## DATA SHEET

## SAA4977H <br> Besic

Preliminary specification
File under Integrated Circuits, IC02

SAA4977H

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## 1 FEATURES

- Internal prefilter
- Clamp circuit
- Analog AGC
- Line locked PLL
- Triple YUV 8-bit Analog-to-Digital Converter (ADC)
- Horizontal compression
- Field rate up-conversion (50 to 100 Hz or 60 to 120 Hz )
- 4 : 1 : 1 digital I/O interface
- Digital CTI (DCTI)
- Digital luminance peaking
- Triple 10-bit Digital-to-Analog Converter (DAC)
- Memory controller
- Embedded microprocessor
- 16 kbyte ROM
- 256 byte RAM
- ${ }^{2} \mathrm{C}$-bus interface
- Synchronous No parity Eight bit Reception and Transmission (SNERT) interface.


## 2 GENERAL DESCRIPTION

The SAA4977H is a video processing IC providing analog YUV interfacing, video enhancing features, memory controlling and an embedded 80C51 microprocessor core. It is applicable especially for field rate up-conversion ( 50 to 100 Hz or 60 to 120 Hz ) in cooperation with a 2.9 Mbit field memory. It is designed for applications together with:

SAA4955/56TJ, TMS4C2972/73 (serial field memories)
SAA4990H (PROZONIC)
SAA4991WP (MELZONIC).

## 3 QUICK REFERENCE DATA

| SYMBOL | PARAMETER | MIN. | TYP. | MAX. | UNIT |
| :--- | :--- | :--- | :--- | :--- | :--- |
| $\mathrm{V}_{\mathrm{DDA}(1,2,3)}$ | analog supply voltage front-end | 4.75 | 5.0 | 5.25 | V |
| $\mathrm{~V}_{\mathrm{DDD}(1,2,3)}$ | digital supply voltage front-end | 4.75 | 5.0 | 5.25 | V |
| $\mathrm{~V}_{\mathrm{DDA}(4,5)}$ | analog supply voltage back-end | 3.15 | 3.3 | 3.45 | V |
| $\mathrm{~V}_{\mathrm{DDD}(4,5,6)}$ | digital supply voltage back-end | 3.15 | 3.3 | 3.45 | V |
| $\mathrm{~V}_{\mathrm{DDIO}}$ | $\mathrm{I} / \mathrm{O}$ supply voltage back-end | 4.75 | 5.0 | 5.25 | V |
| $\mathrm{I}_{\mathrm{DDA}(1,2,3)}$ | analog supply current front-end | - | 85 | 100 | mA |
| $\mathrm{I}_{\mathrm{DDD}(1,2,3)}$ | digital supply current front-end | - | 65 | 80 | mA |
| $\mathrm{I}_{\mathrm{DDA}(4,5)}$ | analog supply current back-end | - | 25 | 35 | mA |
| $\mathrm{I}_{\mathrm{DDD}(4,5,6)}$ | digital supply current back-end | - | 40 | 55 | mA |
| $\mathrm{I}_{\mathrm{DDIO}}$ | I/O supply current back-end | - | 1 | 10 | mA |
| $\mathrm{P}_{\text {tot }}$ | total power dissipation | - | - | 1.3 | W |
| $\mathrm{~T}_{\text {amb }}$ | operating ambient temperature | -20 | - | +60 | ${ }^{\circ} \mathrm{C}$ |

## 4 ORDERING INFORMATION

| TYPE NUMBER | PACKAGE |  |  |
| :--- | :---: | :--- | :--- |
|  | NAME | DESCRIPTION | VERSION |
| SAA4977H | QFP80 | plastic quad flat package; 80 leads (lead length 1.95 mm ); <br> body $14 \times 20 \times 2.8 \mathrm{~mm}$ | SOT318-2 |



## 6 PINNING INFORMATION

### 6.1 Pinning



Fig. 2 Pin configuration.

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### 6.2 Pin description

Table 1 QFP80 package

| SYMBOL | PIN | DESCRIPTION |
| :---: | :---: | :---: |
| SDA | 1 | $\mathrm{I}^{2} \mathrm{C}$-bus serial data (P1.7) |
| SCL | 2 | $\mathrm{I}^{2} \mathrm{C}$-bus serial clock (P1.6) |
| P1.5 | 3 | Port 1 data input/output signal 5 |
| P1.4 | 4 | Port 1 data input/output signal 4 |
| P1.3 | 5 | Port 1 data input/output signal 3 |
| P1.2 | 6 | Port 1 data input/output signal 2 |
| P1.1 | 7 | Port 1 data input/output signal 1 |
| $\mathrm{V}_{\text {DDD5 }}$ | 8 | digital supply voltage 5 (3.3 V) |
| RST | 9 | microprocessor reset input |
| SNRST | 10 | SNERT restart (port 1.0) |
| $\mathrm{V}_{\text {DDD6 }}$ | 11 | digital supply voltage 6 (3.3 V) |
| SNDA | 12 | SNERT data |
| SNCL | 13 | SNERT clock |
| $\mathrm{V}_{\text {SSD4 }}$ | 14 | digital ground 4 |
| TMS | 15 | test mode select |
| $\mathrm{V}_{\text {SSD1 }}$ | 16 | digital ground 1 |
| SELCLK | 17 | select acquisition clock input; internal PLL if HIGH, external clock if LOW |
| $\mathrm{V}_{\text {DDD1 }}$ | 18 | digital supply voltage 1 (5 V) |
| $\mathrm{V}_{\text {DDD2 }}$ | 19 | digital supply voltage 2 (5 V) |
| VA | 20 | vertical synchronization input, acquisition part |
| $\mathrm{V}_{\text {SSA1 }}$ | 21 | analog ground 1 |
| HA | 22 | analog/digital horizontal reference input |
| $\mathrm{V}_{\text {DDA } 1}$ | 23 | analog supply voltage 1 (5 V) |
| RSTW | 24 | reset write signal output, memory 1 |
| $\mathrm{V}_{\text {DDA } 2}$ | 25 | analog supply voltage 2 (5 V) |
| YIN | 26 | Y analog input |
| $\mathrm{V}_{\text {SSA2 }}$ | 27 | analog ground 2 |
| UIN | 28 | U analog input |
| $\mathrm{V}_{\text {DDA }}$ | 29 | analog supply voltage 3 (5 V) |
| VIN | 30 | V analog input |
| $\mathrm{V}_{\text {SSA }}$ | 31 | analog ground 3 |
| WE | 32 | write enable signal output, memory 1 |
| LLA | 33 | acquisition clock input |
| UVO4 | 34 | V digital output bit 0 |
| UVO5 | 35 | V digital output bit 1 |
| UVO6 | 36 | U digital output bit 0 |
| UVO7 | 37 | U digital output bit 1 |
| YOO | 38 | Y digital output bit 0 |

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| SYMBOL | PIN | DESCRIPTION |
| :---: | :---: | :---: |
| YO1 | 39 | Y digital output bit 1 |
| YO2 | 40 | Y digital output bit 2 |
| YO3 | 41 | Y digital output bit 3 |
| YO4 | 42 | Y digital output bit 4 |
| YO5 | 43 | Y digital output bit 5 |
| YO6 | 44 | Y digital output bit 6 |
| YO7 | 45 | Y digital output bit 7 (MSB) |
| $\mathrm{V}_{\text {DDD }}$ | 46 | digital supply voltage 3 (5 V) |
| SWC | 47 | serial write clock output |
| $\mathrm{V}_{\text {SSD2 }}$ | 48 | digital ground 2 |
| TRST | 49 | test reset, active LOW |
| $\mathrm{V}_{\text {SSD3 }}$ | 50 | digital ground 3 |
| YI7 | 51 | Y digital input bit 7 (MSB) |
| YI6 | 52 | Y digital input bit 6 |
| YI5 | 53 | Y digital input bit 5 |
| YI4 | 54 | Y digital input bit 4 |
| YI3 | 55 | Y digital input bit 3 |
| YI2 | 56 | Y digital input bit 2 |
| YI1 | 57 | Y digital input bit 1 |
| YIO | 58 | Y digital input bit 0 |
| UVI7 | 59 | U digital input bit 1 |
| UVI6 | 60 | U digital input bit 0 |
| UVI5 | 61 | V digital input bit 1 |
| UVI4 | 62 | V digital input bit 0 |
| RE | 63 | read enable signal output, memory 1 |
| IE2 | 64 | input enable signal output, memory 2 |
| $\mathrm{V}_{\text {SSIO }}$ | 65 | I/O ground |
| BLND | 66 | horizontal blanking signal output, display part |
| V ${ }_{\text {DIIO }}$ | 67 | I/O supply voltage (5 V) |
| HRD | 68 | horizontal reference signal output, deflection part |
| $\mathrm{V}_{\text {DDD4 }}$ | 69 | digital supply voltage 4 (3.3 V) |
| LLD | 70 | display clock input |
| HDFL | 71 | horizontal synchronization signal output, deflection part |
| VDFL | 72 | vertical synchronization signal output, deflection part |
| $\mathrm{V}_{\text {SSA4 }}$ | 73 | analog ground 4 |
| VOUT | 74 | V analog output |
| $\mathrm{V}_{\text {DDA4 }}$ | 75 | analog supply voltage 4 (3.3 V) |
| UOUT | 76 | U analog output |
| $\mathrm{V}_{\text {SSA5 }}$ | 77 | analog ground 5 |


| SYMBOL | PIN | DESCRIPTION |
| :--- | :---: | :--- |
| $\mathrm{V}_{\text {SSA } 6}$ | 78 | analog ground 6 |
| YOUT | 79 | Y analog output |
| $\mathrm{V}_{\text {DDA5 }}$ | 80 | analog supply voltage 5 (3.3 V) |

## 7 FUNCTIONAL DESCRIPTION

### 7.1 Analog-to-digital conversion

### 7.1.1 CLAMP CIRCUIT, CLAMPING Y to digital level 16 AND UV TO 0 (2's COMPLEMENT)

A clamp circuit is applied for each input channel, to map the colourless black level in each video line (on the sync back porch) to level 16 for Y and to the centre level of the converters for U and V . During the clamp period, an internally generated clamp pulse is used to switch on the clamp action. An operational transconductance amplifier like construction, which references to voltage reference points in the ladders of the ADCs, will provide a current on the input of the YUV signals, in order to bring the signals to the correct DC value. This current is proportional to the DC error, but is limited to $\pm 100 \mu \mathrm{~A}$. When the clamping action is off, the residual clamp current should be very low in order not to drift away within a video line.

### 7.1.2 GAIN ELEMENTS FOR AUTOMATIC GAIN CONTROL

A variable amplifier is used to map the possible YUV input range to the ADC range. A rise of 6 dB up to a drop fall of 6 dB w.r.t. the nominal values can be achieved. The gain setting within this range is done digitally via control registers. For this purpose a gain setting DAC is incorporated. The smallest step in the gain setting should be hardly visible on the picture, which can be met with smallest steps of $0.4 \% /$ step.
Luminance and chrominance gain settings can be separately controlled. The reason for this split is that U and V may be gain adjusted already, whereas luminance is to be adjusted by the SAA4977H AGC. On the other hand, for RGB originated sources, $\mathrm{Y}, \mathrm{U}$ and V should be adjusted with the same AGC gain.

### 7.1.3 ANALOG ANTI-ALIASING PREFILTERING

A third order linear phase filter is applied on each of the Y , $U$ and $V$ channels. It provides a notch on $f_{C L K}(16 \mathrm{MHz})$ to strongly prevent aliasing to low frequencies, which would be the most disturbing. The bandwidth of the filters is designed for -3 dB at 5.6 MHz . The filters can be bypassed if external filtering with other characteristics is desired.

### 7.1.4 TRIPLE 8-BIT ANALOG-TO-DIGITAL CONVERSION

Three identical ADCs are used to convert $\mathrm{Y}, \mathrm{U}$ and V with 16 MHz data rate. A multi-step type ADC is applied here.

### 7.2 Digital processing at $\mathbf{1 f}_{\mathrm{H}}$ level

### 7.2.1 Overload detection

The overload detection provides information to make efficient use of the AGC. The number of overflows per video field in the luminance channel is accumulated by a 14 -bit counter. The 8 MSBs of this counter can be read out by the microprocessor respectively via the $\mathrm{I}^{2} \mathrm{C}$-bus. Overflow levels can be programmed as 216, 224, 232 and 240.

### 7.2.2 DIGITAL CLAMP CORRECTION FOR UV

During 32 samples within the clamp position the clamp error is measured and accumulated to make a low-pass filtered value of the clamp error. Then a vertical recursive filter is used to further low-pass this error value. This value can be read by the microprocessor or directly be used to correct the clamp error. It is also possible to give a fixed correction value by the microprocessor.

### 7.2.3 $4: 4: 4$ TO $4: 1: 1$ DOWN-SAMPLING AND UV CORING

The $U$ and $V$ samples from the ADC are low-pass filtered, before being subsampled with a factor of 2 . Coring is applied to the subsampled signal to obtain no gain for low amplitudes which is considered to be noise. Coring levels can be programmed as 0 (off), $\pm 1 / 2, \pm 1$ and $\pm 2$ LSB.

The $U$ and $V$ samples from the 4 : 2 : 2 data are low-pass filtered again, before being subsampled a second time with a factor of 2 and formatted to $4: 1: 1$ format.

### 7.2.4 Y-DELAY

The $Y$ samples can be shifted onto 8 positions w.r.t. the UV samples. This shift is meant to account for a possible difference in delay previous to the SAA4977H. The zero delay setting is suitable for the nominal case of aligned input data according to the interface format standard. The other settings provide four samples less delay to three sample more delay in Y .

### 7.2.5 HORIZONTAL COMPRESSION

For displaying 4 : 3 sources on 16 : 9 screens a horizontal signal compression can be done by data interpolation. Therefore two horizontal compression factors of either $4 / 3$ or $7 / 6$ are possible. Via the $I^{2} \mathrm{C}$-bus the compression can be switched on or off and the compression mode 16:9 or 14: 9 can be selected. When the compression mode is active, a reduced number of the interpolated data is stored in the field memory. To achieve sufficiently high accuracy in interpolation Variable Phase Delay filters are used (VPD10 for luminance, a multiplexed VPD06 for UV).

### 7.3 Digital processing at $\mathbf{2 f}_{\mathrm{H}}$ level

### 7.3.1 $4: 1: 1$ TO $4: 2: 2$ UP-CONVERSION

An up-converter to $4: 2: 2$ is applied with a linear interpolation filter for creation of the extra samples. These are combined with the original samples from the $4: 1: 1$ stream.

### 7.3.2 DCTI

The Digital Colour Transient Improvement (DCTI) is intended for $U$ and $V$ signals originating from a $4: 1$ : 1 source. Horizontal transients are detected and enhanced without overshoots by differentiating, make absolute and again differentiating the U and V signals separately.
This results in a 4 : $4: 4 \mathrm{U}$ and V bandwidth. To prevent third harmonic distortion, typical for this processing, a so called over the hill protection prevents peak signals becoming distorted. Via the $\mathrm{I}^{2} \mathrm{C}$-bus it is possible to control: gain width (see Fig.4), threshold (i.e. immunity against noise), selection of simple or improved first differentiating filter (see Fig.3), limit for pixel shift range (see Fig.5), common or separate processing of $U$ and $V$ signals, hill protection mode (i.e. no discolourations in narrow colour gaps), low-pass filtering for U and V signals (see Fig.6) and a so called super hill mode, which avoids discolourations in transients within a colour component.

### 7.3.3 Y-PEAKING

A linear peaking is applied, which amplifies the luminance signal in the middle and the upper ranges of the bandwidth.

The filtering is an addition of:

- The original signal
- The original signal high-passed with maximum gain at frequency $=1 / 2 \mathrm{f}_{\mathrm{s}}(8 \mathrm{MHz})$
- The original signal band-passed with centre frequency $=1 / 4 \mathrm{f}_{\mathrm{s}}(4 \mathrm{MHz})$
- The original signal band-passed with centre frequency of 2.38 MHz .

The band-passed and high-passed signals are weighted with factors $0,1 / 16,2 / 16,3 / 16,4 / 16,5 / 16,6 / 16$, and $8 / 16$, resulting in a maximum gain difference of 2 dB at the centre frequencies.

Coring is added to obtain no gain for low amplitudes in the high-pass and band-pass filtered signal, which is considered to be noise. Coring levels can be programmed as 0 (off), $\pm 8, \pm 16, \pm 24$ to $\pm 120$ LSB w.r.t. the (signed) 11-bit filtered signal.

In addition the peaking gain can be reduced depending on the signal amplitude, programming range 0 (no attenuation), $1 / 4,2 / 4$, and $4 / 4$. It is also possible to make larger undershoots than overshoots, programming range 0 (no attenuation of undershoots), $1 / 4,2 / 4$, and $4 / 4$.

### 7.3.4 Y-DELAY

The Y samples can be shifted onto 8 positions w.r.t. the UV samples. This shift is meant to account for a possible difference in delay previous to the SAA4977H. The zero delay setting is suitable for the nominal case of aligned input data. The other settings provide one to seven samples less delay in Y .

### 7.3.5 Sidepanels and blanking

Sidepanels are generated by switching Y and the 4 MSBs of $U$ and $V$ to certain programmable values. The start and stop values for the sidepanels w.r.t. the rising edge of the HRD signal are programmable in a resolution of 4 LLD clock cycles. In addition, a fine shift of 0 to 3 LLD clock cycles of both values can be achieved.
Blanking is done by switching $Y$ to value 64 at 10-bit word and UV to value 0 (in 2's complement). Blanking is controlled by a composite signal HVBDA, consisting of a horizontal part HBDA and a vertical part VBDA. Set and reset value of the horizontal control signal HBDA are programmable w.r.t. the rising edge of the HRD signal, set and reset value of the vertical control signal VBDA are programmable w.r.t. the rising edge of the VA signal.

The range of the Y output signal can be selected between 9 and 10 bits. In the case of 9 bits for the nominal signal there is room left for undershoot and overshoot (adding up to a total of 10 bits). In the case of selecting all 10 bits of the luminance DAC for the nominal signal any under or overshoot will be clipped (see Fig.11).
(1) input signal.
(2) gain $=1$.
(3) gain $=3$
(4) gain $=5$.
(5) gain $=7$.


Fig. 4 DCTI with variation of gain setting (limit = 1).


Fig. 5 DCTI with variation of limit setting (gain = 7).



Fig. 7 Transfer function of the peaking high-pass filter with variation of $\beta(\alpha=0 ; \tau=0)$.


Fig. 8 Transfer function of the peaking band-pass with variation of $\alpha(\beta=0 ; \tau=0)$.


Fig. 9 Transfer function of peaking low band-pass with variation of $\tau(\alpha=0 ; \beta=0)$.

### 7.4 Digital-to-analog conversion

Three identical 10-bit DACs are used to map the 4 : 4 : 4 data to analog levels.

### 7.5 Microprocessor

The SAA4977H contains an embedded 80C51 microprocessor core including a 256 byte RAM and 16 kbyte ROM. The microprocessor runs on a 16 MHz clock, generated by dividing the 32 MHz display clock by a factor of 2. For controlling internal registers a host interface, consisting of a parallel address and data bus, is built-in, that can be addressed as internal AUX RAM via MOVX type of instructions.

### 7.5.1 $\quad \mathrm{I}^{2} \mathrm{C}$-bus

The $\mathrm{I}^{2} \mathrm{C}$-bus interface in the SAA4977H is used in a slave receive and transmit mode for communication with a central system microprocessor. The standardized bus frequencies of both 100 kHz and 400 kHz can be dealt with.
The $\mathrm{I}^{2} \mathrm{C}$-bus slave address of the SAA 4977 H is 0110100 R/W.

For a detailed description of the transmission protocol refer to brochure "The $I^{2} C$-bus and how to use it" (order number 9398393 40011) and to Application note "²C-bus register specification of the SAA4977H" (AN98054).

### 7.5.2 SNERT-Bus

A SNERT interface is built-in, which operates in a master receive and transmit mode for communication with peripheral circuits such as the SAA4990H or SAA4991WP. The SNERT interface replaces the standard UART interface. In contrast to the 80C51 UART interface there are additional special function registers and there is no byte separation time between address and data.

The SNERT interface transforms the parallel data from the microprocessor into 1 Mbaud SNERT data. The SNERT-bus consists of three signals: SNCL used as the serial clock signal and is generated by the SNERT interface; SNDA used as the bidirectional data line, and SNRST used as the reset signal and is generated by the microprocessor to indicate the start of a transmission.

The read or write operation must be set by the microprocessor. When writing to the bus, 2 bytes are loaded by the microprocessor: one for the address, the other for the data.

When reading from the bus, one byte is loaded by the microprocessor for the address, the received byte is the data from the addressed SNERT location.

### 7.5.3 I/O PORTS

A parallel 8-bit I/O port (P1) is available, where P 1.0 is used as the SNERT reset signal (SNRST), P1.1 to P1.5 can be used for application specific control signals, and P1.6 and P1.7 are used as ${ }^{2}$ C-bus signals (SCL and SDA).

### 7.5.4 Watchdog Timer

The microprocessor contains an internal Watchdog Timer, which can be activated by setting the bit 4 in SFR PCON. Only a synchronous reset will clear this bit. To prevent a system reset the Watchdog Timer must be reloaded in time. The Watchdog Timer is incremented every 0.75 ms . The time interval between the timer's reloading and the occurrence of a reset depends on the reloaded 8-bit value.

### 7.6 Memory controller

The memory controller provides all necessary acquisition clock related write signals (WE and RSTW) and display clock related read signals (RE and IE2) to control one or two-field memory concepts. Furthermore the drive signals (HDFL and VDFL) for the horizontal and vertical deflection power stages are generated. Also a horizontal blanking pulse BLND is generated which can be used for peripheral circuits as SAA4990H. The memory controller is connected to the microprocessor via the host interface. Start and stop values for all pulses, referring to the corresponding horizontal or vertical reference signal, are programmable under control of the internal software. To allow user access to these control signals via the $I^{2} \mathrm{C}$-bus a range of subaddresses is reserved; for a detailed description of this user interface refer to Application Note " ${ }^{2}$ C-bus register specification of the SAA4977H" (AN98054).

### 7.6.1 WE

The write enable signal for field memory 1 is a composite signal consisting of a horizontal and a vertical part. The horizontal position w.r.t the rising edge of the HA signal and the vertical position w.r.t the rising edge of the VA signal are programmable.

### 7.6.2 RSTW

Reset write signal for field memory 1 ; this signal is derived from the positive edge of the VA input signal and has a pulse width of $64 \mu \mathrm{~s}$.

### 7.6.3 RE

The read enable signal for field memory 1 is a composite signal consisting of a horizontal and a vertical part. The horizontal position w.r.t the rising edge of the HA signal and the vertical position w.r.t the rising edge of the VA signal are programmable.

### 7.6.4 IE2

Input enable signal for field memory 2, can be directly set or reset by the microprocessor.

### 7.6.5 HDFL

Horizontal deflection signal for driving a deflection circuit; this signal has a cycle time of $32 \mu$ s and a pulse width of 76 LLD clock cycles.

### 7.6.6 VDFL

Vertical deflection signal for driving a deflection circuit; this signal has a cycle time of 10 ms ; the start and stop value w.r.t the rising edge of the VA signal is programmable in steps of $16 \mu \mathrm{~s}$.

### 7.6.7 BLND

Horizontal blanking signal for peripheral circuits e.g. SAA4990H, start and stop values w.r.t. the rising edge of HRD are programmable.

### 7.7 Line locked clock generation

### 7.7.1 Phase comparison of HA rising edge with generated $\mathrm{H}_{\text {ref }}$ SIGNAL

The HA signal, which has a nominal period of $64 \mu \mathrm{~s}$, is used as a timing reference for the line locked acquisition clock system. This HA signal may vary in position from application to application, related to the active video part. The phase comparator measures the delay between the HA and the internally generated, clock synchronous $\mathrm{H}_{\text {ref }}$ signal.

### 7.7.2 PLL CLOCK GENERATOR RUNNING AT 32 MHz (2048 CLOCK CYCLES PER LINE)

The basic frequency of the clock generator is 32 MHz . The type of PLL is known as 'Petra PLL'. This is a purely analog clock generator, with analog frequency control via a loop filter on the measured phase error.

### 7.7.3 DIVIDE-BY-2 FOR MASTER CLOCK 16 MHz

A simple clock divider is used to generate 16 MHz out of 32 MHz . The advantage of this construction is the inherent $50 \%$ duty cycle on the acquisition clock.

### 7.7.4 DIVIDE bY ANOTHER 1024 to GENERATE LINE frequent, clock synchronous Href Signal

The video lines contain 1024 clock cycles of 16 MHz . Therefore, frequency division by 1024 creates a 50\% duty cycle line frequent signal $\mathrm{H}_{\text {ref }}$.

### 7.8 Clock and sync interfacing

Typically the circuit operates as a two clock system, i.e. LLA is supplied with a 16 MHz clock and LLD with a 32 MHz clock.

The line locked display clock LLD must be provided by the application. Also a line frequent signal must be provided by the application at pin HA. A vertical 50 or 60 Hz synchronization signal has to be applied on pin VA.
It is also possible to use an external line locked acquisition clock, which must be provided at pin LLA. This operation mode can be selected by the SELCLK pin. When using the external acquisition clock the HA signal must be synchronous to the acquisition clock.

A display clock synchronous line frequent signal is put out at pin HRD providing a duty factor of $50 \%$. The rising edge of HRD is also the reference for display related control signals as BLND, RE, HDAV and HBDA.
The acquisition clock is buffered internally and put out as serial write clock (SWC) for supplying the field memory.

### 7.9 4:1:1 I/O interfacing

Table 2 Digital input and output bus format

| OUTPUT <br> PIN | $4: 1: 1$ FORMAT |  |  |  | INPUT <br> PIN |
| :---: | :---: | :---: | :---: | :---: | :---: |
| YO7 | Y07 | Y 17 | Y 27 | Y 37 | $\mathrm{YI7}$ |
| YO6 | Y 06 | Y 16 | Y 26 | Y 36 | $\mathrm{YI6}$ |
| YO5 | Y 05 | Y 15 | Y 25 | Y 35 | $\mathrm{YI5}$ |
| YO 4 | Y 04 | Y 14 | Y 24 | Y 34 | $\mathrm{YI4}$ |
| YO 3 | Y 03 | Y 13 | Y 23 | Y 33 | $\mathrm{YI3}$ |
| YO 2 | Y 02 | Y 12 | Y 22 | Y 32 | $\mathrm{YI2}$ |
| Y 01 | Y 01 | Y 11 | Y 21 | Y 31 | $\mathrm{YI1}$ |
| YO | Y 00 | Y 10 | Y 20 | Y 30 | YIO |
| UVO7 | U 07 | U 05 | U 03 | U 01 | $\mathrm{UVI7}$ |
| UVO6 | U 06 | U 04 | U 02 | U 00 | $\mathrm{UVI6}$ |
| UVO5 | V 07 | V 05 | V 03 | V 01 | $\mathrm{UVI5}$ |
| UVO4 | V 06 | V 04 | V 02 | V 00 | $\mathrm{UVI4}$ |

The first phase of the $4: 1: 1 \mathrm{YUV}$ dataword is available on the output bus one SWC clock cycle after the rising edge of the WE signal. The start position, when the first phase of the $4: 1: 1 \mathrm{YUV}$ data word is expected on the input bus, can be defined by the internal control signal HDAV.

The luminance output signal is in 8-bit straight binary format, whereas $U$ and $V$ input signals are in 2's complement format. Also the luminance input signal is expected in 8 -bit straight binary format, whereas $U$ and $V$ input signals are expected in 2's complement format. The U and V input signals are inverted if the corresponding control bit uv_inv is set via the $\mathrm{I}^{2} \mathrm{C}$-bus.

### 7.10 Test mode operation

The SAA4977H provides a test mode function which should not be entered by the customer. If the TRST input is driven HIGH, different test modes can be selected by applying a HIGH to the TMS input for a defined number of LLD clock cycles. To exit the test mode TMS and TRST must be driven LOW.
$7.11 \quad I^{2} \mathrm{C}$-bus control registers

| ADDRESS | BIT | NAME | DESCRIPTION |
| :---: | :---: | :---: | :---: |
| Subaddress 00H to 2FH: reserved; note 1 |  |  |  |
| Subaddress 30H to 32H (AGC) |  |  |  |
| 30H | 0 to 7 | AGC_Y | AGC gain for Y channel (2's complement relative to 0 dB ): upper 8 bits |
| 31 H | 0 to 7 | AGC_UV | AGC gain for U and V channel (2's complement relative to 0 dB ): upper 8 bits |
| 32H | 0 | AGC_Y | AGC gain for Y channel LSB |
|  | 1 | AGC_UV | AGC gain for UV channel LSB |
|  | 2 | standby_f | front-end in standby mode if HIGH |
|  | 3 | aaf_bypass | bypass for prefilter if HIGH |
|  | 4 to 7 | - | reserved |
| Subaddress 33H (UV clamp correction) |  |  |  |
| 33H | 0 and 1 | UVclcor_mode | clamp correction mode = auto, fixed, keep, reserved |
|  | 2 to 4 | Uclcor_fval | fixed value for clamp correction U channel |
|  | 5 to 7 | Vclcor_fval | fixed value for clamp correction V channel |
| Subaddress 34H (UV coring) |  |  |  |
| 34H | 0 and 1 | UVcoring | coring level $=0, \pm 0.5, \pm 1$ and $\pm 2$ LSB |
|  | 2 and 3 | - | reserved |
|  | 4 and 5 | UVcl_tau | vertical filtering of measured clamp |
|  | 6 and 7 | - | reserved |
| Subaddress 35H (Y delay) |  |  |  |
| 35H | 0 to 2 | ydelay_f | variable Y-delay in LLA clock cycles: -4, -3, -2, -1, 0, 1, 2 and 3 |
|  | 3 and 4 | overl_thr | overload threshold: (216, 224, 232, 240) |
|  | 5 | fill_mem | fill memory with constant value if HIGH |
|  | 6 and 7 | - | reserved |
| Subaddress 36H and 37H (DCTI) |  |  |  |
| 36H | 0 to 2 | dcti_gain | DCTI gain: 0, 1, 2, 3, 4, 5, 6 and 7 |
|  | 3 to 6 | dcti_threshold | DCTI threshold: 0, 1 to 15 |
|  | 7 | dcti_ddx_sel | DCTI selection of first differentiating filter; see Fig. 3 |
| 37H | 0 and 1 | dcti_limit | DCTI limit for pixel shift range: 0, 1, 2 and 3 |
|  | 2 | dcti_separate | DCTI separate processing of $U$ and $V$ signals; $0=0$ ff, $1=0$ on |
|  | 3 | dcti_protection | DCTI over the hill protection; $0=$ off, $1=$ on |
|  | 4 | dcti_filteron | DCTI post-filter; $0=$ off, $1=$ on |
|  | 5 | dcti_superhill | DCTI super hill mode; $0=$ off, $1=$ on |
|  | 6 and 7 | - | reserved |
| Subaddress 38H and 3AH (peaking) |  |  |  |
| 38 H | 0 to 2 | pk_alpha | peaking alpha: $1 / 16$ ( $0,1,2,3,4,5,6,8$ ) |
|  | 3 to 5 | pk_beta | peaking beta: $1 / 16(0,1,2,3,4,5,6,8)$ |
|  | 6 and 7 | - | reserved |


| ADDRESS | BIT | NAME | DESCRIPTION |
| :---: | :---: | :---: | :---: |
| 39H | 0 to 2 | pk_tau | peaking tau: $1 / 16$ ( $0,1,2,3,4,5,6,8$ ) |
|  | 3 and 4 | pk_delta | peaking amplitude dependent attenuation: $1 / 4(0,1,2,4)$ |
|  | 5 and 6 | pk_neggain | peaking attenuation of undershoots: $1 / 4(0,1,2,4)$ |
|  | 7 | - | reserved |
| 3AH | 0 to 3 | pk_corthr | peaking coring threshold $0, \pm 8, \pm 16$ to $\pm 120$ LSB |
|  | 4 to 7 | - | reserved |
| Subaddress 3BH and 3CH (sidepanels overlay) |  |  |  |
| 3BH | 0 to 3 | overlay_u | sidepanels overlay U (4 MSB) |
|  | 4 to 7 | overlay_v | sidepanels overlay V (4 MSB) |
| 3 CH | 0 to 7 | overlay_y | sidepanels overlay Y (8 MSB) |
| Subaddress 3DH to 3FH (sidepanel position) |  |  |  |
| 3DH | 0 to 7 | sidepanel_start | sidepanel start position (8 MSB) w.r.t. the rising edge of HRD signal |
| 3EH | 0 to 7 | sidepanel_stop | sidepanel stop position (8 MSB) w.r.t. the rising edge of HRD signal |
| 3FH | 0 and 1 | sidepanel_fdel | fine delay of sidepanel signal in LLD clock cycles: $0,1,2$ and 3 |
|  | 2 | output_range | output range (output range $=0$ : 9 bit for the nominal output signal, black level: 288 and white level: 767; output range $=1$ : 10 bit for the nominal output signal, black level 64 and white level 1023) |
|  | 3 | uv_inv | inverts UV input signals: $0=$ no inversion, $1=$ inversion |
|  | 4 to 6 | ydelay_out | variable Y-delay in LLD clock cycles: $-7,-6,-5,-4,-3,-2,-1$ and 0 |
|  | 7 | - | reserved |

## Note

1. Detailed information about the software dependent $\mathrm{I}^{2} \mathrm{C}$-bus registers can be found in Application Note " ${ }^{2} C$-bus register specification of the SAA4977H" (AN98054).

## 8 LIMITING VALUES

In accordance with the Absolute Maximum Rating System (IEC 134).

| SYMBOL | PARAMETER | MIN. | MAX. | UNIT |
| :--- | :--- | :--- | :--- | :--- |
| $\mathrm{V}_{\mathrm{DDA}(1,2,3)}$ | analog supply voltage front-end | -0.5 | +5.25 | V |
| $\mathrm{~V}_{\mathrm{DDD}(1,2,3)}$ | digital supply voltage front-end | -0.5 | +5.25 | V |
| $\mathrm{~V}_{\mathrm{DDA}(4,5)}$ | analog supply voltage back-end | -0.5 | +3.45 | V |
| $\mathrm{~V}_{\mathrm{DDD}(4,5,6)}$ | digital supply voltage back-end | -0.5 | +3.45 | V |
| $\mathrm{~V}_{\mathrm{DDIO}}$ | digital I/O supply voltage back-end | -0.5 | +5.25 | V |
| $\mathrm{~V}_{\mathrm{i}}$ | input voltage for all I/O pins | -0.5 | +5.25 | V |
| $\mathrm{~T}_{\text {stg }}$ | storage temperature | -20 | +150 | ${ }^{\circ} \mathrm{C}$ |
| $\mathrm{T}_{\text {amb }}$ | operating ambient temperature | -20 | +60 | ${ }^{\circ} \mathrm{C}$ |

## 9 THERMAL CHARACTERISTICS

| SYMBOL | PARAMETER | CONDITIONS | VALUE | UNIT |
| :--- | :--- | :--- | :---: | :---: |
| $R_{\mathrm{th}(j-\mathrm{a})}$ | thermal resistance from junction to ambient | in free air | 50 | K/W |

## 10 CHARACTERISTICS

$\mathrm{V}_{\mathrm{DDD}(1,2,3)}=4.75$ to $5.25 \mathrm{~V} ; \mathrm{V}_{\mathrm{DDA}(1,2,3)}=4.75$ to $5.25 \mathrm{~V} ; \mathrm{V}_{\mathrm{DDD}(4,5,6)}=3.15$ to 3.45 V ; $\mathrm{V}_{\mathrm{DDA}(4,5)}=3.15$ to 3.45 V ;
$\mathrm{T}_{\mathrm{amb}}=0$ to $60^{\circ} \mathrm{C}$; unless otherwise specified.

| SYMBOL | PARAMETER | CONDITIONS | MIN. | TYP. | MAX. | UNIT |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Supply |  |  |  |  |  |  |
| $\mathrm{V}_{\text {DDA }(1,2,3)}$ | analog supply voltage front-end |  | 4.75 | 5.0 | 5.25 | V |
| $\mathrm{V}_{\mathrm{DDD}(1,2,3)}$ | digital supply voltage front-end |  | 4.75 | 5.0 | 5.25 | V |
| I DDA(1,2,3) | analog supply current front-end |  | - | 85 | 100 | mA |
| $\mathrm{I}_{\text {DDD }(1,2,3)}$ | digital supply current front-end |  | - | 65 | 80 | mA |
| $\mathrm{V}_{\text {DDA(4,5) }}$ | analog supply voltage back-end |  | 3.15 | 3.3 | 3.45 | V |
| $\mathrm{V}_{\text {DDD( } 4,5,6)}$ | digital supply voltage back-end |  | 3.15 | 3.3 | 3.45 | V |
| $\mathrm{V}_{\text {DDIO }}$ | I/O supply voltage back-end |  | 4.75 | 5.0 | 5.25 | V |
| $\mathrm{I}_{\text {DDA(4,5) }}$ | analog supply current back-end |  | - | 25 | 35 | mA |
| $\mathrm{I}_{\text {DDD }(4,5,6)}$ | digital supply current back-end |  | - | 40 | 55 | mA |
| IDDIO | I/O supply current back-end |  | - | 1 | 10 | mA |
| Dissipation |  |  |  |  |  |  |
| $\mathrm{P}_{\text {tot }}$ | total power dissipation |  | - | - | 1.3 | W |
| Luminance input signal (Y clamp level digital 16) |  |  |  |  |  |  |
| $\mathrm{V}_{\mathrm{i}(\mathrm{p}-\mathrm{p})}$ | Y input level (peak-to-peak value) | AGC fixed at 0 dB ; note 1 | 0.95 | 1.00 | 1.05 | V |
| $\mathrm{C}_{i}$ | input capacitance |  | - | 7 | 15 | pF |
| $\mathrm{ILI}^{\prime}$ | input leakage current | clamp not active | - | - | 100 | nA |
| $I_{1}$ | input current | during clamping | - | - | $\pm 150$ | $\mu \mathrm{A}$ |
| $\alpha_{\text {AGC(max) }}$ | maximum AGC attenuation |  | 5.75 | 6 | - | dB |
| $\mathrm{G}_{\mathrm{AGC}(\text { max })}$ | maximum AGC gain |  | 5.75 | 6 | - | dB |
| $\alpha_{\text {AGC(acc) }}$ | AGC attenuation accuracy digital |  | - | 8 | - | bits |
| $\mathrm{G}_{\text {AGC(acc) }}$ | AGC gain accuracy digital |  | - | 8 | - | bits |

Colour difference input signals ( U and V clamp level digital 128)

| $\mathrm{V}_{\mathrm{i}(\mathrm{p}-\mathrm{p})}$ | U input level (peak-to-peak value) | AGC fixed at 0 dB ; note 1 | 1.29 | 1.34 | 1.39 | V |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | V input level (peak-to-peak value) | AGC fixed at 0 dB ; note 1 | 1.00 | 1.05 | 1.10 | V |
| $\mathrm{C}_{\mathrm{i}}$ | input capacitance |  | - | - | 15 | pF |
| $\mathrm{I}_{\text {LI }}$ | input leakage current | clamp not active | - | - | 100 | nA |
| 1 | input current | during clamping | - | - | $\pm 150$ | $\mu \mathrm{A}$ |
| $\alpha_{\text {AGC(max) }}$ | maximum AGC attenuation |  | 5.75 | 6 | - | dB |
| $\mathrm{G}_{\text {AGC(max) }}$ | maximum AGC gain |  | 5.75 | 6 | - | dB |
| $\alpha_{\text {AGC(acc) }}$ | AGC attenuation accuracy digital |  | - | 8 | - | bits |
| $\mathrm{G}_{\text {AGC(acc) }}$ | AGC gain accuracy digital |  | - | 8 | - | bits |

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| SYMBOL | PARAMETER | CONDITIONS | MIN. | TYP. | MAX. | UNIT |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Analog input transfer function (sample rate $16 \mathrm{MHz} / 8$ bits) |  |  |  |  |  |  |
| $\mathrm{f}_{\text {CLK }}$ | maximum sample clock |  | 18 | - | - | MHz |
| INL | integral non linearity | ramp input signal | -1 | - | +1 | LSB |
| DNL | differential non linearity | ramp input signal | -0.75 | - | +0.75 | LSB |
| S/N | signal-to-noise ratio | nominal amplitude; 0 to 8 MHz | 43 | - | - | dB |
| HD | harmonic distortion (2nd to 5th harmonic) | 95\% amplitude; <br> Y at 4.3 MHz ; UV at 1 MHz | - | -50 | -37 | dB |
| $\mathrm{G}_{\text {dif }}$ | differential gain | $\mathrm{f}_{\mathrm{CLK}}=4.4 \mathrm{MHz}$; ADC only; at nominal AGC setting | - | 1 | 2 | \% |
| SVR | supply voltage rejection | note 2 | 34 | - | - | dB |

Analog $\mathbf{Y}, \mathbf{U}$ and $\mathbf{V}$ input filter (third order linear phase filter with notch at $\mathbf{f}_{\mathrm{CLK}}$ )

| $\mathrm{f}_{(-3 \mathrm{~dB})}$ | 3 dB down frequency | $\mathrm{f}_{\mathrm{CLK}}=16 \mathrm{MHz}$ | 5.4 | 5.6 | 5.8 | MHz |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| $\alpha_{(0.5)}$ | attenuation at $1 / 2 \mathrm{f}_{\mathrm{CLK}}(8 \mathrm{MHz})$ |  | 7 | 8 | - | dB |
| $\alpha_{\mathrm{sb}}$ | stop band attenuation |  | 30 | - | - | dB |
| $\mathrm{f}_{\text {notch }}$ | notch frequency |  | 15.5 | 16 | 16.5 | MHz |
| $\mathrm{t}_{\mathrm{d}(\mathrm{g})}$ | group delay | $\mathrm{f}_{\mathrm{CLK}}=4 \mathrm{MHz}$ | - | 55 | 65 | ns |
| $\mathrm{t}_{\mathrm{d}(\mathrm{g})(\text { dif })}$ | differential group delay within <br> 1 to 6 MHz |  | - | 20 | 30 | ns |

Luminance output signal (output_range $=0$ : $Y$ black level digital 288, white level digital 767 , output_range $=1$ : Y black level digital 64, white level digital 1023); see Fig. 11

| $\mathrm{V}_{0(p-p)}$ | Y output level (peak-to-peak value) | $\mathrm{Z}_{\mathrm{L}}=2 \mathrm{k} \Omega$ | 1.28 | 1.34 | 1.40 | V |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\mathrm{R}_{0}$ | output resistance |  | - | 50 | 100 | $\Omega$ |
| $\mathrm{R}_{\mathrm{L}}$ | resistive load |  | 1 | 2 | - | k $\Omega$ |
| $\mathrm{C}_{\mathrm{L}}$ | capacitive load |  | - | - | 25 | pF |
| SVR | supply voltage rejection | note 2 | 34 | - | - | dB |
| $\alpha_{\text {ct }}$ | crosstalk attenuation between outputs | 0 to 10 MHz | 40 | - | - | dB |
| S/N | signal-to-noise ratio | nominal amplitude; 0 to 10 MHz | 46 | - | - | dB |
| Colour difference output signals ( U and V digital range 0 to 1023) |  |  |  |  |  |  |
| $\mathrm{V}_{\text {o(p-p) }}$ | U output level (peak-to-peak value) | $\mathrm{Z}_{\mathrm{L}}=2 \mathrm{k} \Omega$ | 1.28 | 1.34 | 1.40 | V |
|  | V output level (peak-to-peak value) | $\mathrm{Z}_{\mathrm{L}}=2 \mathrm{k} \Omega$ | 1.28 | 1.34 | 1.40 | V |
| $\mathrm{G}_{\mathrm{m}(\mathrm{U}-\mathrm{V})}$ | gain matching U to V |  | - | 1 | 3 | \% |
| $\mathrm{R}_{0}$ | output resistance |  | - | 50 | 100 | $\Omega$ |
| $\mathrm{R}_{\mathrm{L}}$ | resistive load |  | 1 | 2 | - | $\mathrm{k} \Omega$ |
| $\mathrm{C}_{\mathrm{L}}$ | capacitive load |  | - | - | 25 | pF |
| SVR | supply voltage rejection | note 2 | 34 | - | - | dB |

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| SYMBOL | PARAMETER | CONDITIONS | MIN. | TYP. | MAX. | UNIT |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\alpha_{c t}$ | crosstalk attenuation between outputs | 0 to 10 MHz | 40 | - | - | dB |
| S/N | signal-to-noise ratio | nominal amplitude; 0 to 10 MHz | 46 | - | - | dB |
| Output transfer function (sample rate $32 \mathrm{MHz} / 10$ bits) |  |  |  |  |  |  |
| INL | integral non linearity |  | -2 | - | +2 | LSB |
| DNL | differential non linearity |  | -1 | - | +1 | LSB |
| Digital output signals: YO, UVO, WE and RSTW ( $\left.\mathrm{C}_{\mathrm{L}}=15 \mathrm{pF}\right)$; timing referred to SWC clock |  |  |  |  |  |  |
| $\mathrm{V}_{\mathrm{OH}}$ | HIGH-level output voltage | $\mathrm{I}_{\mathrm{OH}}=-2.0 \mathrm{~mA}$ | 2.4 | - | - | V |
| $\mathrm{V}_{\mathrm{OL}}$ | LOW-level output voltage | $\mathrm{IOL}=1.6 \mathrm{~mA}$ | - | - | 0.4 | V |
| $\mathrm{t}_{\text {d(0) }}$ | output delay time | see Fig. 10 | - | - | 20 | ns |
| $\mathrm{th}_{\mathrm{l}(\mathrm{o})}$ | output hold time | see Fig. 10 | 4 | - | - | ns |


| $\mathrm{V}_{\mathrm{OH}}$ | HIGH-level output voltage | $\mathrm{I}_{\mathrm{OH}}=-2.0 \mathrm{~mA}$ | 2.4 | - | - | V |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\mathrm{V}_{\mathrm{OL}}$ | LOW-level output voltage | $\mathrm{IOL}=1.6 \mathrm{~mA}$ | - | - | 0.4 | V |
| $\mathrm{t}_{\text {d(0) }}$ | output delay time | see Fig. 10 | 3 | - | 12 | ns |

Digital output signal: HRD

| $\mathrm{V}_{\mathrm{OH}}$ | HIGH-level output voltage | $\mathrm{I}_{\mathrm{OH}}=-2.0 \mathrm{~mA}$ | 2.4 | - | - | V |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| $\mathrm{V}_{\mathrm{OL}}$ | LOW-level output voltage | $\mathrm{I}_{\mathrm{OL}}=1.6 \mathrm{~mA}$ | - | - | 0.4 | V |

Digital output signals: IE2, BLND, RE, HDFL and VDFL ( $\left.C_{L}=15 \mathrm{pF}\right)$; timing referred to LLD clock

| $\mathrm{V}_{\mathrm{OH}}$ | HIGH-level output voltage | $\mathrm{I}_{\mathrm{OH}}=-2.0 \mathrm{~mA}$ | 2.4 | - | - | V |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| $\mathrm{V}_{\mathrm{OL}}$ | LOW-level output voltage | $\mathrm{I}_{\mathrm{OL}}=1.6 \mathrm{~mA}$ | - | - | 0.4 | V |
| $\mathrm{t}_{\mathrm{d}(\mathrm{o})}$ | output delay time | see Fig. 10 | - | - | 20 | ns |
| $\mathrm{t}_{\mathrm{h}(\mathrm{o})}$ | output hold time | see Fig. 10 | 4 | - | - | ns |

Digital input/output signals: P1.1 to P1.5 and SNRST

| $\mathrm{V}_{\mathrm{OH}}$ | HIGH-level output voltage | $\mathrm{I}_{\mathrm{OH}}=-0.06 \mathrm{~mA}$ | 2.4 | - | - | V |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| $\mathrm{V}_{\mathrm{OL}}$ | LOW-level output voltage | $\mathrm{I}_{\mathrm{OL}}=1.6 \mathrm{~mA}$ | 0 | - | 0.4 | V |
| $\mathrm{~V}_{\mathrm{IH}}$ | HIGH-level input voltage |  | 2.0 | - | 5.5 | V |
| $\mathrm{~V}_{\mathrm{IL}}$ | LOW-level input voltage |  | 0 | - | 0.8 | V |


| $\mathrm{V}_{\mathrm{IH}}$ | HIGH-level input voltage |  | 2.0 | - | 5.5 | V |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\mathrm{V}_{\text {IL }}$ | LOW-level input voltage |  | - | - | 0.8 | V |
| $\mathrm{t}_{\text {su(i) }}$ | input set-up time | see Fig. 10 | 4 | - | - | ns |
| $\mathrm{t}_{\mathrm{h}(\mathrm{i})}$ | input hold time | see Fig. 10 | 3 | - | - | ns |

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| SYMBOL | PARAMETER | CONDITIONS | MIN. | TYP. | MAX. | UNIT |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | reference)


| $\mathrm{V}_{\mathrm{IH}}$ | HIGH-level input voltage |  | 2.0 | - | 5.5 | V |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| $\mathrm{~V}_{\mathrm{IL}}$ | LOW-level input voltage |  | - | - | 0.8 | V |
| $\mathrm{t}_{\text {su(i) }}$ | input set-up time | see Fig.10 | 7 | - | - | ns |
| $\mathrm{t}_{\mathrm{h}(\mathrm{i})}$ | input hold time | see Fig.10 | 4 | - | - | ns |

Digital input signals: TRST, TMS, RST and VA

| $\mathrm{V}_{\mathrm{IH}}$ | HIGH-level input voltage |  | 2.0 | - | 5.5 | V |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| $\mathrm{~V}_{\mathrm{IL}}$ | LOW-level input voltage |  | - | - | 0.8 | V |

Digital input clock signal: LLA

| $\mathrm{f}_{\mathrm{LLA}}$ | sample clock frequency |  | 14 | 16 | 34 | MHz |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| $\delta_{\text {Clk }}$ | clock duty factor |  | 40 | 50 | 60 | $\%$ |
| $\mathrm{~V}_{\mathrm{IH}}$ | HIGH-level input voltage |  | 2.4 | - | - | V |
| $\mathrm{V}_{\mathrm{IL}}$ | LOW-level input voltage |  | - | - | 0.6 | V |
| $\mathrm{t}_{\mathrm{r}}$ | clock rise time | see Fig.10 | - | - | 5 | ns |
| $\mathrm{t}_{\mathrm{f}}$ | clock fall time | see Fig.10 | - | - | 5 | ns |

Digital input clock signal: LLD

| $\mathrm{f}_{\text {LLD }}$ | sample clock frequency |  | 30 | 32 | 34 | MHz |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| $\delta_{\text {Clk }}$ | clock duty factor |  | 40 | 50 | 60 | $\%$ |
| $\mathrm{~V}_{\mathrm{IH}}$ | HIGH-level input voltage |  | 2.4 | - | - | V |
| $\mathrm{V}_{\mathrm{IL}}$ | LOW-level input voltage |  | - | - | 0.6 | V |
| $\mathrm{t}_{\mathrm{r}}$ | clock rise time | see Fig.10 | - | - | 5 | ns |
| $\mathrm{t}_{\mathrm{f}}$ | clock fall time | see Fig.10 | - | - | 5 | ns |

$I^{2}$ C-bus signal: SDA and SCL; note 3

| $\mathrm{V}_{\mathrm{IH}}$ | HIGH-level input voltage |  | $0.7 \mathrm{~V}_{\text {DIIO }}$ | - | - | V |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\mathrm{V}_{\text {IL }}$ | LOW-level input voltage |  | - | - | $0.3 \mathrm{~V}_{\text {DDIO }}$ | V |
| $\mathrm{V}_{\text {OL }}$ | LOW-level output voltage | $\mathrm{I}_{\mathrm{OL}}=3.0 \mathrm{~mA}$ | - | - | 0.4 | V |
| $\mathrm{f}_{\text {SCL }}$ | SCL clock frequency |  | - | - | 400 | kHz |
| thd;STA | hold time START condition |  | 0.6 | - | - | $\mu \mathrm{s}$ |
| t Low | SCL LOW time |  | 1.3 | - | - | $\mu \mathrm{s}$ |
| $\mathrm{t}_{\text {HIGH }}$ | SCL HIGH time |  | 0.6 | - | - | $\mu \mathrm{s}$ |
| tsu;DAT | data set-up time |  | 100 | - | - | ns |
| tsu;DAT1 | data set-up time (before repeated START condition) |  | 0.6 | - | - | $\mu \mathrm{s}$ |
| tsu;DAT2 | data set-up time (before STOP condition) |  | 0.6 | - | - | $\mu \mathrm{S}$ |
| tsu;STA | set-up time repeated START |  | 0.6 | - | - | $\mu \mathrm{s}$ |
| tsu;sto | set-up time STOP condition |  | 0.6 | - | - | $\mu \mathrm{s}$ |


| SYMBOL | PARAMETER | CONDITIONS | MIN. | TYP. | MAX. | UNIT |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| SNERT-bus: SNDA and SNCL; note 4 |  |  |  |  |  |  |
| $\mathrm{V}_{\mathrm{OH}}$ | HIGH-level output voltage | $\mathrm{I}_{\mathrm{OH}}=-2.0 \mathrm{~mA}$ | 2.4 | - | - | V |
| $\mathrm{V}_{\mathrm{OL}}$ | LOW-level output voltage | $\mathrm{I}_{\mathrm{OL}}=1.6 \mathrm{~mA}$ | - | - | 0.4 | V |
| $\mathrm{V}_{\mathrm{IH}}$ | HIGH-level input voltage |  | 2.0 | - | 5.5 | V |
| $\mathrm{V}_{\text {IL }}$ | LOW-level input voltage |  | - | - | 0.8 | V |
| $\mathrm{t}_{\text {su( }}$ ( $)$ | input set-up time |  | 700 | - | - | ns |
| $\mathrm{t}_{\mathrm{h}(\mathrm{i})}$ | input hold time |  | 0 | - | - | ns |
| $\mathrm{t}_{\text {cycle }}$ | SNCL cycle time |  | - | 1 | - | $\mu \mathrm{s}$ |
| $\mathrm{t}_{\mathrm{h}(0)}$ | output hold time |  | 50 | - | - | ns |

## Notes

1. With AGC at $-3 \mathrm{~dB}, \mathrm{U}$ full $A D C$ range is obtained at $V_{i}=1.89 \mathrm{~V}$; with $A G C$ at $+6 \mathrm{~dB}, \mathrm{U}$ full $A D C$ range is obtained at $V_{i}=0.67 \mathrm{~V}$; with $A G C$ at $-3 \mathrm{~dB}, \mathrm{~V}$ full ADC range is obtained at $V_{i}=1.48 \mathrm{~V}$; with $A G C$ at $+6 \mathrm{~dB}, \mathrm{~V}$ full $A D C$ range is obtained at $\mathrm{V}_{\mathrm{i}}=0.52 \mathrm{~V}$.
2. Supply voltage ripple rejection, measured over a frequency range from 20 Hz to 50 kHz . This includes $1 / 2 \mathrm{f}_{\mathrm{V}}, \mathrm{f}_{\mathrm{V}}, 2 \mathrm{f}_{\mathrm{V}}$, $\mathrm{f}_{\mathrm{H}}$ and $2 \mathrm{f}_{\mathrm{H}}$ which are major load frequencies: SVR is relative variation of the full scale analog input for a supply variation of 0.25 V .
3. The $A C$ characteristics are in accordance with the $I^{2} C$-bus specification for fast mode (clock frequency maximum 400 kHz ). Information about the $\mathrm{I}^{2} \mathrm{C}$-bus can be found in the brochure " ${ }^{2} \mathrm{C}$-bus and how to use it" (order number 9398393 40011).
4. More information about the SNERT-bus protocol can be found in Application Note "The SNERT-bus specification" (AN95127).


Fig. 10 Timing diagram.


## 11 APPLICATION

The SAA4977H supports two different up-converter concepts. The simple one is shown in Fig.12. In this application only one field memory SAA4955TJ is needed for a 100 Hz conversion based on a field repetition algorithm (AABB mode). The concept can be upgraded by a noise reduction based on a motion adaptive field recursive filter if the SAA4956TJ is used instead of the SAA4955TJ.

The SAA4977H supports a dual-clock system. The acquisition clock is taken from the digital front-end. The display control is based on a clock generated by an external H-PLL. By this structure the stability of the display is enhanced compared to a one-clock system if an unstable source like a VCR is used as an input.

The second system supported by the SAA4977H is shown in Fig.13. This concept needs two field memories (SAA4955TJ) and the signal processing IC MELZONIC (SAA4991WP). The SAA4991WP allows a vector based motion estimation and compensation for a display of 100 Hz pictures in high-end TV sets which is free of motion artefacts. It additionally provides a variable vertical zoom function, noise and cross colour reduction. Furthermore a multi-PIP feature is supported making use of the field memories.

(1) Alternatively SAA4956TJ.

Fig. 12 Application diagram 1.


Fig. 13 Application diagram 2.

## 12 PACKAGE OUTLINE

QFP80: plastic quad flat package; 80 leads (lead length 1.95 mm ); body $14 \times 20 \times 2.8 \mathrm{~mm}$
SOT318-2


DIMENSIONS (mm are the original dimensions)

| UNIT | $\underset{\max .}{\mathrm{A}}$ | $\mathrm{A}_{1}$ | $\mathrm{A}_{2}$ | $\mathrm{A}_{3}$ | $\mathrm{b}_{\mathrm{p}}$ | c | $D^{(1)}$ | $E^{(1)}$ | e | $\mathrm{H}_{\mathrm{D}}$ | $\mathrm{H}_{\mathrm{E}}$ | L | $L_{p}$ | v | w | y | $Z_{D}{ }^{(1)}$ | $\mathrm{Z}_{\mathrm{E}}{ }^{(1)}$ | $\theta$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| mm | 3.2 | $\begin{aligned} & 0.25 \\ & 0.05 \end{aligned}$ | $\begin{aligned} & 2.90 \\ & 2.65 \end{aligned}$ | 0.25 | $\begin{aligned} & 0.45 \\ & 0.30 \end{aligned}$ | $\begin{aligned} & 0.25 \\ & 0.14 \end{aligned}$ | $\begin{aligned} & 20.1 \\ & 19.9 \end{aligned}$ | $\begin{aligned} & 14.1 \\ & 13.9 \end{aligned}$ | 0.8 | $\begin{aligned} & 24.2 \\ & 23.6 \end{aligned}$ | $\begin{aligned} & 18.2 \\ & 17.6 \end{aligned}$ | 1.95 | $\begin{aligned} & 1.0 \\ & 0.6 \end{aligned}$ | 0.2 | 0.2 | 0.1 | $\begin{aligned} & 1.0 \\ & 0.6 \end{aligned}$ | $\begin{aligned} & 1.2 \\ & 0.8 \end{aligned}$ | $7^{\circ}$ $0^{\circ}$ |

Note

1. Plastic or metal protrusions of 0.25 mm maximum per side are not included.

| OUTLINE VERSION | REFERENCES |  |  | EUROPEAN PROJECTION | ISSUE DATE |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | IEC | JEDEC | EIAJ |  |  |
| SOT318-2 |  |  |  | $\bigcirc$ | $\begin{aligned} & -95-02-04 \\ & 97-08-01 \end{aligned}$ |

## 13 SOLDERING

### 13.1 Introduction

There is no soldering method that is ideal for all IC packages. Wave soldering is often preferred when through-hole and surface mounted components are mixed on one printed-circuit board. However, wave soldering is not always suitable for surface mounted ICs, or for printed-circuits with high population densities. In these situations reflow soldering is often used.

This text gives a very brief insight to a complex technology. A more in-depth account of soldering ICs can be found in our "Data Handbook IC26; Integrated Circuit Packages" (order code 9398652 90011).

### 13.2 Reflow soldering

Reflow soldering techniques are suitable for all QFP packages.

The choice of heating method may be influenced by larger plastic QFP packages (44 leads, or more). If infrared or vapour phase heating is used and the large packages are not absolutely dry (less than $0.1 \%$ moisture content by weight), vaporization of the small amount of moisture in them can cause cracking of the plastic body. For details, refer to the Drypack information in the "Data Handbook IC26; Integrated Circuit Packages; Section: Packing Methods".

Reflow soldering requires solder paste (a suspension of fine solder particles, flux and binding agent) to be applied to the printed-circuit board by screen printing, stencilling or pressure-syringe dispensing before package placement.

Several methods exist for reflowing; for example, infrared/convection heating in a conveyor type oven. Throughput times (preheating, soldering and cooling) vary between 50 and 300 seconds depending on heating method. Typical reflow peak temperatures range from 215 to $250^{\circ} \mathrm{C}$.

### 13.3 Wave soldering

Wave soldering is not recommended for QFP packages. This is because of the likelihood of solder bridging due to closely-spaced leads and the possibility of incomplete solder penetration in multi-lead devices.

| CAUTION |
| :--- |
| Wave soldering is NOT applicable for all QFP <br> packages with a pitch (e) equal or less than 0.5 mm. |

## If wave soldering cannot be avoided, for QFP packages with a pitch (e) larger than 0.5 mm , the following conditions must be observed:

- A double-wave (a turbulent wave with high upward pressure followed by a smooth laminar wave) soldering technique should be used.
- The footprint must be at an angle of $45^{\circ}$ to the board direction and must incorporate solder thieves downstream and at the side corners.

During placement and before soldering, the package must be fixed with a droplet of adhesive. The adhesive can be applied by screen printing, pin transfer or syringe dispensing. The package can be soldered after the adhesive is cured.

Maximum permissible solder temperature is $260^{\circ} \mathrm{C}$, and maximum duration of package immersion in solder is 10 seconds, if cooled to less than $150^{\circ} \mathrm{C}$ within 6 seconds. Typical dwell time is 4 seconds at $250^{\circ} \mathrm{C}$.

A mildly-activated flux will eliminate the need for removal of corrosive residues in most applications.

### 13.4 Repairing soldered joints

Fix the component by first soldering two diagonallyopposite end leads. Use only a low voltage soldering iron (less than 24 V ) applied to the flat part of the lead. Contact time must be limited to 10 seconds at up to $300^{\circ} \mathrm{C}$. When using a dedicated tool, all other leads can be soldered in one operation within 2 to 5 seconds between 270 and $320^{\circ} \mathrm{C}$.

## 14 DEFINITIONS

| Data sheet status |  |
| :--- | :--- |
| Objective specification | This data sheet contains target or goal specifications for product development. |
| Preliminary specification | This data sheet contains preliminary data; supplementary data may be published later. |
| Product specification | This data sheet contains final product specifications. |
| Limiting values | Limiting values given are in accordance with the Absolute Maximum Rating System (IEC 134). Stress above one or <br> more of the limiting values may cause permanent damage to the device. These are stress ratings only and operation <br> of the device at these or at any other conditions above those given in the Characteristics sections of the specification <br> is not implied. Exposure to limiting values for extended periods may affect device reliability. |

## Application information

Where application information is given, it is advisory and does not form part of the specification.

## 15 LIFE SUPPORT APPLICATIONS

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## NOTES

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