocessor bus interfaces are supported. Drive I\_N (M) low for Intel mode and high for Motorola mode. Multiplexed addresses are latched on the falling edge of ALE (AS). If multiplexed address is not used, drive ALE (AS) high. Multiplexed address and data must be connected to both A\_ and D\_ pins.

## 5.7 Analog PLL

The analog PLL is used to create an internal 131.072 MHz clock locked to one of several reference frequencies. The analog PLL reference signal is input on the APLL\_CLKREF pin and should be a stable clock typically  $\pm 25$  ppm. An external loop filter is required (see *Figure 3*).



**Figure 3. Analog PLL Loop Filter**

## 5.8 Slave PLL

The slave PLL is used to generate all of the internal timing for the ML53812-2. Even when the ML53812-2 is enabled as master, the slave PLL is still in operation. The slave PLL is a fast tracking digital PLL operating at 131.072 MHz.

The slave PLL can be configured to lock to one of the following sources:

- CT\_C8\_A and CT\_FRAME\_A
- CT\_C8\_B and CT\_FRAME\_B
- SCLK and FR\_COMP
- C2 and FR\_COMP
- L\_CLK\_0 and L\_FS\_0
- L\_CLK\_1 and L\_FS\_1

## 5.9 Master PLL

The master PLL is used to generate timing for the CT Bus. The master PLL is a digital PLL operating at 131.072 MHz. When operating as primary master the PLL can lock to one of eight local network references, or one of two CT Bus network references. These reference signals may be 8 kHz, 1.536 MHz, 1.544 MHz or 2.048 MHz. When operating as secondary master the PLL locks to the primary CT Bus master. The master PLL can be configured to automatically switch from secondary to primary in the event of a CT Bus timing error.

The master PLL can be configured to drive either the CT Bus "A" or "B" signals as well as all of the compatibility clocks defined in the H.100/H.110 Specifications.

When operating as the primary master, the PLL provides jitter attenuation with a cut-off frequency of 1.25 Hz and a roll-off of 20dB per decade. When operating as the secondary master, the PLL is fast tracking.

When operating as the primary master, the PLL has a lock range of  $\pm 488$  ppm (minus the tolerance of APLL\_CLKREF source). The maximum lock time is 3s. Holdover stability is 0.06 ppm, resulting in a frame slip rate of 42/day, assuming no drift in APLL\_CLKREF source, exceeding the 62411 Stratum 3 requirement of 255/day. During normal operation new holdover values are updated at 128ms intervals.

To make an MTIE compliant reference switch, enable "Condition Master PLL reference", select the "Master PLL Reference", and configure the "Master PLL Mode " to normal. The master PLL will be locked to the selected reference.

The following sequence will produce an MTIE-compliant reference switch:

1. Change the "Master PLL Mode" from Normal to Holdover. The master PLL can also be configured to make this change automatically in the event of a master PLL error.
2. Change the "Master PLL Reference Select" to the new reference, or change the reference source of CT\_NETREF.
3. Change the "Master PLL Mode" back to Normal.

**MTIE Specifications**

	ML53812-2	62411 Stratum 3 and 4E
MTIE during rearrangement	100 ns	1 µs
Phase change slope	81 ns / 1.326 ms	81 ns / 1.326 ms

**5.10 Reference Master**

CT\_NETREF\_1 and CT\_NETREF\_2 can be independently configured to output a reference signal to the CT Bus selected from one of eight local network reference inputs. The local network references can be passed through or divided by 192, 193, or 256.

**5.11 Local Clock and Frame Sync**

Two sets of local clock and frame sync are provided. A variety of clock frequencies, polarities, and framing formats may be selected to allow "glue less" local port interfacing. Each set of local clock and frame sync may be configured separately. The frequency selection is independent of the local stream rate.

**5.12 Local Streams**

The local streams consist of up to eight serial input ports and eight serial output ports, defined as two groups of 128 time-slots. Each group can be independently configured to operate as four 2 Mb/s streams, two 4 Mb/s streams, or one 8 Mb/s stream.

**Local Stream Time Slot to Channel Mapping**

Local stream	8Mb/s stream rate time slot 127:0	4Mb/s stream rate time slot 63:0	2Mb/s stream rate time slot 31:0
L_SI_0,L_SO_0	channel 127:0	channel 63:0	channel 31:0
L_SI_1,L_SO_1	-	channel 127:64	channel 63:32
L_SI_2,L_SO_2	-	-	channel 95:64
L_SI_3,L_SO_3	-	-	channel 127:96
L_SI_4,L_SO_4	channel 255:128	channel 191:128	channel 159:128
L_SI_5,L_SO_5	-	channel 255:192	channel 191:160
L_SI_6,L_SO_6	-	-	channel 223:192
L_SI_7,L_SO_7	-	-	channel 255:224

### 5.13 CT Bus Streams

Connection to all 32 CT Bus streams is supported without restriction. The upper 16 streams run at 8Mb/s while the lower 16 may be configured, in groups of four, to operate at 8Mb/s, 4Mb/s, or 2Mb/s.

### 5.14 CT\_D disable

The user may disable all CT\_D output streams in the event of a bus timing error. When enabled, an error on the slave PLL reference source causes the CT\_D streams to be tri-stated until an entire frame time without errors has passed. The CT\_D\_DISABLE signal is provided to link multiple ML53812-2 devices.

### 5.15 Diagnostic Mode

Diagnostic mode tri-states all CT Bus signals while internally looping-back CT Bus outputs to inputs. This mode allows a printed circuit board containing the ML53812-2 to be thoroughly tested without causing CT Bus errors.

### 5.16 Interrupts

The ML53812-2 supports the following interrupt sources:

- CT Bus A Error
- CT Bus B Error

CT Bus A (CT Bus B) error is detected when CT\_C8\_A (CT\_C8\_B) rising edge does not occur within 35 ns of the expected time, relative to the previous period (see *Figure 4*) or when CT\_FRAME\_A\_N (CT\_FRAME\_B\_N) low does not occur when expected. (See ECTF H.100/H.110 Specifications for details on CT\_C8\_(A/B) and CT\_FRAME\_(A/B)\_N signal timing.)

- SCbus Error

SCbus error is detected when SCLK does not transition at close to the expected frequency (C\_[25:24] determines the expected frequency) or FR\_COMP\_N low does not occur when expected. (See ECTF H.100/H.110 Specifications for details on SCLK, SCLKx2, and FR\_COMP\_N signal timing.)

- MVIP Error

MVIP error is detected when C2 does not transition at close to 2 MHz, or FR\_COMP\_N low does not occur when expected. (See ECTF H.100/H.110 Specifications for details on C2 and FR\_COMP\_N signal timing).

- Master PLL Out of Lock Error

Master PLL error is detected when the master PLL is not locked to the selected Reference defined by C\_[43:40].

- Frame Boundary

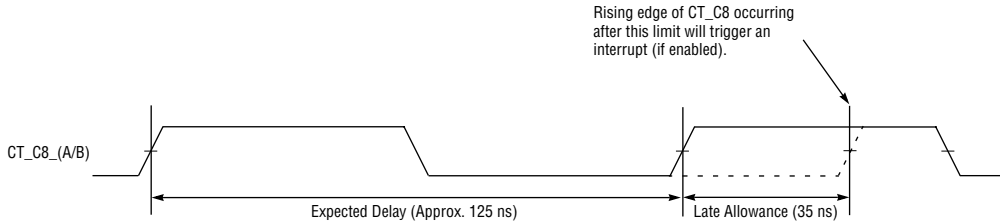
Frame Boundary interrupt is not an error condition, and occurs when the internal state machine crosses a frame boundary.

- GPIO

GPIO interrupt occurs when one or more of the GPIO inputs match the programmed latch polarity, defined by C\_[167:136].

The interrupts are both globally and individually maskable, and are signaled to the processor via the INT pin (pin 10). The INT pin can be configured to operate as either push-pull or open drain, and its polarity (active high or active low) is also selectable.

All of these interrupt latches have an individual enable/clear register and an individual interrupt mask register associated with them.



**Figure 4. CT\_C8\_A and CT\_C8\_B Error Detection**

**5.17 GPIO Ports**

Four general purpose input/output ports are provided. The ports may be individually configured to a variety of modes and can also be used as interrupt sources. Possible uses of the GPIO ports would be controlling H.100/H.110 termination switches or implementing the SCbus CLKFAIL signal.

**5.18 Message Channel**

The ML53812-2 provides a complete interface between the CT\_MC CT Bus signal and a local HDLC controller. This includes generation of MC\_CLK as well as buffering of MC\_TXD and MC\_RXD.



## 6.0 REGISTERS

### 6.1 Microprocessor Address Map

#### With Direct Parallel Access Disabled (C\_[96] = 0) (Default)

A_[2:0]	Register
7h	Reserved
6h	Data Register 2 (DR_2)
5h	Data Register 1 (DR_1)
4h	Data Register 0 (DR_0)
3h	Reserved
2h	Address Register 1 (AR_1)
1h	Address Register 0 (AR_0)
0h	Command/Status Register

#### With Direct Parallel Access Enabled (C\_[96] = 1)

A_[9:0]	Register
3Fh:300h	Direct Receive Switch Parallel Access Ch. 255:0
2Fh:200h	Direct Transmit Switch Parallel Access Ch. 255:0
1Fh:008h	Reserved
007h	Reserved
006h	Data Register 2 (DR_2)
005h	Data Register 1 (DR_1)
004h	Data Register 0 (DR_0)
003h	Reserved
002h	Address Register 1 (AR_1)
001h	Address Register 0 (AR_0)
000h	Command/Status Register

## 6.2 Command/Status Register

D_[7:0]	Definition
0	Busy (Read Only)
1	Read Command (Write Only)
2	Write Command (Write Only)
3	Terminate Command (Write Only)
4	Reserved
5	Reserved
6	Reserved
7	Reset (Read/Write)

### Busy (D\_0) (Read Only)

This bit is set ("1") when a Command that requires synchronization with the ML53812-2's internal state machine has been initiated, and cleared ("0") when the command has been completed.

For Commands that do not require synchronization this bit is always clear ("0").

The following commands require synchronization:

- Routing Memory Write command
- In-Direct Parallel Access Read or Write command

### Read (D\_1) (Write Only)

Setting this bit ("1") initiates a synchronized read of the register pointed to by the Address Register. When the Busy bit is clear ("0"), the contents of the register to be read are available by reading the Data Register. It is NOT necessary to clear ("0") this bit after it has been set ("1").

*Note: For "Reads" that do not require synchronization (all "Reads" except In-Direct Parallel Access Read) it is not necessary to set this bit. The Data Registers can be read immediately after writing the Address Register.*

### Write (D\_2) (Write Only)

Setting this bit ("1") initiates a write of the register pointed to by the Address Register. It is NOT necessary to clear ("0") this bit after it has been set ("1").

### Terminate (D\_3) (Write Only)

Setting this bit ("1") terminates a command that requires synchronization with the ML53812-2's internal state machine. The command in process is completed asynchronously and the Busy bit is cleared. It is NOT necessary to clear ("0") this bit after it has been set ("1").

### Reset (D\_7) (Read/Write)

Setting this bit ("1") resets the ML53812-2 and initializes the Configuration and Routing Registers. This command is analogous to the function of the RESET pin. Clearing this bit ("0") returns the ML53812-2 to normal operation, ready to be configured.

### 6.3 Internal Address Map [1] [2]

AR	Register
0014h:0000h	Configuration
00ffh:00fch	Device ID
1007h:1000h	Stream Switch Routing Ch. 7:0
20ffh:2000h	Transmit Switch Routing Ch. 255:0
30ffh:3000h	Receive Switch Routing Ch. 255:0
40ffh:4000h	Indirect Transmit Switch Parallel Access Ch. 255:0
50ffh:5000h	Indirect Receive Switch Parallel Access Ch. 255:0

1. AR is the concatenation of AR\_1 and AR\_0.
2. All other locations reserved (Read-back = 00, Write has no effect).

## 6.4 Configuration Registers

Note: All "Reserved" configuration registers should be written "0".

### Configuration Register Byte 0, AR = 0000h

DR_0	C	Definition
0	0	Diagnostic Mode
1	1	Test Mode
2	2	APLL Power-down Mode
3	3	APLL Bypass Mode
[7:4]	[7:4]	APLL CLKREF Frequency [3:0]

#### Diagnostic Mode (C\_ [0]) (Read/Write)

Set to 0 for normal operation

- 0 → Diagnostic Mode Disabled
- 1 → Diagnostic Mode Enabled (Default)

#### Test Mode (C\_ [1]) (Read/Write)

Enables testing with the slave DPLL bypassed. Set to 0 for normal operation.

- 0 → Test Mode Disabled (Default)
- 1 → Test Mode Enabled

#### APLL Power-down Mode (C\_ [2]) (Read/Write)

Powers down analog PLL, resets APLL charge pump. Set to 0 for normal operation.

- 0 → APLL Power-down Mode Disabled
- 1 → APLL Power-down Mode Enabled (Default)

#### APLL Bypass Mode (C\_ [3]) (Read/Write)

APLL Bypass used during simulation and testing. Set to 0 for normal operation.

- 0 → APLL Bypass Mode Disabled
- 1 → APLL Bypass Mode Enabled (Default)

#### APLL CLKREF Frequency [3:0] (C\_ [7:4]) (Read/Write)

Put APLL in Power-down (C\_ [2] = 1) when changing APLL CLKREF Frequency.

- 0h → 65.536 MHz (32 X 2.048 MHz) (Default)
- 1h → 49.152 MHz (24 X 2.048 MHz)
- 2h → 32.768 MHz (16 X 2.048 MHz)
- 3h → 16.384 MHz (8 X 2.048 MHz)
- 4h → 8.192 MHz (4 X 2.048 MHz)
- 5h → 4.096 MHz (2 X 2.048 MHz)
- 6h → 2.048 MHz
- 7h - fh → Reserved

## Configuration Register Byte 1, AR = 0001h

DR_0	C	Definition
[1:0]	[9:8]	Slave Bus Mode [1:0]
2	10	Slave Local Timing Source Select
3	11	Advance Slave PLL Timing
4	12	Slave CT Manual/Auto Mode
5	13	Slave CT A/B Select
6	14	Slave CT A/B Read-back
7	15	Reserved

### Slave Bus Mode [1:0] (C\_ [9:8]) (Read/Write)<sup>[1]</sup>

- 00 → CT Bus - Slave to CT\_C8 & CT\_FRAME (see Slave CT A/B Select) (Default)
- 01 → SCbus - Slave to SCLK & FR\_COMP
- 10 → MVIP - Slave to C2 & FR\_COMP
- 11 → Local - Slave to L\_CLK & L\_FS (see Slave Local Timing Source Select)

- When local slave mode is selected, L\_CLK frequency, polarity and output enable, and L\_FS polarity, position and output enable must be configured accordingly.

### Slave Local Timing Source Select (C\_ [10]) (Read/Write)

- 0 → L\_CLK\_0, L\_FS\_0 (Default)
- 1 → L\_CLK\_1, L\_FS\_1

### Advance Slave PLL Timing (C\_ [11]) (Read/Write)

The slave PLL timing may be advanced one 7.6 ns period to compensate for delay. Set to 0 for normal operation.

- 0 → Advance Slave PLL Timing Disabled (Default)
- 1 → Advance Slave PLL Timing Enabled

### Slave CT Manual/Auto Mode (C\_ [12]) (Read/Write)<sup>[1]</sup>

- 0 → Slave CT Manual Mode (Default)
- 1 → Slave CT Auto Mode

- In auto mode, slave will only switch when an error exists on the current signal set and NOT on the other signal set.

### Slave CT A/B Select (C\_ [13]) (Read/Write)

Select signal set in manual mode then switch to auto.

- 0 → CT A Select (Default)
- 1 → CT B Select

### Slave CT A/B Read-back (C\_ [14]) (Read Only)

- 0 → CT A Selected
- 1 → CT B Selected

## Configuration Register Byte 2, AR = 0002h

DR_0	C	Definition
0	16	Master CT Enable
1	17	Master CT A/B Select
2	18	Reserved
3	19	Advance Master PLL Timing
4	20	Master Manual/Auto Mode
5	21	Master Primary/Secondary Select
6	22	Master Primary/Secondary Read-back
7	23	Reserved

### Master CT Enable (C\_ [16]) (Read/Write)

Enables the Master PLL to drive the CT Bus.

- 0 → Master Disabled (Default)
- 1 → Master Enabled

### Master CT A/B Select (C\_ [17]) (Read/Write)<sup>[1]</sup>

Selects the signal set driven by the Master PLL.

- 0 → CT\_C8\_A & CT\_FRAME\_A (Default)
- 1 → CT\_C8\_B & CT\_FRAME\_B

1. When in Secondary Master mode, the signal set (A or B) NOT selected here is used as the reference.

### Advance Master PLL Timing (C\_ [19]) (Read/Write)

When operating as secondary master, the master PLL timing may be advanced one 7.6 ns clock period to compensate for delay. Set to 0 for normal operation.

- 0 → Advance Master PLL Timing Disabled (Default)
- 1 → Advance Master PLL Timing Enabled

### Master Manual/Auto Mode (C\_ [20]) (Read/Write)<sup>[1]</sup>

- 0 → Master Manual Mode (Default)
- 1 → Master Auto Mode

1. Master Auto mode allows Secondary Master to become Primary if an error occurs on the reference signal set. To switch back to Secondary Master it is necessary to go into manual mode.

### Master Primary/Secondary Select (C\_ [21]) (Read/Write)

- 0 → Primary Master Select (Default)
- 1 → Secondary Master Select

### Master Primary/Secondary Read-back (C\_ [22]) (Read Only)

- 0 → Primary Master Selected
- 1 → Secondary Master Selected

### Configuration Register Byte 3, AR = 0003h

DR_0	C	Definition
[1:0]	[25:24]	SCbus SCLK Frequency [1:0]
2	26	SCbus Master Enable - SCLK, SCLKX2 & FR_COMP
3	27	Reserved
4	28	MVIP-90 Master Enable - C2, C4 & FR_COMP
5	29	H-MVIP Master Enable - C2, C4, C16 & FR_COMP
6	30	Reserved
7	31	Reserved

#### SCbus SCLK Frequency [1:0] (C\_ [25:24]) (Read/Write)

- 00 → 2.048 MHz (Default)
- 01 → 4.096 MHz
- 10 → 8.192 MHz
- 11 → Reserved

#### SCbus Master Enable (C\_ [26]) (Read/Write)

When enabled as Primary Master, this register enables the SCLK, SCLKX2 & FR\_COMP signals to be driven.

- 0 → SCbus Master Disabled (Default)
- 1 → SCbus Master Enabled

#### MVIP-90 Master Enable (C\_ [28]) (Read/Write)

When enabled as Primary Master, this register enables the C2, C4 & FR\_COMP signals to be driven.

- 0 → MVIP-90 Master Disabled (Default)
- 1 → MVIP-90 Master Enabled

#### H-MVIP Master Enable (C\_ [29]) (Read/Write)

When enabled as Primary Master, this register enables the C2, C4, C16 & FR\_COMP signals to be driven.

- 0 → H-MVIP Master Disabled (Default)
- 1 → H-MVIP Master Enabled

### Configuration Register Byte 4, AR = 0004h

DR_0	C	Definition
[2:0]	[34:32]	Master PLL Mode [2:0]
3	35	Reserved
[5:4]	[37:36]	Master PLL Mode Read-back [1:0]
6	38	Condition Master PLL Reference
7	39	Reserved

#### Master PLL Mode [2:0] (C\_ [34:32]) (Read/Write) <sup>[1]</sup>

- 000 → Normal (Default)
- 001 → Reserved
- 010 → Holdover
- 011 → Free Run
- 100 → Reserved
- 101 → Reserved
- 110 → Auto Normal to Holdover switch on Master PLL error
- 111 → Auto Normal to Free Run switch on Master PLL error

1. Master PLL error occurs when the Master PLL is out of lock with its reference signal. It is necessary to manually select "Normal" to go back to normal operation after an auto switch has occurred.

#### Master PLL Mode Read-back [1:0] (C\_ [37:36]) (Read Only)

- 00 → Normal
- 01 → Reserved
- 10 → Holdover
- 11 → Free Run

#### Condition Master PLL Reference (C\_ [38]) (Read/Write)

When enabled, conditions a change in references for MTIE compatibility.

- 0 → Condition Master PLL Reference Disabled (Default)
- 1 → Condition Master PLL Reference Enabled



### Configuration Register Byte 5, AR = 0005h

DR_0	C	Definition
[3:0]	[43:40]	Master PLL Reference Select [3:0]
4	44	Reserved
[6:5]	[46:45]	Master PLL Reference Frequency [1:0]
7	47	Reserved

#### Master PLL Reference Select [3:0] (C\_ [43:40]) (Read/Write)

---

0h	→	None (Default)
1h	→	Reserved
2h	→	Reserved
3h	→	Reserved
4h	→	Reserved
5h	→	Reserved
6h	→	CT_NETREF_1
7h	→	CT_NETREF_2
8h	→	L_NETREF_0
9h	→	L_NETREF_1
ah	→	L_NETREF_2
bh	→	L_NETREF_3
ch	→	L_NETREF_4
dh	→	L_NETREF_5
eh	→	L_NETREF_6
fh	→	L_NETREF_7

#### Master PLL Reference Frequency [1:0] (C\_ [46:45]) (Read/Write)

---

00	→	8 kHz (Default)
01	→	1.536 MHz
10	→	1.544 MHz
11	→	2.048 MHz

### Configuration Register Byte 6, AR = 0006h

DR_0	C	Definition
[3:0]	[51:48]	CT_NETREF_1 Source Select [3:0]
4	52	Reserved
[6:5]	[54:53]	CT_NETREF_1 Divider [1:0]
7	55	CT_NETREF_1 Output Enable

#### CT\_NETREF\_1 Source Select [3:0] (C\_ [51:48]) (Read/Write)

- 0h → None (Default)
- 1h → Reserved
- 2h → Reserved
- 3h → Reserved
- 4h → Reserved
- 5h → Reserved
- 6h → Reserved
- 7h → Reserved
- 8h → L\_NETREF\_0
- 9h → L\_NETREF\_1
- ah → L\_NETREF\_2
- bh → L\_NETREF\_3
- ch → L\_NETREF\_4
- dh → L\_NETREF\_5
- eh → L\_NETREF\_6
- fh → L\_NETREF\_7

#### CT\_NETREF\_1 Divider [1:0] (C\_ [54:53]) (Read/Write)

- 00 → Divide source by 1 (Default)
- 01 → Divide source by 192
- 10 → Divide source by 193
- 11 → Divide source by 256

#### CT\_NETREF\_1 Output Enable (C\_ [55]) (Read/Write)

- 0 → CT\_NETREF\_1 Output Tri-stated (Default)
- 1 → CT\_NETREF\_1 Output Enabled

**Configuration Register Byte 7, AR = 0007h**

DR_0	C	Definition
[3:0]	[59:56]	CT_NETREF_2 Source Select [3:0]
4	60	Reserved
[6:5]	[62:61]	CT_NETREF_2 Divider [1:0]
7	63	CT_NETREF_2 Output Enable

**CT\_NETREF\_2 Source Select [3:0] (C\_ [59:56]) (Read/Write)**


---

0h	→	None (Default)
1h	→	Reserved
2h	→	Reserved
3h	→	Reserved
4h	→	Reserved
5h	→	Reserved
6h	→	Reserved
7h	→	Reserved
8h	→	L_NETREF_0
9h	→	L_NETREF_1
ah	→	L_NETREF_2
bh	→	L_NETREF_3
ch	→	L_NETREF_4
dh	→	L_NETREF_5
eh	→	L_NETREF_6
fh	→	L_NETREF_7

**CT\_NETREF\_2 Divider [1:0] (C\_ [62:61]) (Read/Write)**


---

00	→	Divide source by 1 (Default)
01	→	Divide source by 192
10	→	Divide source by 193
11	→	Divide source by 256

**CT\_NETREF\_2 Output Enable (C\_ [63]) (Read/Write)**


---

0	→	CT_NETREF_2 Output Tri-stated (Default)
1	→	CT_NETREF_2 Output Enabled

### Configuration Register Byte 8, AR = 0008h

DR_0	C	Definition
0	64	L_CLK_0, L_FS_0 Output Enable
1	65	L_CLK_1, L_FS_1 Output Enable
2	66	CT_D_ Output Enable Mode
3	67	CT_D_DISABLE Output Enable
4	68	CT_D_DISABLE
5	69	CT_D_DISABLE On Input
6	70	CT_D_DISABLE On Error
7	71	CT_D_DISABLE Read-back

#### L\_CLK\_0, L\_FS\_0 Output Enable (C\_ [64]) (Read/Write)

- 0 → L\_CLK\_0, L\_FS\_0 Output Tri-stated (Default)
- 1 → L\_CLK\_0, L\_FS\_0 Output Enabled

#### L\_CLK\_1, L\_FS\_1 Output Enable (C\_ [65]) (Read/Write)

- 0 → L\_CLK\_1, L\_FS\_1 Output Tri-stated (Default)
- 1 → L\_CLK\_1, L\_FS\_1 Output Enabled

#### CT\_D\_ Output Enable Mode (C\_ [66]) (Read/Write)

- 0 → CT\_D\_[31:0] Output Tri-stated before bit cell boundary - Based on H.100/H.110 (Default)
- 1 → CT\_D\_[31:0] Output Tri-stated at bit cell boundary

#### CT\_D\_DISABLE Output Enable (C\_ [67]) (Read/Write)

- 0 → CT\_D\_DISABLE pin Output Tri-stated (Default)
- 1 → CT\_D\_DISABLE pin Output Enabled

#### CT\_D\_DISABLE (C\_ [68]) (Read/Write)

- 0 → CT\_D\_ Outputs Enabled (Default)
- 1 → CT\_D\_ Outputs Disabled

#### CT\_D\_DISABLE On Input (C\_ [69]) (Read/Write)

- 0 → CT\_D\_DISABLE On Input Disabled (Default)
- 1 → CT\_D\_DISABLE On Input Enabled

#### CT\_D\_DISABLE On Error (C\_ [70]) (Read/Write)

- 0 → CT\_D\_DISABLE On Error Disabled (Default)
- 1 → CT\_D\_DISABLE On Error Enabled

#### CT\_D\_DISABLE Read-back (C\_ [71]) (Read Only)

- 0 → CT\_D\_ Outputs Enabled
- 1 → CT\_D\_ Outputs Disabled

## Configuration Register Byte 9, AR = 0009h

DR_0	C	Definition
[1:0]	[73:72]	L_SI_[3:0], L_SO_[3:0] Stream Rate [1:0]
[3:2]	[75:74]	L_CLK_0 Frequency [1:0]
4	76	L_CLK_0 Polarity
5	77	L_FS_0 Polarity
[7:6]	[79:78]	L_FS_0 Position [1:0]

### L\_SI\_[3:0], L\_SO\_[3:0] Stream Rate [1:0] (C\_[73:72]) (Read/Write)

00	→	2.048 Mb/s (L_SI_[3:0], L_SO_[3:0]) (Default)
01	→	4.096 Mb/s (L_SI_[1:0], L_SO_[1:0])
10	→	8.192 Mb/s (L_SI_[0], L_SO_[0])
11	→	Reserved

### L\_CLK\_0 Frequency [1:0] (C\_[75:74]) (Read/Write)<sup>[1]</sup>

00	→	2.048 MHz (Default)
01	→	4.096 MHz
10	→	8.192 MHz
11	→	16.384 MHz

- Note: the L\_CLK\_0 frequency need not match the L\_SI and L\_SO stream frequencies, neither need it match the CT\_C8 frequency when configured as slave-to-CT.

### L\_CLK\_0 Polarity (C\_[76]) (Read/Write)

0	→	L_CLK_0 Non-Inverted (Default)
1	→	L_CLK_0 Inverted

### L\_FS\_0 Polarity (C\_[77]) (Read/Write)

0	→	L_FS_0 Non-Inverted (Default)
1	→	L_FS_0 Inverted

### L\_FS\_0 Position [1:0] (C\_[79:78]) (Read/Write)

00	→	Early - L_FS_0 occurs during the last L_CLK_0 period of the frame (Default)
01	→	Straddle - L_FS_0 straddles the frame boundary
10	→	Late - L_FS_0 occurs during the first L_CLK_0 period of the frame
11	→	Reserved

**Configuration Register Byte 10, AR = 000ah**

DR_0	C	Definition
[1:0]	[81:80]	L_SI_[7:4], L_SO_[7:4] Stream Rate [1:0]
[3:2]	[83:82]	L_CLK_1 Frequency [1:0]
4	84	L_CLK_1 Polarity
5	85	L_FS_1 Polarity
[7:6]	[87:86]	L_FS_1 Position [1:0]

**L\_SI\_[7:4], L\_SO\_[7:4] Stream Rate [1:0] (C\_[81:80]) (Read/Write)**

- 00 → 2.048 Mb/s (L\_SI\_[7:4], L\_SO\_[7:4]) (Default)
- 01 → 4.096 Mb/s (L\_SI\_[5:4], L\_SO\_[5:4])
- 10 → 8.192 Mb/s (L\_SI\_[4], L\_SO\_[4])
- 11 → Reserved

**L\_CLK\_1 Frequency [1:0] (C\_[83:82]) (Read/Write)<sup>[1]</sup>**

- 00 → 2.048 MHz (Default)
- 01 → 4.096 MHz
- 10 → 8.192 MHz
- 11 → 16.384 MHz

1. Note: the L\_CLK\_1 frequency need not match the L\_SI and L\_SO stream frequencies, neither need it match the CT\_C8 frequency when configured as slave-to-CT.

**L\_CLK\_1 Polarity (C\_[84]) (Read/Write)**

- 0 → L\_CLK\_1 Non-Inverted (Default)
- 1 → L\_CLK\_1 Inverted

**L\_FS\_1 Polarity (C\_[85]) (Read/Write)**

- 0 → L\_FS\_1 Non-Inverted (Default)
- 1 → L\_FS\_1 Inverted

**L\_FS\_1 Position [1:0] (C\_[87:86]) (Read/Write)**

- 00 → Early - L\_FS\_1 occurs during the last L\_CLK\_1 period of the frame (Default)
- 01 → Straddle - L\_FS\_1 straddles the frame boundary
- 10 → Late - L\_FS\_1 occurs during the first L\_CLK\_1 period of the frame
- 11 → Reserved

### Configuration Register Byte 11, AR = 000bh

DR_0	C	Definition
[1:0]	[89:88]	CT_D_[3:0] Data Stream Rate [1:0]
[3:2]	[91:90]	CT_D_[7:4] Data Stream Rate [1:0]
[5:4]	[93:92]	CT_D_[11:8] Data Stream Rate [1:0]
[7:6]	[95:94]	CT_D_[15:12] Data Stream Rate [1:0]

#### CT\_D\_[3:0] Data Stream Rate [1:0] (C\_ [89:88]) (Read/Write)

---

00 → 2.048 Mb/s  
 01 → 4.096 Mb/s  
 10 → 8.192 Mb/s (Default)  
 11 → Reserved

#### CT\_D\_[7:4] Data Stream Rate [1:0] (C\_ [91:90]) (Read/Write)

---

00 → 2.048 Mb/s  
 01 → 4.096 Mb/s  
 10 → 8.192 Mb/s (Default)  
 11 → Reserved

#### CT\_D\_[11:8] Data Stream Rate [1:0] (C\_ [93:92]) (Read/Write)

---

00 → 2.048 Mb/s  
 01 → 4.096 Mb/s  
 10 → 8.192 Mb/s (Default)  
 11 → Reserved

#### CT\_D\_[15:12] Data Stream Rate [1:0] (C\_ [95:94]) (Read/Write)

---

00 → 2.048 Mb/s  
 01 → 4.096 Mb/s  
 10 → 8.192 Mb/s (Default)  
 11 → Reserved

### Configuration Register Byte 12, AR = 000ch

DR_0	C	Definition
0	96	Direct Parallel Access Enable
1	97	Microprocessor Watchdog Enable
2	98	APLL Clock Watchdog Enable
3	99	Reserved
4	100	Message Channel Registered TXD Enable
5	101	Message Channel Output Disable
6	102	Reserved
7	103	Reserved

#### Direct Parallel Access Enable (C\_ [96]) (Read/Write)

- 0 → Direct Parallel Access disabled (Default)
- 1 → Direct Parallel Access enabled

#### Microprocessor Watchdog Enable (C\_ [97]) (Read/Write)

When enabled, the ML53812-2 enters into reset after the Analog PLL clocks for 256mS ( $\pm 50\%$ ). Each time C\_[97] is cleared (0) and then set (1), the microprocessor watchdog count is reset.

- 0 → Microprocessor Watchdog disabled (Default)
- 1 → Microprocessor Watchdog enabled

#### APLL Clock Watchdog Enable (C\_ [98]) (Read/Write)

When enabled, C\_[98] will read back as being set (1) until the Analog PLL clocks for 125  $\mu$ S ( $\pm 50\%$ ), then will read back as being cleared (0). Each time C\_[98] is cleared (0) and then set (1), the clock watchdog count is reset.

- 0 → APLL Clock Watchdog disabled (Default)
- 1 → APLL Clock Watchdog enabled

#### Message Channel Registered TXD Enable (C\_ [100]) (Read/Write)

- 0 → MC\_TXD passed though to CT\_MC (Default)
- 1 → MC\_TXD registered to CT\_MC on rising edge of MC\_CLK

#### Message Channel Output Disable with Loop-back (C\_ [101]) (Read/Write)

When CT\_MC output is disabled, the local message channel circuitry can be tested without disturbing the CT Bus.

- 0 → CT\_MC Output enabled (Default)
- 1 → CT\_MC Output Tri-stated, MC\_TXD looped back to MC\_RXD



### Configuration Register Byte 13, AR = 000dh

DR_0	C	Definition
0	104	INT Polarity
1	105	INT Mask
2	106	INT Output Driver Configuration
3	107	INT
4	108	Reserved
5	109	Reserved
6	110	Reserved
7	111	Reserved

#### INT Polarity (C\_ [104]) (Read/Write)

- 0 → INT Active Low (Default)
- 1 → INT Active High

#### INT Mask (C\_ [105]) (Read/Write)

- 0 → INT Unmasked
- 1 → INT Masked (Default)

#### INT Output Driver Configuration (C\_ [106]) (Read/Write)

- 0 → Open Drain (Default)
- 1 → Push-Pull

#### INT (C\_ [107]) (Read Only)

This register is the logical or of all unmasked interrupt sources.

- 0 → All unmasked interrupts false
- 1 → Any unmasked interrupt true

**Configuration Register Byte 14, AR = 000eh<sup>[1]</sup>**

DR_0	C	Definition
0	112	CT Bus A Error Interrupt Mask
1	113	CT Bus B Error Interrupt Mask
2	114	SCbus Error Interrupt Mask
3	115	MVIP Error Interrupt Mask
4	116	Master PLL Error Interrupt Mask
5	117	Frame Boundary Interrupt Mask
6	118	Reserved
7	119	Reserved

1. Masking an interrupt disables that interrupt from being OR'ed together with other interrupts to the INT pin. The state of the latches are accessible while masked (polling mode).

**CT Bus A Error Interrupt Mask (C\_ [112]) (Read/Write)**

- 0 → CT Bus A Error Interrupt Unmasked
- 1 → CT Bus A Error Interrupt Masked (Default)

**CT Bus B Error Interrupt Mask (C\_ [113]) (Read/Write)**

- 0 → CT Bus B Error Interrupt Unmasked
- 1 → CT Bus B Error Interrupt Masked (Default)

**SCbus Error Interrupt Mask (C\_ [114]) (Read/Write)**

- 0 → SCbus Error Interrupt Unmasked
- 1 → SCbus Error Interrupt Masked (Default)

**MVIP Error Interrupt Mask (C\_ [115]) (Read/Write)**

- 0 → MVIP Error Interrupt Unmasked
- 1 → MVIP Error Interrupt Masked (Default)

**Master PLL Error Interrupt Mask (C\_ [116]) (Read/Write)**

- 0 → Master PLL Error Interrupt Unmasked
- 1 → Master PLL Error Interrupt Masked (Default)

**Frame Boundary Interrupt Mask (C\_ [117]) (Read/Write)**

- 0 → Frame Boundary Interrupt Unmasked
- 1 → Frame Boundary Interrupt Masked (Default)

### Configuration Register Byte 15, AR = 000fh

DR_0	C	Definition
0	120	CT Bus A Error Latch Clear
1	121	CT Bus B Error Latch Clear
2	122	SCbus Error Latch Clear
3	123	MVIP Error Latch Clear
4	124	Master PLL Error Latch Clear
5	125	Frame Boundary Latch Clear
6	126	Reserved
7	127	Reserved

#### CT Bus A Error Latch Clear (C\_ [120]) (Read/Write)

- 0 → CT Bus A Error Latch Enabled
- 1 → CT Bus A Error Latch held clear (Default)

#### CT Bus B Error Latch Clear (C\_ [121]) (Read/Write)

- 0 → CT Bus B Error Latch Enabled
- 1 → CT Bus B Error Latch held clear (Default)

#### SCbus Error Latch Clear (C\_ [122]) (Read/Write)

- 0 → SCbus Error Latch Enabled
- 1 → SCbus Error Latch held clear (Default)

#### MVIP Error Latch Clear (C\_ [123]) (Read/Write)

- 0 → MVIP Error Latch Enabled
- 1 → MVIP Error Latch held clear (Default)

#### Master PLL Error Latch Clear (C\_ [124]) (Read/Write)

- 0 → Master PLL Error Latch Enabled
- 1 → Master PLL Error Latch held clear (Default)

#### Frame Boundary Latch Clear (C\_ [125]) (Read/Write)

- 0 → Frame Boundary Latch Enabled
- 1 → Frame Boundary Latch held clear (Default)

**Configuration Register Byte 16, AR = 0010h**

DR_0	C	Definition
0	128	CT Bus A Error Latch
1	129	CT Bus B Error Latch
2	130	SCbus Error Latch
3	131	MVIP Error Latch
4	132	Master PLL Error Latch
5	133	Frame Boundary Latch
6	134	Reserved
7	135	Reserved

**CT Bus A Error Latch (C\_ [128]) (Read Only)**

- 0 → CT Bus A Error Latch False
- 1 → CT Bus A Error Latch True

**CT Bus B Error Latch (C\_ [129]) (Read Only)**

- 0 → CT Bus B Error Latch False
- 1 → CT Bus B Error Latch True

**SCbus Error Latch (C\_ [130]) (Read Only)**

- 0 → SCbus Error Latch False
- 1 → SCbus Error Latch True

**MVIP Error Latch (C\_ [131]) (Read Only)**

- 0 → MVIP Error Latch False
- 1 → MVIP Error Latch True

**Master PLL Error Latch (C\_ [132]) (Read Only)**

- 0 → Master PLL Error Latch False
- 1 → Master PLL Error Latch True

**Frame Boundary Latch (C\_ [133]) (Read Only)**

- 0 → Frame Boundary Latch False
- 1 → Frame Boundary Latch True

## Configuration Register Byte 17, AR = 0011h

DR_0	C	Definition
0	136	GPIO_0 Input
1	137	GPIO_0 Output
2	138	GPIO_0 Output Enable
3	139	GPIO_0 Output Driver Configuration
4	140	GPIO_0 Latch Polarity
5	141	GPIO_0 Interrupt Mask
6	142	GPIO_0 Latch Clear
7	143	GPIO_0 Latch

### GPIO\_0 Input (C\_ [136]) (Read Only)

- 0 → GPIO\_0 Input = 0
- 1 → GPIO\_0 Input = 1

### GPIO\_0 Output (C\_ [137]) (Read/Write)

- 0 → GPIO\_0 Output = 0 (Default)
- 1 → GPIO\_0 Output = 1

### GPIO\_0 Output Enable (C\_ [138]) (Read/Write)

- 0 → GPIO\_0 Output Tri-stated (Default)
- 1 → GPIO\_0 Output Enabled

### GPIO\_0 Output Driver Configuration (C\_ [139]) (Read/Write)

- 0 → Open Drain (Default)
- 1 → Push-Pull

### GPIO\_0 Latch Polarity (C\_ [140]) (Read/Write)

- 0 → GPIO\_0 Latch set when GPIO\_0 input = 0 (Default)
- 1 → GPIO\_0 Latch set when GPIO\_0 input = 1

### GPIO\_0 Interrupt Mask (C\_ [141]) (Read/Write)

- 0 → GPIO\_0 Interrupt Unmasked
- 1 → GPIO\_0 Interrupt Masked (Default)

### GPIO\_0 Latch Clear (C\_ [142]) (Read/Write)

- 0 → GPIO\_0 Latch Enabled
- 1 → GPIO\_0 Latch held clear (Default)

### GPIO\_0 Latch (C\_ [143]) (Read Only)

- 0 → GPIO\_0 Latch False
- 1 → GPIO\_0 Latch True

### Configuration Register Byte 18, AR = 0012h

DR_0	C	Definition
0	144	GPIO_1 Input
1	145	GPIO_1 Output
2	146	GPIO_1 Output Enable
3	147	GPIO_1 Output Driver Configuration
4	148	GPIO_1 Latch Polarity
5	149	GPIO_1 Interrupt Mask
6	150	GPIO_1 Latch Clear
7	151	GPIO_1 Latch

#### GPIO\_1 Input (C\_ [144]) (Read Only)

- 0 → GPIO\_1 Input = 0
- 1 → GPIO\_1 Input = 1

#### GPIO\_1 Output (C\_ [145]) (Read/Write)

- 0 → GPIO\_1 Output = 0 (Default)
- 1 → GPIO\_1 Output = 1

#### GPIO\_1 Output Enable (C\_ [146]) (Read/Write)

- 0 → GPIO\_1 Output Tri-stated (Default)
- 1 → GPIO\_1 Output Enabled

#### GPIO\_1 Output Driver Configuration (C\_ [147]) (Read/Write)

- 0 → Open Drain (Default)
- 1 → Push-Pull

#### GPIO\_1 Latch Polarity (C\_ [148]) (Read/Write)

- 0 → GPIO\_1 Latch set when GPIO\_1 input = 0 (Default)
- 1 → GPIO\_1 Latch set when GPIO\_1 input = 1

#### GPIO\_1 Interrupt Mask (C\_ [149]) (Read/Write)

- 0 → GPIO\_1 Interrupt Unmasked
- 1 → GPIO\_1 Interrupt Masked (Default)

#### GPIO\_1 Latch Clear (C\_ [150]) (Read/Write)

- 0 → GPIO\_1 Latch Enabled
- 1 → GPIO\_1 Latch held clear (Default)

#### GPIO\_1 Latch (C\_ [151]) (Read Only)

- 0 → GPIO\_1 Latch False
- 1 → GPIO\_1 Latch True

**Configuration Register Byte 19, AR = 0013h**

DR_0	C	Definition
0	152	GPIO_2 Input
1	153	GPIO_2 Output
2	154	GPIO_2 Output Enable
3	155	GPIO_2 Output Driver Configuration
4	156	GPIO_2 Latch Polarity
5	157	GPIO_2 Interrupt Mask
6	158	GPIO_2 Latch Clear
7	159	GPIO_2 Latch

**GPIO\_2 Input (C\_ [152]) (Read Only)**

- 0 → GPIO\_2 Input = 0
- 1 → GPIO\_2 Input = 1

**GPIO\_2 Output (C\_ [153]) (Read/Write)**

- 0 → GPIO\_2 Output = 0 (Default)
- 1 → GPIO\_2 Output = 1

**GPIO\_2 Output Enable (C\_ [154]) (Read/Write)**

- 0 → GPIO\_2 Output Tri-stated (Default)
- 1 → GPIO\_2 Output Enabled

**GPIO\_2 Output Driver Configuration (C\_ [155]) (Read/Write)**

- 0 → Open Drain (Default)
- 1 → Push-Pull

**GPIO\_2 Latch Polarity (C\_ [156]) (Read/Write)**

- 0 → GPIO\_2 Latch set when GPIO\_2 input = 0 (Default)
- 1 → GPIO\_2 Latch set when GPIO\_2 input = 1

**GPIO\_2 Interrupt Mask (C\_ [157]) (Read/Write)**

- 0 → GPIO\_2 Interrupt Unmasked
- 1 → GPIO\_2 Interrupt Masked (Default)

**GPIO\_2 Latch Clear (C\_ [158]) (Read/Write)**

- 0 → GPIO\_2 Latch Enabled
- 1 → GPIO\_2 Latch held clear (Default)

**GPIO\_2 Latch (C\_ [159]) (Read Only)**

- 0 → GPIO\_2 Latch False
- 1 → GPIO\_2 Latch True

**Configuration Register Byte 20, AR = 0014h**

DR_0	C	Definition
0	160	GPIO_3 Input
1	161	GPIO_3 Output
2	162	GPIO_3 Output Enable
3	163	GPIO_3 Output Driver Configuration
4	164	GPIO_3 Latch Polarity
5	165	GPIO_3 Interrupt Mask
6	166	GPIO_3 Latch Clear
7	167	GPIO_3 Latch

**GPIO\_3 Input (C\_ [160]) (Read Only)**

- 0 → GPIO\_3 Input = 0
- 1 → GPIO\_3 Input = 1

**GPIO\_3 Output (C\_ [161]) (Read/Write)**

- 0 → GPIO\_3 Output = 0 (Default)
- 1 → GPIO\_3 Output = 1

**GPIO\_3 Output Enable (C\_ [162]) (Read/Write)**

- 0 → GPIO\_3 Output Tri-stated (Default)
- 1 → GPIO\_3 Output Enabled

**GPIO\_3 Output Driver Configuration (C\_ [163]) (Read/Write)**

- 0 → Open Drain (Default)
- 1 → Push-Pull

**GPIO\_3 Latch Polarity (C\_ [164]) (Read/Write)**

- 0 → GPIO\_3 Latch set when GPIO\_3 input = 0 (Default)
- 1 → GPIO\_3 Latch set when GPIO\_3 input = 1

**GPIO\_3 Interrupt Mask (C\_ [165]) (Read/Write)**

- 0 → GPIO\_3 Interrupt Unmasked
- 1 → GPIO\_3 Interrupt Masked (Default)

**GPIO\_3 Latch Clear (C\_ [166]) (Read/Write)**

- 0 → GPIO\_3 Latch Enabled
- 1 → GPIO\_3 Latch held clear (Default)

**GPIO\_3 Latch (C\_ [167]) (Read Only)**

- 0 → GPIO\_3 Latch False
- 1 → GPIO\_3 Latch True



## 6.5 Device ID Registers (Read Only)

### Device ID byte 3, AR = 00ffh

DR_0	Definition
[7:4]	Version [3:0]
[3:0]	Part Number [15:12]

### Device ID byte 2, AR = 00feh

DR_0	Definition
[7:0]	Part Number [11:4]

### Device ID byte 1, AR = 00fdh

DR_0	Definition
[7:4]	Part Number [3:0]
[3:0]	Manufacturer ID [10:7]

### Device ID byte 0, AR = 00fch

DR_0	Definition
[7:1]	Manufacturer ID [6:0]
0	0 = Device does not support Boundary Scan
	1 = Device supports Boundary Scan

ML53812-2 Device ID byte [3:0] = 20 8c 00 00h

## 6.6 Stream Switch Routing Registers, AR = 1007h:1000h (Ch. 7:0)

Note: To ensure compatibility with possible future versions of this device, write “0” to all “Reserved” bits in the routing registers. All “Reserved” routing registers read-back “0”.

DR_0	Definition
[4:0]	Input Data Stream [4:0]
[7:5]	Reserved (write zero)

### Input Data Stream [4:0] (Read/Write)

00h → CT\_D\_[0] (Default)  
 01h → CT\_D\_[1]  
 02h → CT\_D\_[2]  
 • •  
 • •  
 1eh → CT\_D\_[30]  
 1fh → CT\_D\_[31]

DR_1	Definition
[4:0]	Output Data Stream [4:0]
[6:5]	Reserved (write zero)
7	Output Enable

### Output Data Stream [4:0] (Read/Write)

00h → CT\_D\_[0] (Default)  
 01h → CT\_D\_[1]  
 02h → CT\_D\_[2]  
 • •  
 • •  
 1eh → CT\_D\_[30]  
 1fh → CT\_D\_[31]

### Output Enable (Read/Write)

0 → Output Disabled (Default)  
 1 → Output Enabled

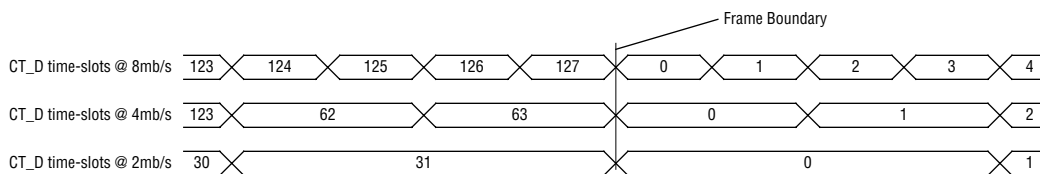
DR_2	Definition
[1:0]	Partition [1:0]
[7:2]	Reserved (write zero)

### Partition [1:0] (Read/Write)

Selects which time-slots are used when rate conversion is taking place. See the following table for a description of the partition function.

### 6.7 Stream Switch Connection Mapping

Input Data Stream Rate	Output Data Stream Rate	Partition	Timeslot Connection	
2 Mb/s	2 Mb/s	0	0 to 1, 1 to 2, 2 to 3, ..., 31 to 0	
		1	0 to 2, 1 to 4, 2 to 6, ..., 31 to 0	
	4 Mb/s	0	0 to 3, 1 to 5, 2 to 7, ..., 31 to 1	
		1	0 to 4, 1 to 8, 2 to 12, ..., 31 to 0	
		2	0 to 5, 1 to 9, 2 to 13, ..., 31 to 1	
		3	0 to 6, 1 to 10, 2 to 14, ..., 31 to 2	
4 Mb/s	2 Mb/s	0	0 to 7, 1 to 11, 2 to 15, ..., 31 to 3	
		1	0 to 1, 2 to 2, 4 to 3, ..., 62 to 0	
	4 Mb/s	0	1 to 1, 3 to 2, 5 to 3, ..., 63 to 0	
		0	0 to 1, 1 to 2, 2 to 3, ..., 63 to 0	
		8 Mb/s	0	0 to 2, 1 to 4, 2 to 6, ..., 63 to 0
			1	0 to 3, 1 to 5, 2 to 7, ..., 63 to 1
8 Mb/s	2 Mb/s	0	0 to 1, 4 to 2, 8 to 3, ..., 124 to 0	
		1	1 to 1, 5 to 2, 9 to 3, ..., 125 to 0	
		2	2 to 1, 6 to 2, 10 to 3, ..., 126 to 0	
		3	3 to 1, 7 to 2, 11 to 3, ..., 127 to 0	
	4 Mb/s	0	0 to 1, 2 to 2, 4 to 3, ..., 126 to 0	
		1	1 to 1, 3 to 2, 5 to 3, ..., 127 to 0	
	8 Mb/s	0	0 to 1, 1 to 2, 2 to 3, ..., 127 to 0	



**Figure 5. CT Bus Data Stream Switching**

The Stream Switch provides a data stream-to-data stream connection capability. Switching between any of the 32 CT Bus data streams operating at 2, 4, or 8 Mb/s is supported. Eight stream switch channels are provided. Individual time-slots are not tri-state controlled. Buffering is done on single timeslots rather than entire frames. This trade-off complicates the connection matrix, but without this compromise it would not be practical to implement the Stream Switch.

Depending upon the data stream rates, the stream switch provides a minimum of 256 and a maximum of 1024 uni-directional timeslot connections. Stream switches in other ML53812-2 devices in a system may be used simultaneously to increase switching capability. The output of the stream switch is multiplexed with the output of the transmit switch, with the transmit switch having priority.

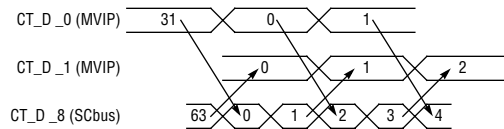
The main application of the Stream Switch is to provide an inter-rate exchange highway allowing legacy Bus devices operating at different rates to exchange data.

A typical configuration of the Stream Switch using 2 switch channels and 3 streams to provide 32 full duplex connections between SCbus (operating at 4 MHz) and MVIP is outlined below.

**Example:**

Stream switch channel 0 is configured with CT\_D\_0 as the input data stream and the even time-slots (partition = 0) of CT\_D\_8 as the output data stream.

Stream switch channel 1 is configured with the odd timeslots (partition = 1) of CT\_D\_8 as the input data stream and CT\_D\_1 as the output data stream.



**Figure 6. Data Stream Switching Example**

## 6.8 Transmit Switch Routing Registers, AR = 20ffh:2000h (Ch. 255:0)

*Note: To ensure compatibility with subsequent versions of this device, write "0" to all "Reserved" bits in the routing registers. All "Reserved" routing registers read-back "0".*

DR_0	Definition
[6:0]	Output Time-slot
7	Reserved (write zero)

### Output Time-slot [6:0] (Read/Write)

Selects the CT\_D time-slot for transmit channel routing.

- 00h → Time-slot 0 (Default)
- 01h → Time-slot 1
- 02h → Time-slot 2
- •
- •
- 7eh → Time-slot 126
- 7fh → Time-slot 127

*Note: Internally all time-slots run at 8Mb/s. To transmit on CT\_D data streams running at a slower rate, use the following conversion:*

If CT\_D data stream is operating at 4Mb/s, transmit switch output time-slot = CT\_D time-slot X 2.

If CT\_D data stream is operating at 2Mb/s, transmit switch output time-slot = CT\_D time-slot X 4.

DR_1	Definition
[4:0]	Output Data Stream
[6:5]	Reserved (write zero)
7	Output Enable

### Output Data Stream [4:0] (Read/Write)

Selects the CT\_D Data stream for transmit channel routing.

- 00h → CT\_D\_[0] (Default)
- 01h → CT\_D\_[1]
- 02h → CT\_D\_[2]
- •
- •
- 1eh → CT\_D\_[30]
- 1fh → CT\_D\_[31]

### Output Enable (Read/Write)

Controls the Output Enable for the selected CT Bus data stream and time-slot.

- 0 → Output Disabled (Default)
- 1 → Output Enabled

DR_2	Definition
0	Delay
1	CT Bus Connect
2	Source
[7:3]	Reserved (write zero)

### Delay (Read/Write)

Selects the switching delay mode. When set to Constant, data is switched on frame boundaries resulting in a constant 1 frame delay and allowing "bundling". When set to Minimum, data is switched on 2Mb/s timeslot boundaries reducing the delay through the switch for certain combinations of input to output time-slots.

- 0 → Constant (Default)
- 1 → Minimum

*Note: Do not use Minimum delay mode on channels using parallel data source.*

### CT Bus Connect Enable (Read/Write)

Enables the switch to be used for CT Bus to CT Bus connection without externally connecting L\_SO to L\_SI. When enabled, the L\_SI input is replaced by the corresponding L\_SO output. CT Bus connect allows inter-operability switching to be provided by any unused transmit and receive switch pair.

- 0 → CT Bus Connect Disabled (Default)
- 1 → CT Bus Connect Enabled

*Note: The receive switch output enable register does not have to be set to make this connection.*

### Source (Read/Write)

Selects the transmit channel data source. When set to 0, Serial TDM data from L\_SI or L\_SO (see CT Bus Connect Enable) is selected. When set to 1, the corresponding parallel access register is selected as the source of the transmit channel data.

- 0 → Serial TDM data (Default)
- 1 → Parallel microprocessor data

*Note: The Serial TDM data and the parallel access register share common registers within the transmit switch. Therefore it is necessary to write to the parallel access register after the source is changed to parallel microprocessor data.*

## 6.9 Receive Switch Routing Registers, AR = 30ffh:3000h (Ch. 255:0)

*Note: To ensure compatibility with subsequent versions of this device, write "0" to all "Reserved" bits in the routing registers. All "Reserved" routing registers read-back "0".*

DR_0	Definition
[6:0]	Input Time-slot
7	Reserved (write zero)

### Input Time-slot [6:0] (Read/Write)

Selects the CT\_D time-slot for receive channel routing.

- 00h → Time-slot 0 (Default)
- 01h → Time-slot 1
- 02h → Time-slot 2
- •
- •
- 7eh → Time-slot 126
- 7fh → Time-slot 127

*Note: Internally all time-slots run at 8Mb/s. To receive from CT\_D streams running at a slower rate, use the following conversion:*

If CT\_D stream is operating at 4Mb/s, receive switch input time-slot register = CT\_D time-slot X 2 + 1.

If CT\_D stream is operating at 2Mb/s, receive switch input time-slot register = CT\_D time-slot X 4 + 3.

DR_1	Definition
[4:0]	Input Data Stream
[6:5]	Reserved (write zero)
7	Output Enable

### Input Data Stream [4:0] (Read/Write)

Selects the CT\_D data stream for receive channel routing.

- 00h → CT\_D\_[0] (Default)
- 01h → CT\_D\_[1]
- 02h → CT\_D\_[2]
- •
- •
- 1eh → CT\_D\_[30]
- 1fh → CT\_D\_[31]

### Output Enable (Read/Write)

Controls the Output Enable for the channel's local stream.

- 0 → Output Disabled (Default)
- 1 → Output Enabled

DR_2	Definition
0	Delay
1	Local Connect
2	Source
[7:3]	Reserved (write zero)

### Delay (Read/Write)

Selects the switching delay mode. When set to Constant, data is switched on frame boundaries resulting in a constant 1 frame delay and allowing "bundling". When set to Minimum, data is switched on 2Mb/s timeslot boundaries reducing the delay through the switch for certain combinations of input to output time-slots.

- 0 → Constant (Default)
- 1 → Minimum

*Note: Do not use Minimum delay mode on channels using parallel data source.*

### Local Connect Enable (Read/Write)

Enables the receive switch to be used for local connection. When enabled, a transmit channel is connected to a receive channel without using the CT Bus.

- 0 → Local Connect Disabled (Default)
- 1 → Local Connect Enabled

*Note: When Local Connect is Enabled, the Receive Switch routing registers DR\_0 and DR\_1 are redefined as the 8 bits of the transmit channel number instead of the CT\_D time-slot and stream as shown below:*

- DR\_0[6:0] → Transmit channel bits [6:0]
- DR\_1[7] → Output Enable
- DR\_1[0] → Transmit Channel bit [7]

### Source (Read/Write)

Selects the receive channel data source. When set to 0, Serial TDM data from the CT Bus data stream or transmit channel (see Local Connect Enable) is selected. When set to 1, the channels parallel access register is selected as the source of the receive channel data.

- 0 → Serial TDM data (Default)
- 1 → Parallel microprocessor data

*Note: The Serial TDM data and the parallel access register share common registers within the receive switch. Therefore it is necessary to write to the parallel access register after the source is changed to parallel microprocessor data.*



### 6.10 Indirect Transmit Switch Parallel Access Registers, AR = 40ffh:4000h (Ch. 255:0)

DR_0	Definition
[7:0]	TDM Data [1:8]

#### TDM Data [1:8] (Read/Write)

Writing to this register provides the transmit data when the transmit switch channel is configured to use parallel microprocessor data as its source (to CT\_D). This register and the serial input buffer share common hardware, therefore this register must be written after the transmit switch channel source is changed from serial TDM data to parallel microprocessor data.

The transmit switch channel output buffer data obtained by reading the TDM data register. When the transmit switch channel is configured to use serial TDM data as its source, the data from the local SI channel can be monitored. When the transmit switch channel is configured to use parallel microprocessor data as its source, the data written into this register can be monitored.

*Note: When converted from parallel to serial, TDM Data Bit 1 is transmitted first.*

### 6.11 Indirect Receive Switch Parallel Access Registers, AR = 50ffh:5000h (Ch. 255:0)

DR_0	Definition
[7:0]	TDM Data [1:8]

#### TDM Data [1:8] (Read/Write)

Writing to this register provides the receive data when the receive switch channel is configured to use parallel microprocessor data as its source (to L\_SO). This register and the serial input buffer share common hardware, so this register must be written after the receive switch channel source is changed from serial TDM data to parallel microprocessor data.

The receive switch channel output buffer data is obtained by reading the TDM Data register. When the receive switch channel is configured to use serial TDM data as its source, the data from the CT\_D stream and timeslot selected in the receive switch routing registers can be monitored. When the receive switch channel is configured to use parallel microprocessor data as its source, the data written into this register can be monitored.

*Note: When converted from parallel to serial, TDM Data Bit 1 is transmitted first.*

## 7.0 ELECTRICAL SPECIFICATIONS

### 7.1 Absolute Maximum Ratings

Parameter	Symbol	Test Conditions	Min	Max	Unit
Storage Temperature	$T_S$		-65	150	°C
Power Supply Voltage	$V_{PS}$		-0.3	4.6	V
Input Voltage	$V_I$		-0.3	6	V

### 7.2 Recommended Operating Conditions

Parameter	Symbol	Test Conditions	Min	Max	Unit
Ambient Temperature	$T_A$		-40	85	°C
Supply Voltage	$V_{DD}$		3.0	3.6	V

### 7.3 DC Electrical Characteristics

Parameter	Symbol	Test Conditions	Min	Max	Unit
Core Supply Current	$I_{DDC}$	$V_{DDC} = 3.6V$		125	mA
I/O Supply Current	$I_{DDO}$	$V_{DDO} = 3.6V$		140	mA
Analog PLL Supply Current	$I_{DDA}$	$V_{DDA} = 3.6V$		10	mA
Input High Voltage	$V_{IH}$		2.0	5.5	V
Input Low Voltage	$V_{IL}$		-0.5	0.8	V
Schmitt Input High Voltage	$V_{I+}$		2.05	5.5	V
Schmitt Input Low Voltage	$V_{I-}$		-0.5	0.7	V
Schmitt Input Hysteresis Voltage	$V_{HYS}$		±0.4		V
Output High Voltage - PCI	$V_{OH-PCI}$	$I_{OH} = -2 \text{ mA}$	2.4		V
Output Low Voltage - PCI	$V_{OL-PCI}$	$I_{OL} = 6 \text{ mA}$		0.55	V
Output High Voltage – 24mA	$V_{OH-24mA}$	$I_{OH} = -24 \text{ mA}$	2.4		V
Output Low Voltage – 24mA	$V_{OL-24mA}$	$I_{OL} = 24 \text{ mA}$		0.4	V
Output High Voltage – 8mA	$V_{OH-8mA}$	$I_{OH} = -8 \text{ mA}$	2.4		V
Output Low Voltage – 8mA	$V_{OL-8mA}$	$I_{OL} = 8 \text{ mA}$		0.4	V
Output High Voltage – 6mA	$V_{OH-6mA}$	$I_{OH} = -6 \text{ mA}$	2.4		V
Output Low Voltage – 6mA	$V_{OL-6mA}$	$I_{OL} = 6 \text{ mA}$		0.4	V
50 k Pull-up Current	$I_P$	$V_{PAD} = 0 \text{ V}$	-15	-170	µA
I/O Leakage Current	$I_{L/I/O}$	$V_{I/O} = V_{DD} \text{ or } V_{SS}$		±10	µA

NOTES:

1. PCI Drivers meet the AC Specifications for the PCI 5V signaling environment.
2. Pin Capacitance: Input pins = 6 pF, Output pins = 9 pF, Bi-directional pins = 10 pF.

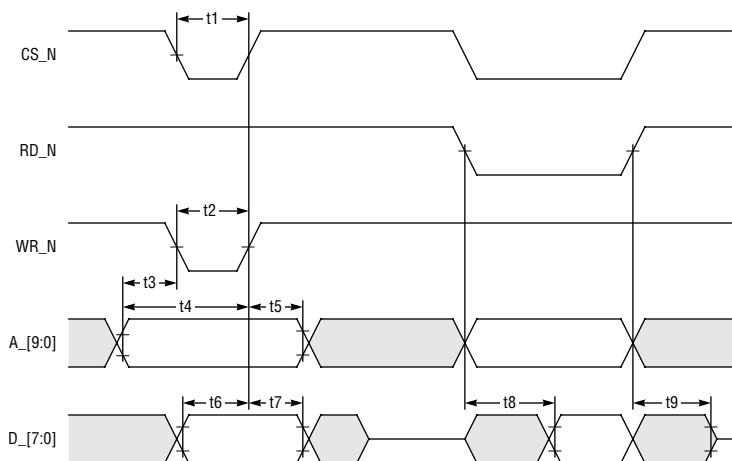
### 7.4 AC Electrical Characteristics

Note: Signals ending in “\_N” are active low.

#### Microprocessor Interface Timing - Intel Bus Mode, Non-multiplexed Address<sup>[1] [2] [3]</sup>

Parameter	Symbol	Min	Typ	Max	Unit
CS_N setup to WR_N ↑	t1	40			ns
WR_N pulse width	t2	40			ns
A_[9:0] setup to WR_N ↓ (C_96=1)	t3	5			ns
A_[2:0] setup to WR_N ↑ (C_96=0)	t4	40			ns
A_[9:0] hold from WR_N ↑	t5	5			ns
D_[7:0] setup to WR_N ↑	t6	40			ns
D_[7:0] hold from WR_N ↑	t7	5			ns
D_[7:0] float to valid delay from CS_N RD_N, and A_[9:0]	t8	0		50	ns
D_[7:0] valid to float delay from CS_N or RD_N	t9	0		10	ns

1. Timing measured with 100 pF load on D\_[7:0].
2. Write cycle may be controlled by CS\_N or WR\_N.
3. ALE=1.

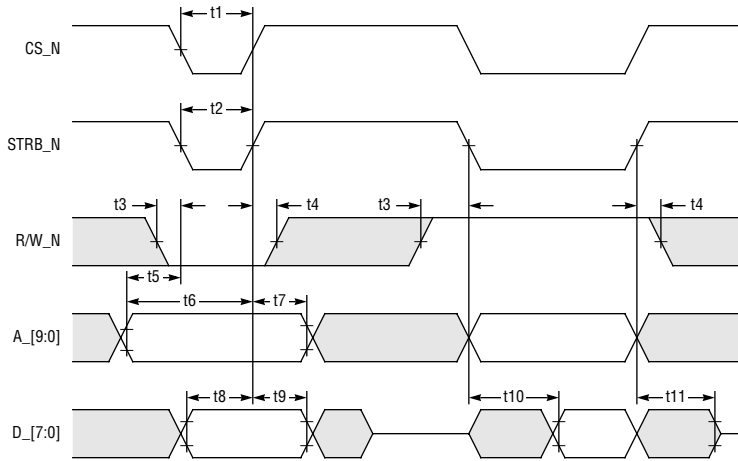


**Figure 7. Microprocessor Interface Timing - Intel Bus Mode, Non-multiplexed Address**

**Microprocessor Interface Timing - Motorola Bus Mode, Non-multiplexed Address<sup>[1] [2] [3]</sup>**

Parameter	Symbol	Min	Typ	Max	Unit
CS_N setup to STRB_N ↑	t1	40			ns
STRB_N pulse width	t2	40			ns
R/W_N setup to STRB_N ↓	t3	5			ns
R/W_N hold from STRB_N ↑	t4	5			ns
A_[9:0] setup to STRB_N ↓ (C_96=1)	t5	5			ns
A_[2:0] setup to STRB_N ↑ (C_96=0)	t6	40			ns
A_[9:0] hold from STRB_N ↑	t7	5			ns
D_[7:0] setup to STRB_N ↑	t8	40			ns
D_[7:0] hold from STRB_N ↑	t9	5			ns
D_[7:0] float to valid delay from CS_N, STRB_N, and A_[9:0]	t10	0		50	ns
D_[7:0] valid to float delay from CS_N or STRB_N	t11	0		10	ns

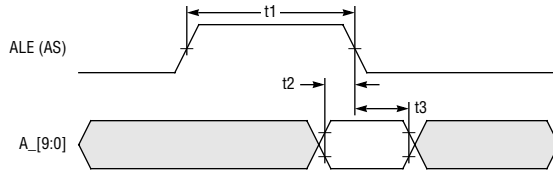
1. Timing measured with 100 pF load on D\_[7:0].
2. Write cycle may be controlled by CS\_N or STRB\_N.
3. AS=1.



**Figure 8. Microprocessor Interface Timing - Motorola Bus Mode, Non-multiplexed Address**

**Microprocessor Interface Timing - Multiplexed Address**

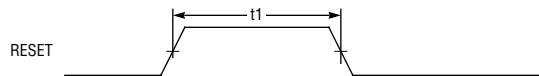
Parameter	Symbol	Min	Typ	Max	Unit
ALE (AS) pulse width	t1	20			ns
A_[9:0] setup to ALE (AS) ↓	t2	5			ns
A_[9:0] hold from ALE (AS) ↓	t3	5			ns



**Figure 9. Microprocessor Interface Timing - Multiplexed Address**

**Reset Timing**

Parameter	Symbol	Min	Typ	Max	Unit
RESET pulse width	t1	50			ns



**Figure 10. Reset Timing**

## Local Clock and Frame Synchronization Timing [1] [2]

Parameter	Symbol	Min	Typ	Max	Unit
L_CLK period (2.048 MHz)	t1a		488		ns
L_CLK period (4.096 MHz)	t1b		244		ns
L_CLK period (8.192 MHz)	t1c		122		ns
L_CLK period (16.384 MHz)	t1d		61		ns
L_FS delay from L_CLK _ (Early position)	t2	-10		+10	ns
L_FS delay from L_CLK _ (Straddle position)	t3	-10		+10	ns
L_FS delay from L_CLK _ (Late position)	t4	-10		+10	ns

1. Timing measured with 100 pF load on all Local bus outputs.
2. L\_CLK and L\_FS shown with positive polarity, timing is equivalent when signals are inverted.

## Local Clock to CT Bus Clock Skew [1]

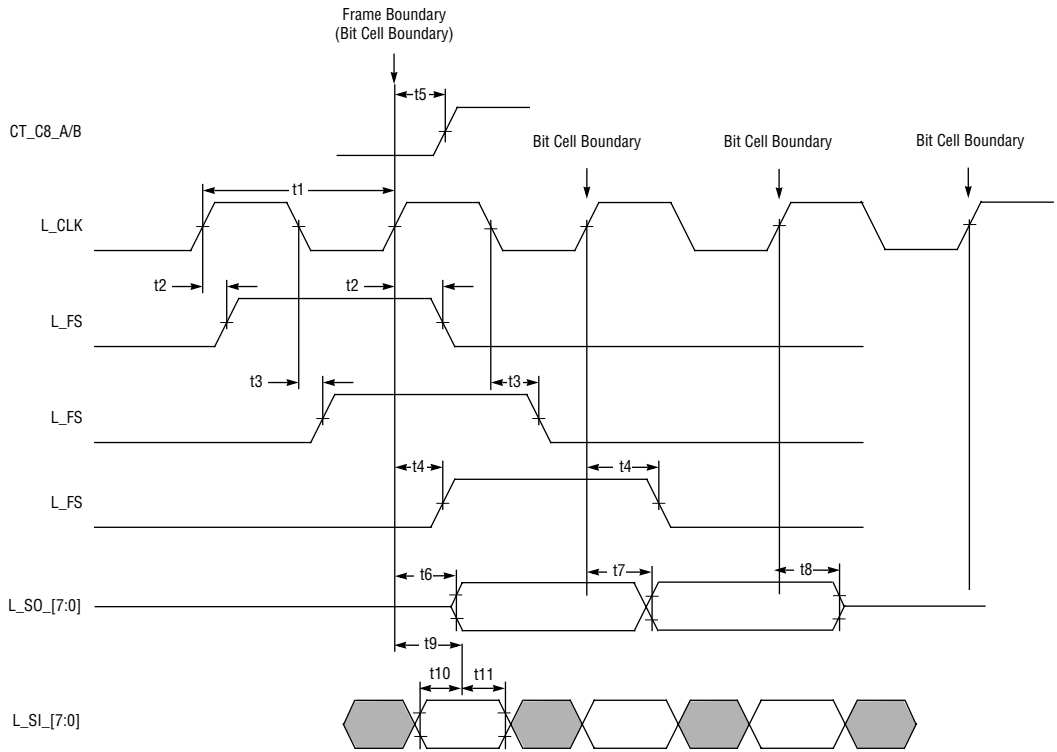
Parameter	Symbol	Min	Typ	Max	Unit
With C_11 (Advance Slave DPLL Timing) set to 0 (default)	t5			+22.5 / -0	Ns
With C_11 (Advance Slave DPLL Timing) set to 1	t5			+15 / -7.5	Ns

1. When reference L\_CLK is more stable, there is no reduction in the amplitude of the skew, but a reduction in the number of occurrences. The further away from the center frequency, the more frequently the skew occurs. The skew amplitude will jump in steps, but the range will remain the same. Test conditions were 65.536 MHz (C\_[7:4]= 0) and 2.048 MHz (C\_[7:4] = 6).

## Local Serial Stream Timing [1]

Parameter	Symbol	Min	Typ	Max	Unit
L_SO float to valid delay from Bit Cell Boundary	t6	-10		+10	ns
L_SO valid to valid delay from Bit Cell Boundary	t7	-10		+10	ns
L_SO valid to float delay from Bit Cell Boundary	t8	-10		+10	ns
2,048Mb/s Sample Point from Bit Cell Boundary	t9a		+335.5		ns
4,096Mb/s Sample Point from Bit Cell Boundary	t9b		+213.5		ns
8.192Mb/s Sample Point from Bit Cell Boundary	t9c		+91.5		ns
L_SI Setup to Sample Point	t10	10			ns
L_SI Hold to Sample Point	t11	10			ns

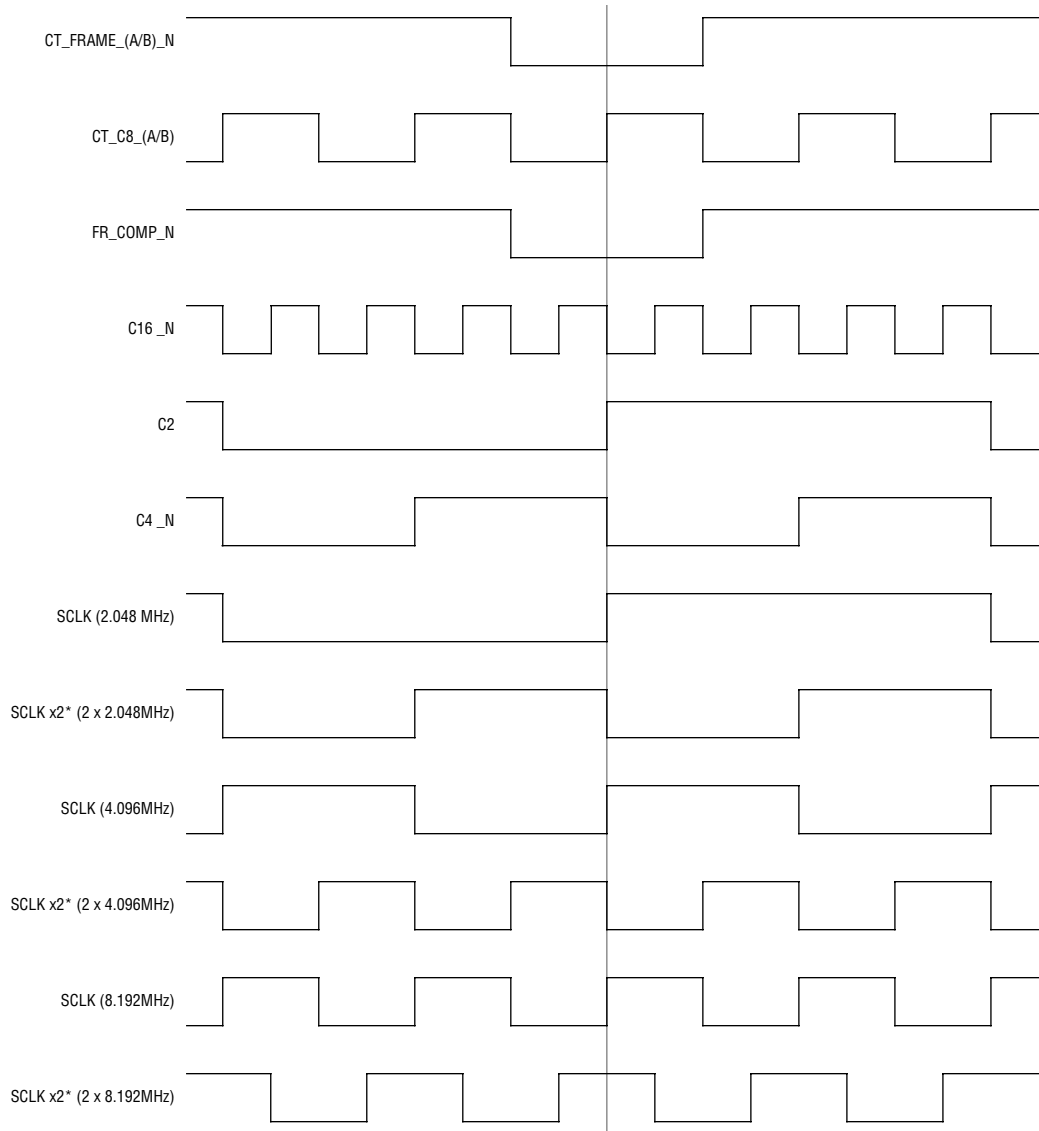
1. The Bit Cell Boundary is defined by the relative edge of L\_CLK (*Figure 11* assumes that L\_CLK and L\_FS polarities are both non-inverted (C\_[76] = 0; C\_[77] = 0; C\_[84] = 0; C\_[85] = 0))



**Figure 11. Local Clock and Frame Synchronization Timing**

## H.100/H.110 Clock Alignment

(Extract from H.100/H.110 Specifications, Rev. 1.0)



Note: C16\_N, C2, and C4\_N not defined in H.110.

**Figure 12. H.100/H.110 Clock Alignment**



### H.100/H.110 Frame Structure

(Extract from H.100/H.110 Specifications, Rev. 1.0)

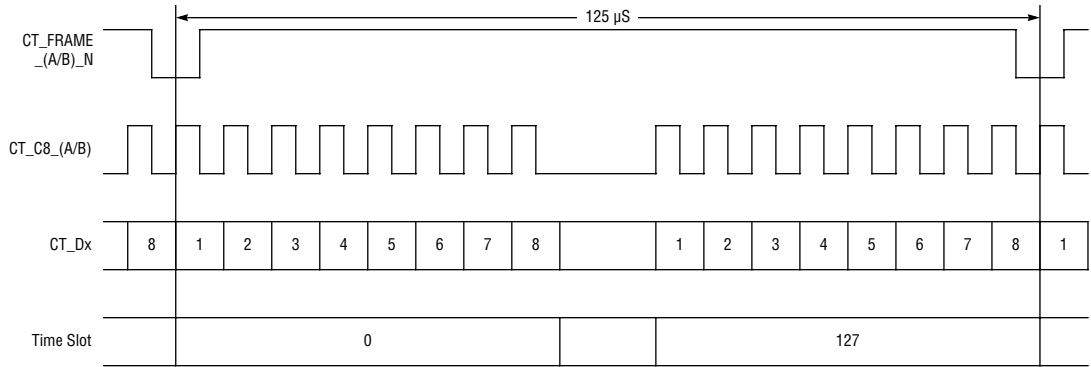


Figure 13. H.100/H.110 Frame Structure

### H.100/H.110 Detailed Data Bus Timing

(Extract from H.100/H.110 Specifications, Rev. 1.0)

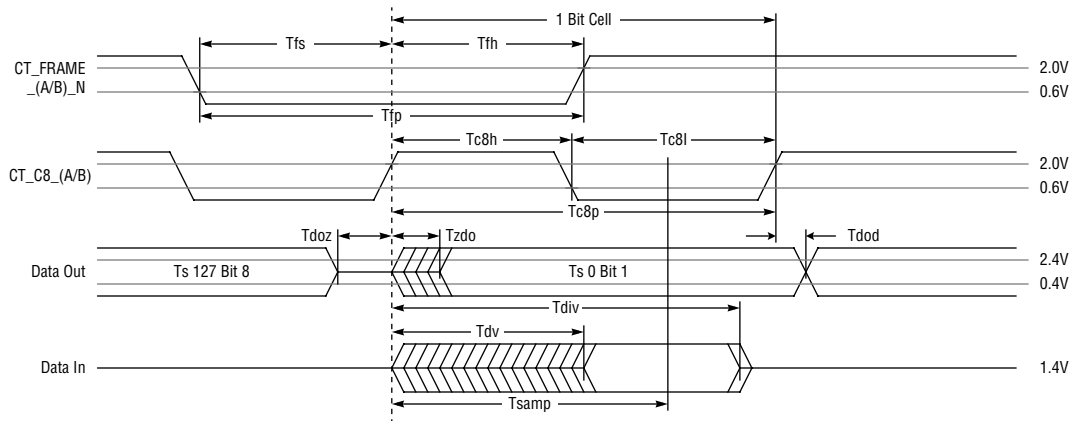


Figure 14. H.100/H.110 Detailed Data Bus Timing

## 7.5 H.100/H.110 Bus Timing Specification

(Extract from H.100/H.110 Specifications, Rev. 1.0)

Parameter	Symbol	Min	Typ	Max	Unit	Notes
Clock edge rate (All Clocks)	H.100	0.25		2	V/ns	[1]
CT_C8_(A/B) and CT_FRAME_(A/B)_N edge rate	H.110	0.25		2	V/ns	[1]
CT_NETREF edge rate	H.110			0.3	V/ns	[2]
Clock CT_C8_(A/B) Period	Tc8p	122.066- $\Phi$		122.074+ $\Phi$	ns	[3]
Clock CT_C8_(A/B) High Time	H.100	49- $\Phi$		73+ $\Phi$	ns	[4]
	H.110	63- $\Phi$		69+ $\Phi$	ns	[4] [5]
Clock CT_C8_(A/B) Low Time	H.100	49- $\Phi$		73+ $\Phi$	ns	[4]
	H.110	63- $\Phi$		69+ $\Phi$	ns	[4] [5]
Data Sample Point	Tsamp		90		ns	[6]
Data Output to HiZ Time	H.100	Tdoz	-20	0	ns	[7] [8] [9]
	H.110		-10	0	ns	[8] [9] [10]
Data HiZ to Output Time	H.100	Tzdo	0	22	ns	[7] [8] [9]
	H.110		0	11	ns	[8] [9] [10]
Data Output Delay Time	H.100	Tdod	0	22	ns	[7] [8]
	H.110		0	11	ns	[8] [10]
Data Valid Time	H.100	Tdv	0	69	ns	[7] [11] [12]
	H.110		0	83	ns	[11] [13] [14]
Data Invalid Time	H.100	Tdiv	102	112	ns	
	H.110		102	112	ns	[15] [16]
CT_FRAME_(A/B)_N Width	Tfp	90	122	180	ns	
CT_FRAME_(A/B)_N Setup Time	Tfs	45		90	ns	
CT_FRAME_(A/B)_N Hold Time	Tfh	45		90	ns	
Phase Correction	$\Phi$	0		10	ns	[17]

- The rise and fall times are determined by the edge rate in V/ns. A maximum edge rate is the fastest rate at which a clock transitions.
- 10% - 90%. Test Load = 150 pF.
- Tc8p Min and Max are under free-run conditions assuming  $\pm 32$  ppm clock accuracy.
- Non-cumulative, Tc8p requirements still need to be met.
- Duty Cycle measured at transmitter under no load conditions.
- For reference only
- Test Load - 200 pF
- Measured at the transmitter.
- Tdoz and Tzdo apply at every time-slot boundary.
- Test Load - 12 pF
- Measured at the receiver.
- Reference only: Tdv = Max. clock cable delay + Max. data cable delay + Max. data HiZ to output time = 12nS + 35nS + 22 nS = 69nS. Max. clock cable delay and max. data cable delay are worst case numbers based on electrical simulation.
- Reference only: Tdv = Max. clock backplane delay + Max. data backplane delay + Max. data HiZ to output time = 26nS + 46nS + 11nS = 83nS. Max. clock delay and max. data delay are worst case numbers based on electrical simulation.
- Based on worst case electrical simulation.
- This range accounts for  $\Phi$  (Phase Correction).
- Tcell = Max. clock backplane delay + Max. data backplane delay + Max. Tzdo + (Min. Tdiv - Max. Tdv) + Max Tdoz + F = 26nS + 46nS + 11nS + (102nS - 83nS) + 10nS + 10nS = 122nS. Max. clock delay and max. data delay are worst case numbers based on electrical simulation.

17.  $\Phi$  (Phase Correction) results from PLL timing corrections.

H.100. Measuring conditions:	Data lines	Vth (threshold voltage) = 1.4V
		Vhi (test high voltage) = 2.4V
		Vlo (test low voltage) = 0.4V
		Input signal edge rate = 1 V/nS
	Clock and Frame lines	Vt+ (test high voltage) = 2.0V
		Vt- (test low) = 0.6V
Input signal edge rate = 1 V/nS		
H.110. Measuring conditions:	Data lines	Vhi (test high voltage) = 2.0V
		Vlo (test low voltage) = 0.8V
		Input signal edge rate = 1 V/nS
	Clock and Frame lines	Vt+ (test high voltage) = 2.0V
		Vt- (test low voltage) = 0.6V
		Input signal edge rate = 1 V/nS

## 7.6 Clock Skew Requirements

(Extract from H.100/H.110 Specifications, Rev. 1.0)

Parameter	Symbol	Min	Typ	Max	Unit	Notes
(H.100) Max Skew between CT_C8 "A" and "B"	Tskc8			$\pm 10 \pm \Phi$	ns	[1] [2] [3] [4]
(H.110) Max Skew between CT_C8 "A" and "B"	Tskc8			$\pm 10 \pm \Phi$	ns	[2] [3] [4] [5]
(H.100) Max Skew between CT_C8_A and any compatibility clock	Tskcomp			$\pm 5$	ns	[1]
(H.110) Max Skew between CT_C8_A and any compatibility clock	Tskcomp			$\pm 5$	ns	[5]

1. Test Load – 200 pF.
2. Assumes "A" and "B" masters in adjacent slots.
3. When static skew is 10nS and, in the same clock cycle, each clock performs a 10nS phase correction in opposite directions, a maximum skew of 30nS will occur during that clock cycle.
4. Meeting the skew requirements in Table 2 and the requirements of Section 2.3 (in the H.100/H.110 Specifications, Rev. 1.0) could require the PLL's generating CT\_C8 to have different time constants when acting as primary and secondary clock masters.
5. Test Load - "A" load = "B" load.

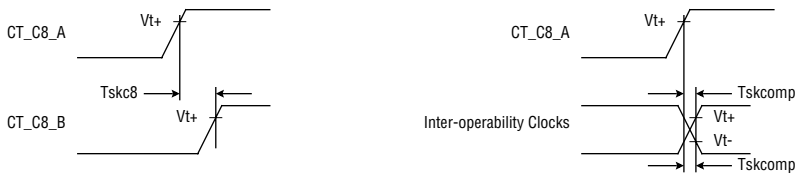
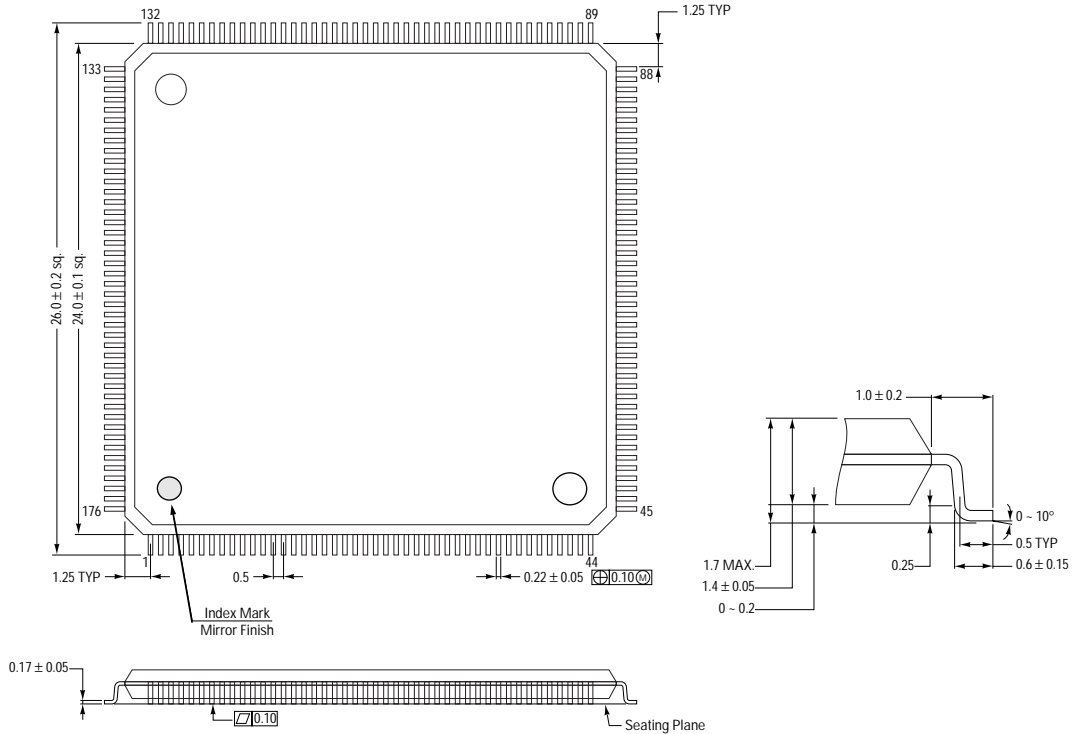


Figure 15. Clock Skew Requirements

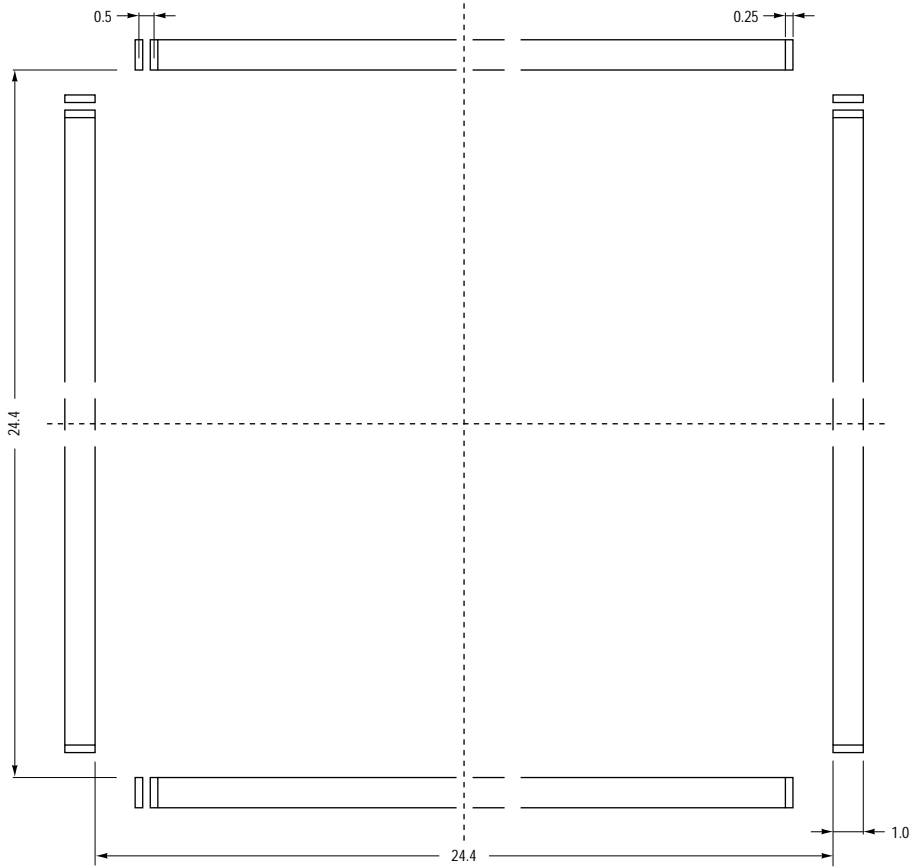
## 8.0 ML53812-2 PACKAGE SPECIFICATIONS

### 8.1 LQFP176 Package Outlines and Dimensions



All measurements are in millimeters or degrees

### 8.2 LQFP176 Mounting Pad Reference Measurements



LQFP176-P-2424-0.50-BK

All measurements are in millimeters

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